Threshold homomorphic encryption in the universally composable cryptographic library

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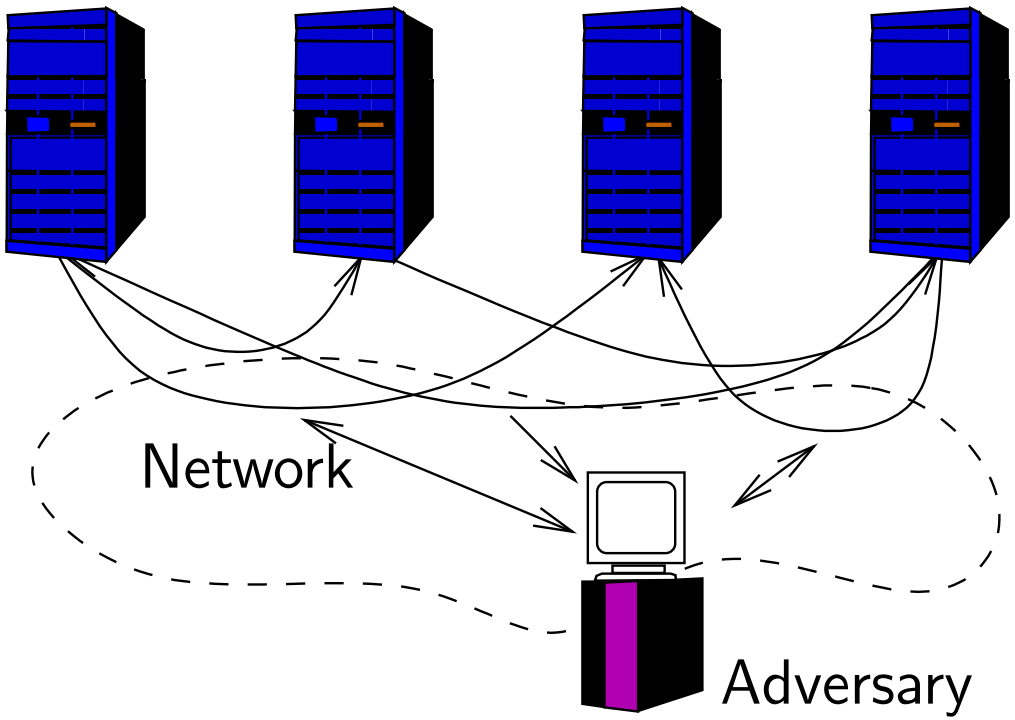
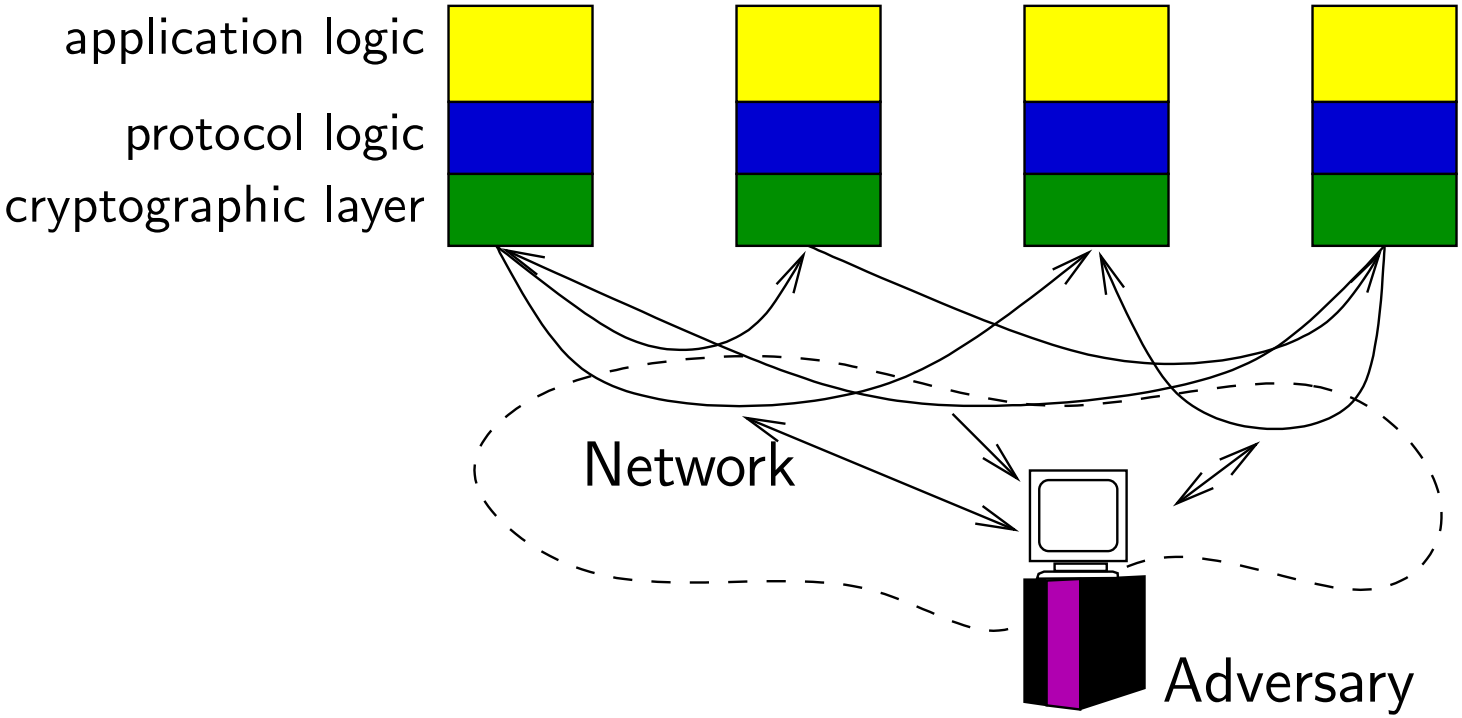
joint work with Long Ngo

A distributed system



Several sites, channels between some of them, channels may be secure, authentic or insecure.

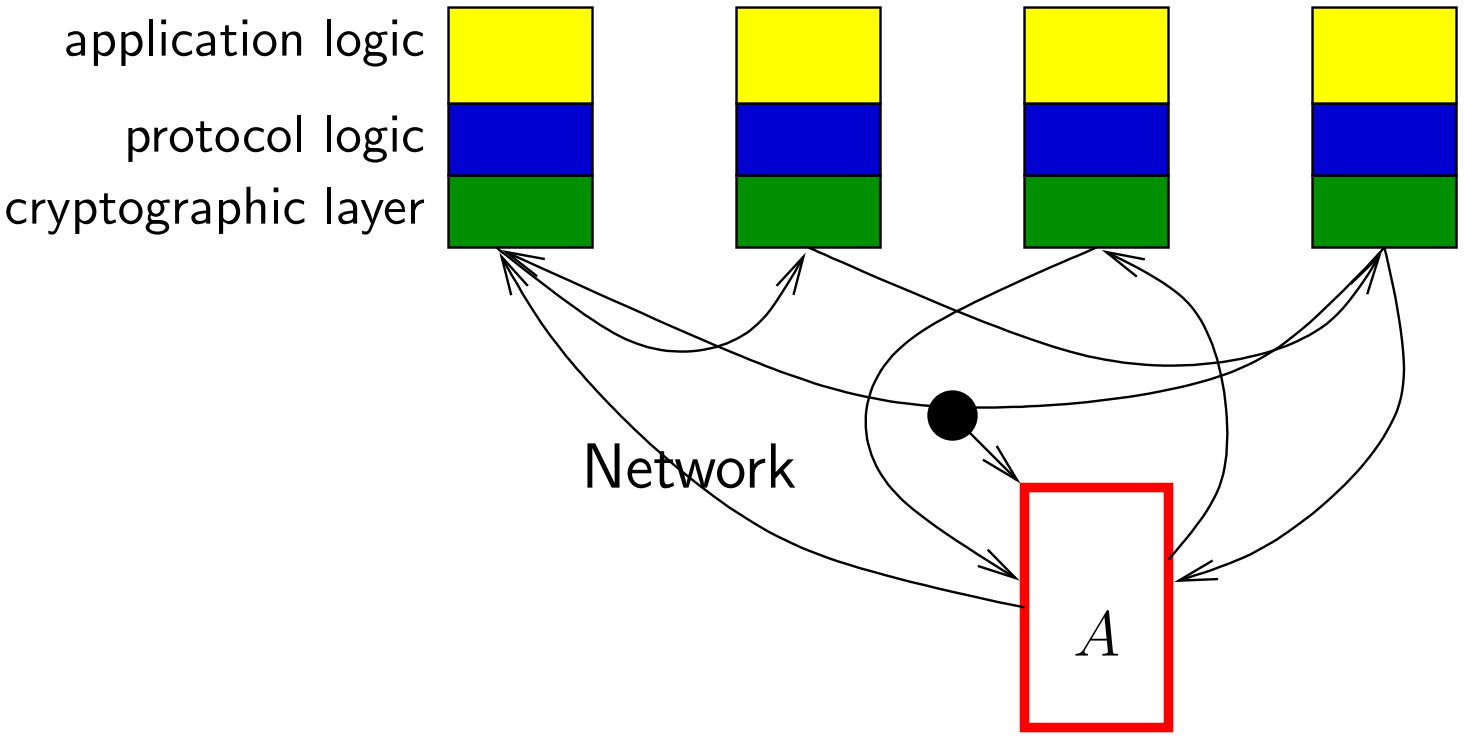
A distributed system



The instructions of a site can typically be partitioned to the following three layers.

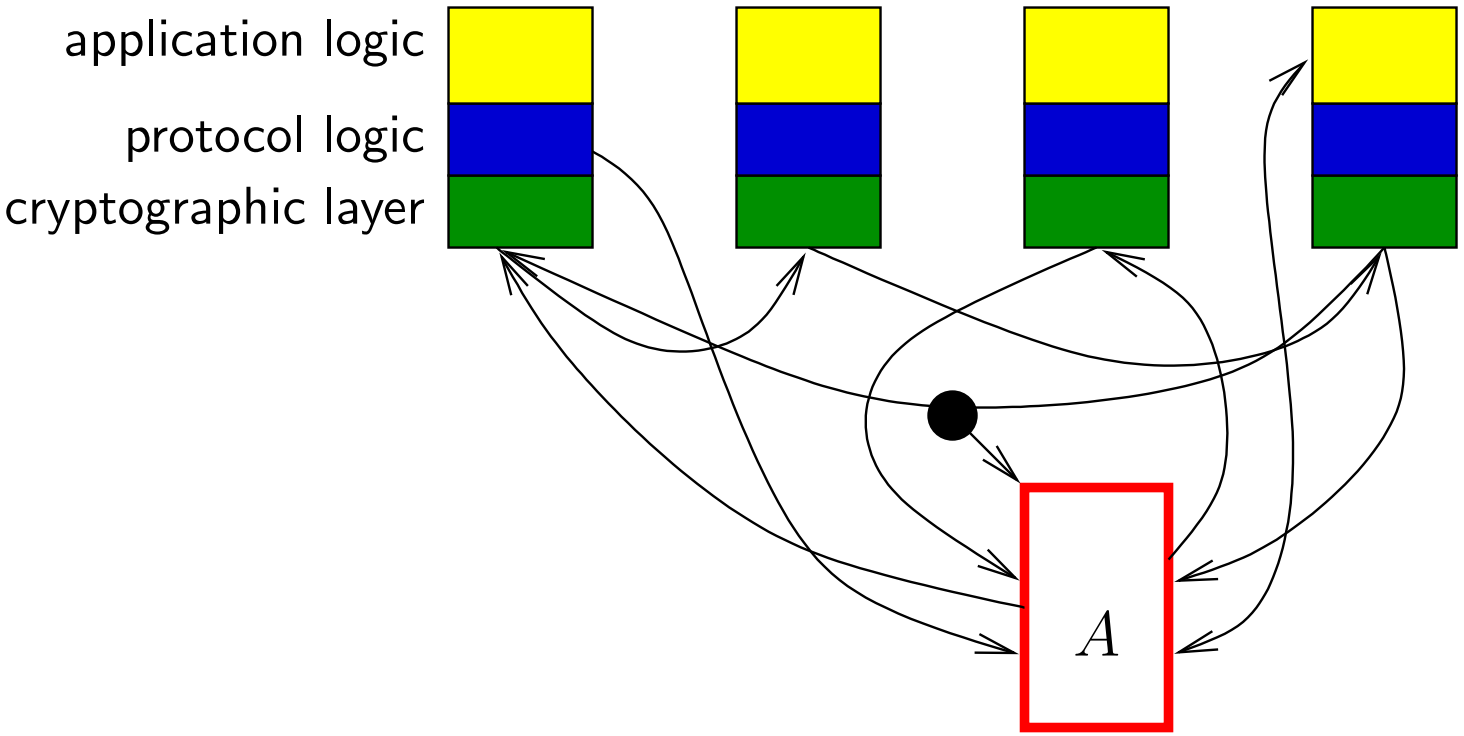
Site — a composition of three (or more) interacting Turing machines.

A distributed system



All three types of channels can be modeled with the help of secure channels.

A distributed system



The upper layers may also influence and be influenced by the adversary.

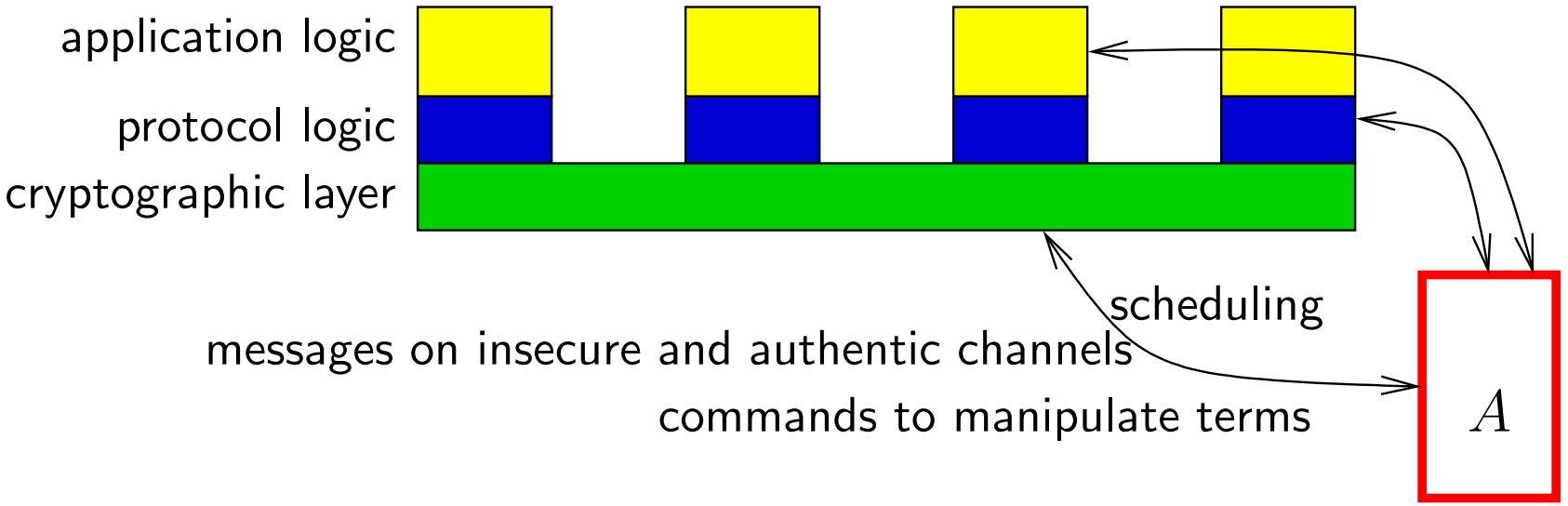
Example: I/O, timing.

The simulatable cryptographic library

- May serve as the cryptographic layer.
- Takes API calls from the layer above to
  - generate new encryption/decryption keys, encrypt and decrypt;
    - both symmetric and asymmetric encryption are present
  - generate new signature keys, sign and verify;
  - generate new MAC keys, tag and verify;
  - take and return (unstructured) data; construct and destruct tuples;
  - send messages to other parties.
- Receives messages from other parties and forwards them to the layer above.
- The overlying layer accesses all messages through handles.

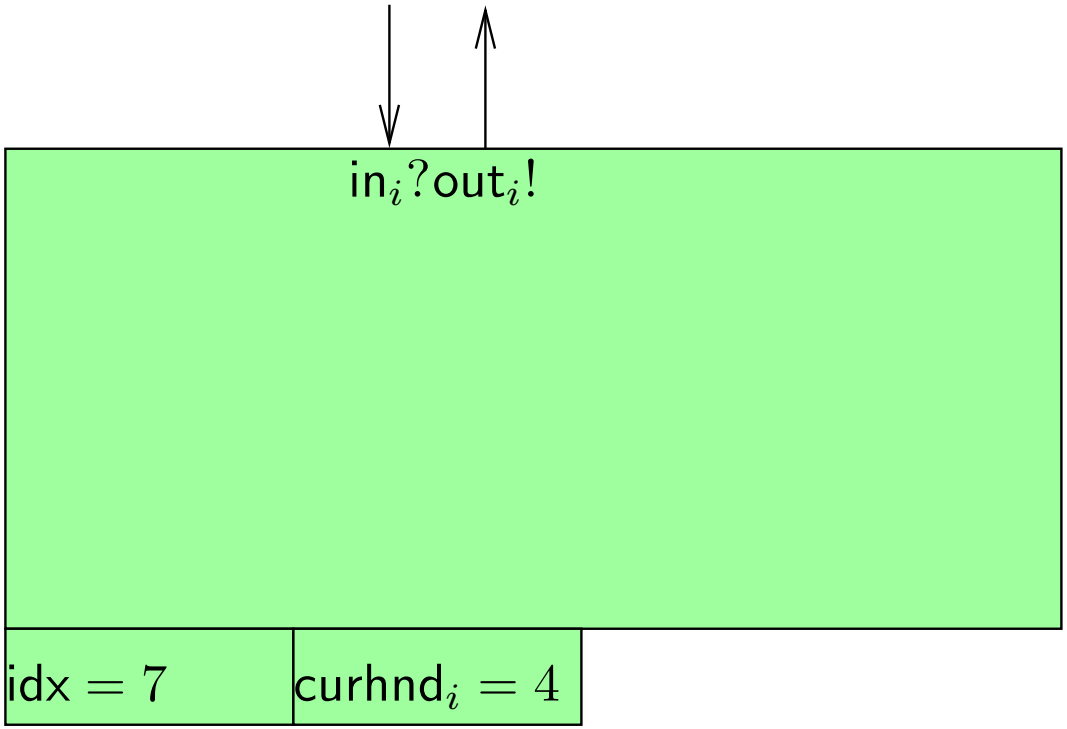
[Backes, Pfitzmann, Waidner; CCS 2003]

The abstract cryptographic library



- A monolithic library — consists of a single machine.
- Cannot be directly implemented.
- Main part — a database of terms recording their structure and parties that have access to them.
- Terms in the database $\approx$ terms in the Dolev-Yao model.
- Possible operations also similar to the Dolev-Yao model.

Operations: example 1



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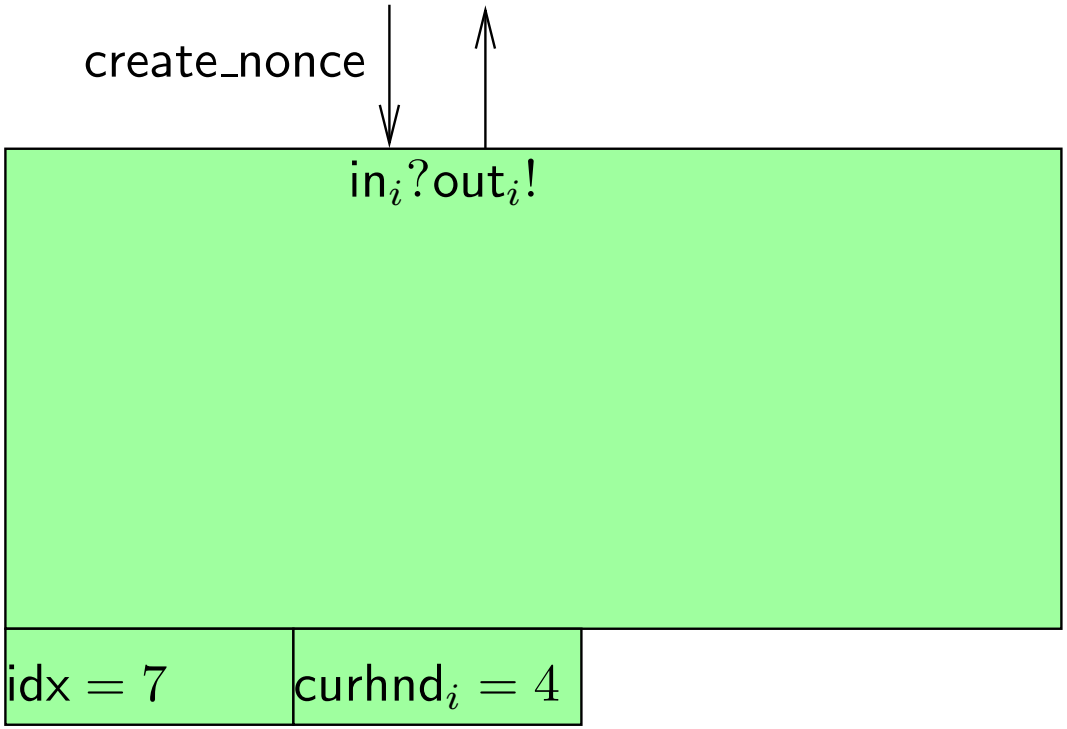

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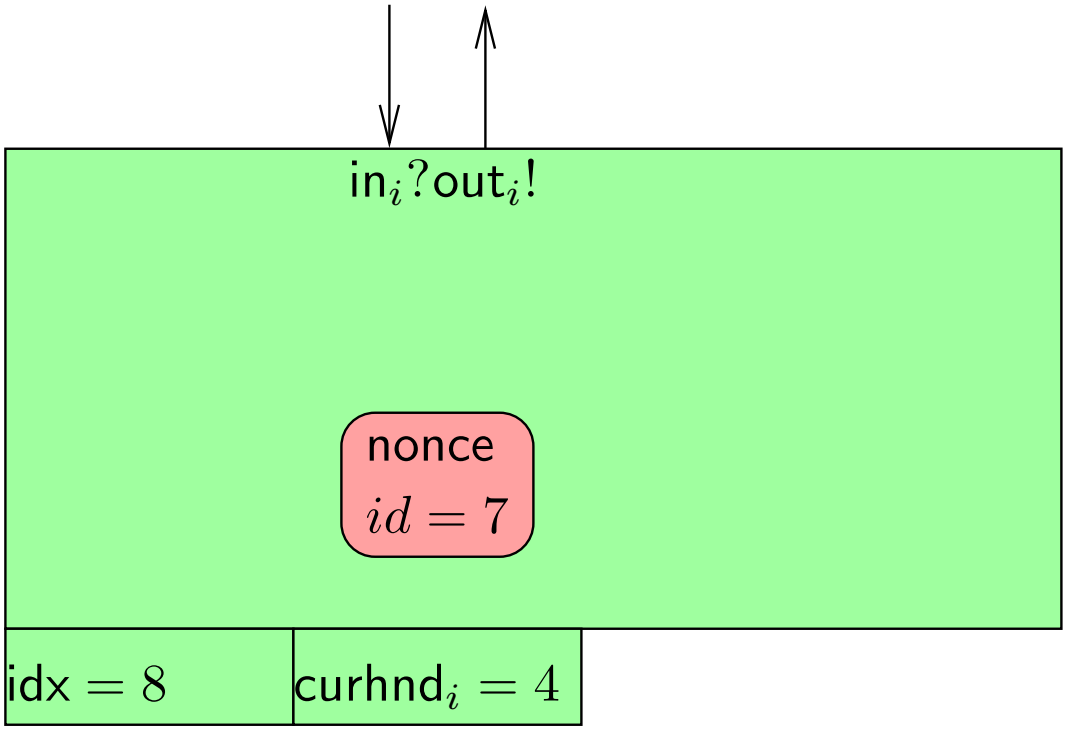

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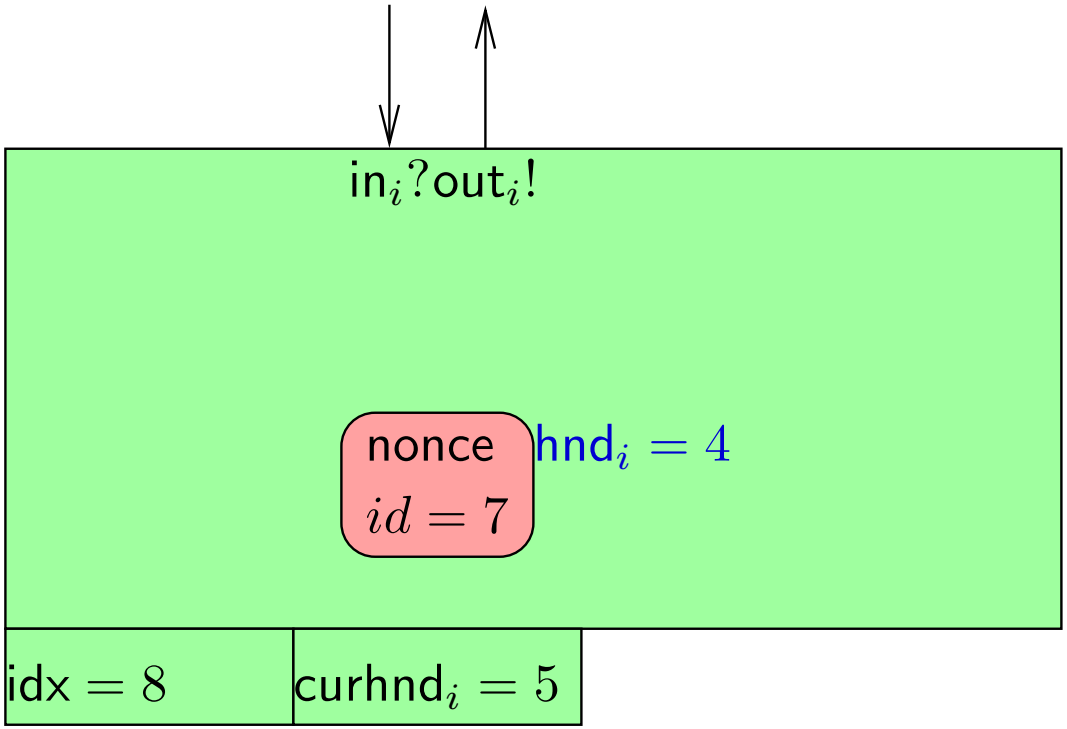

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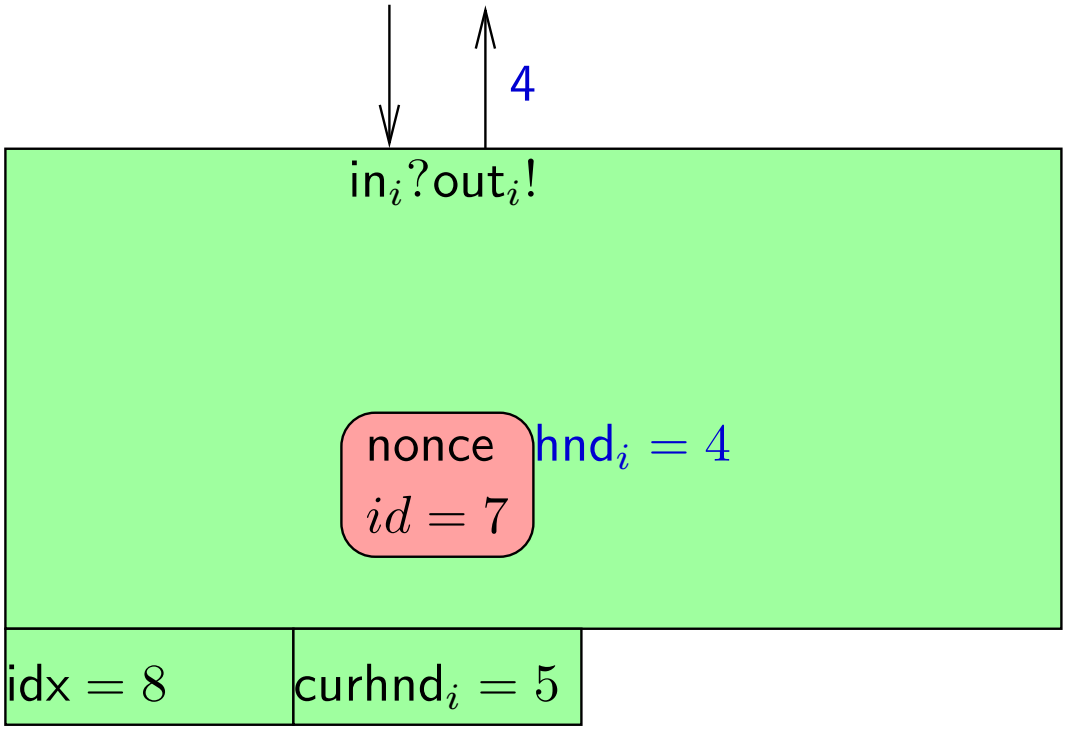

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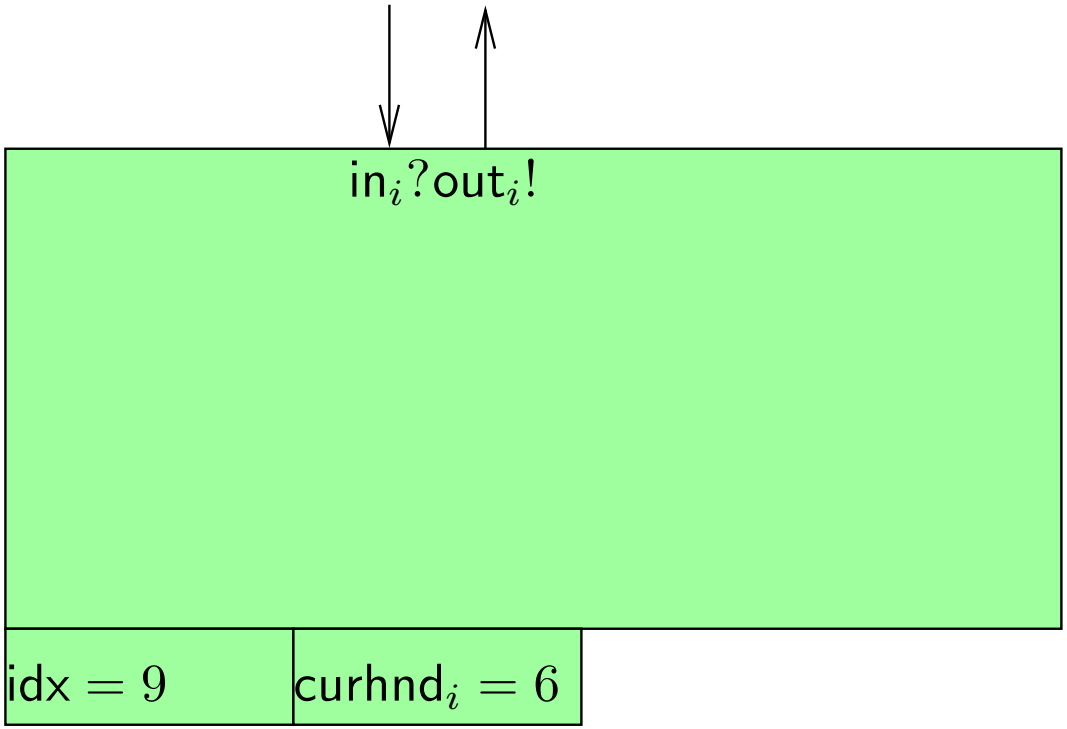

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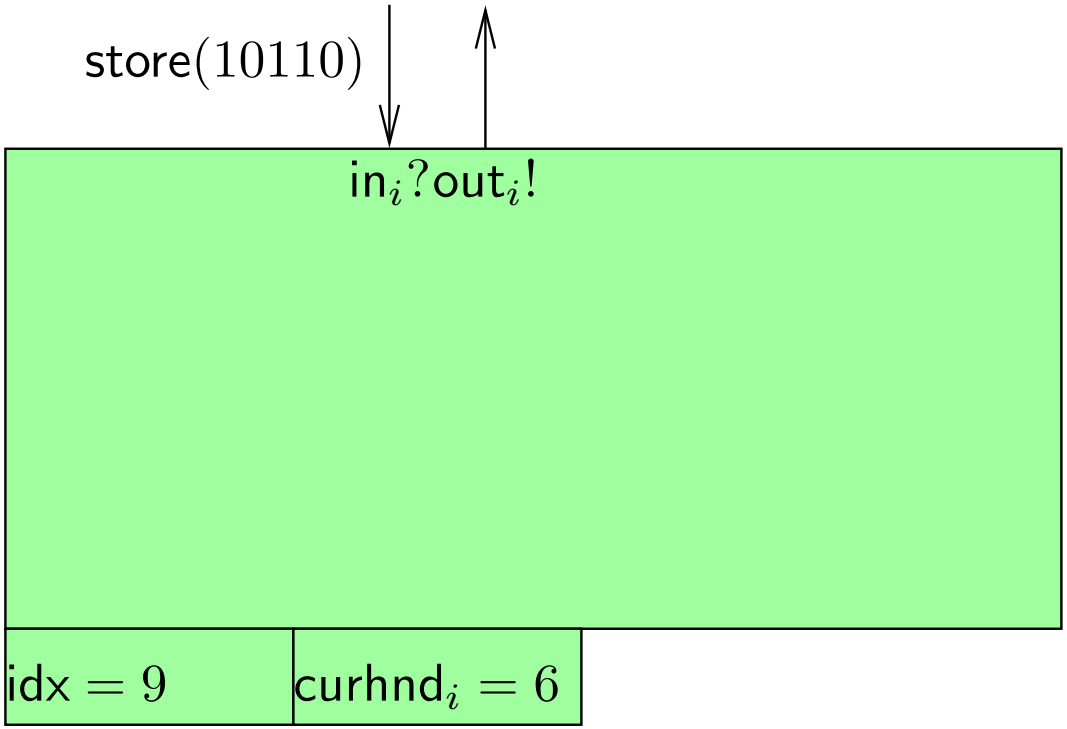

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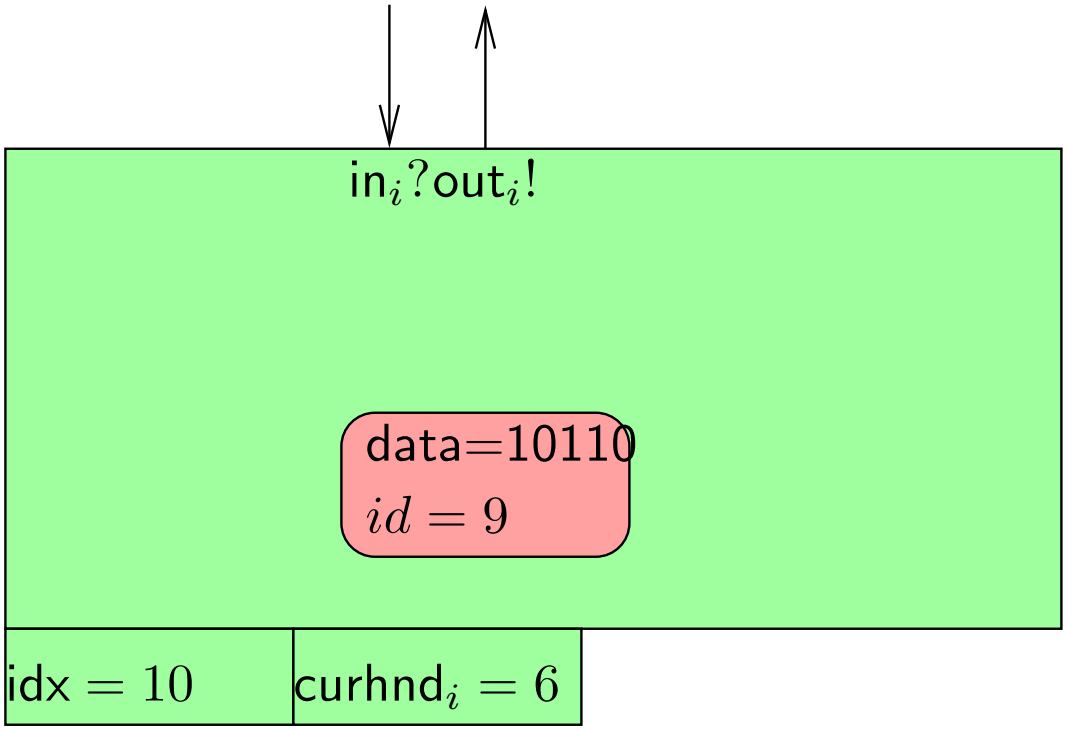

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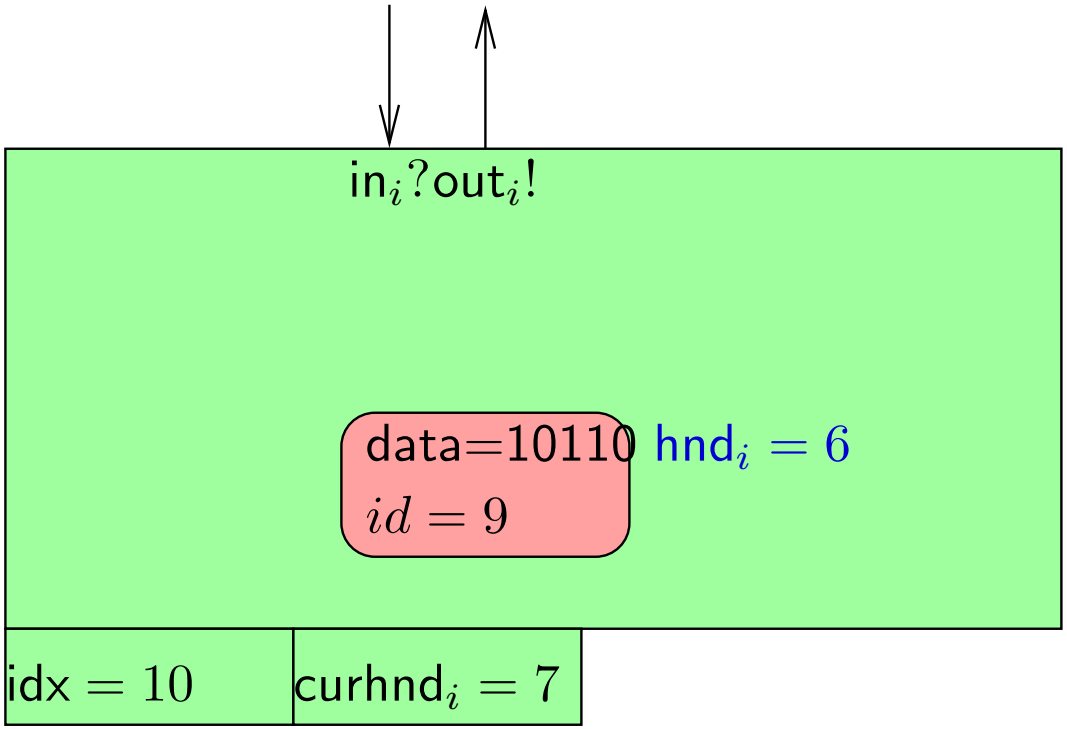

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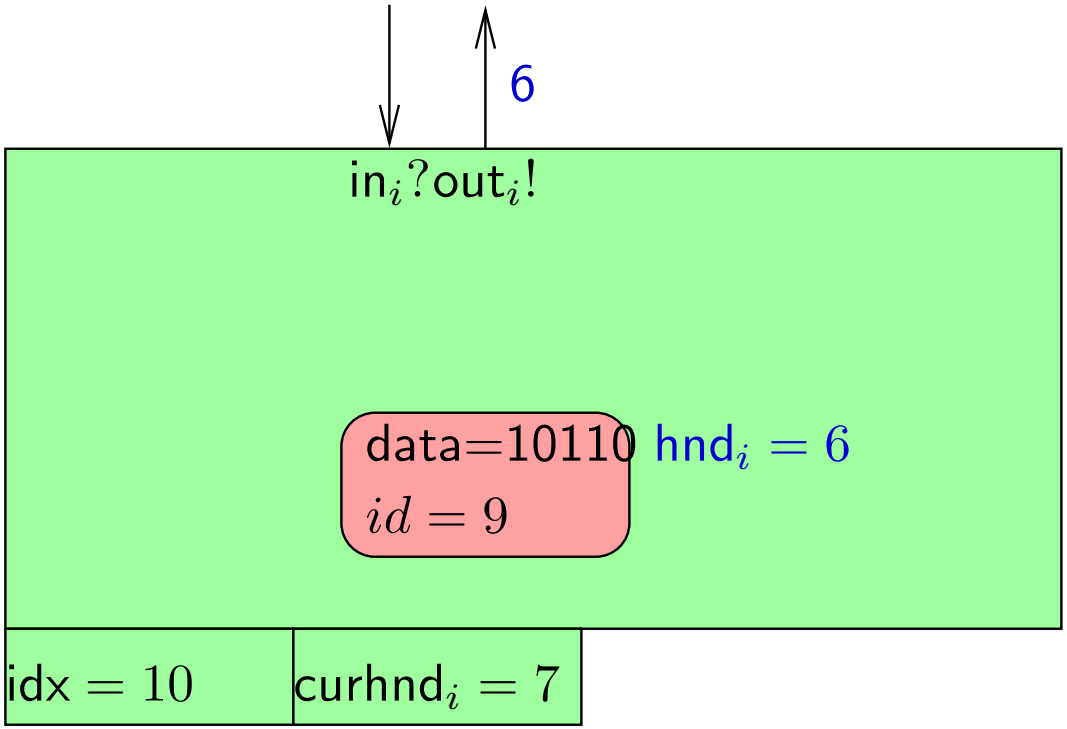

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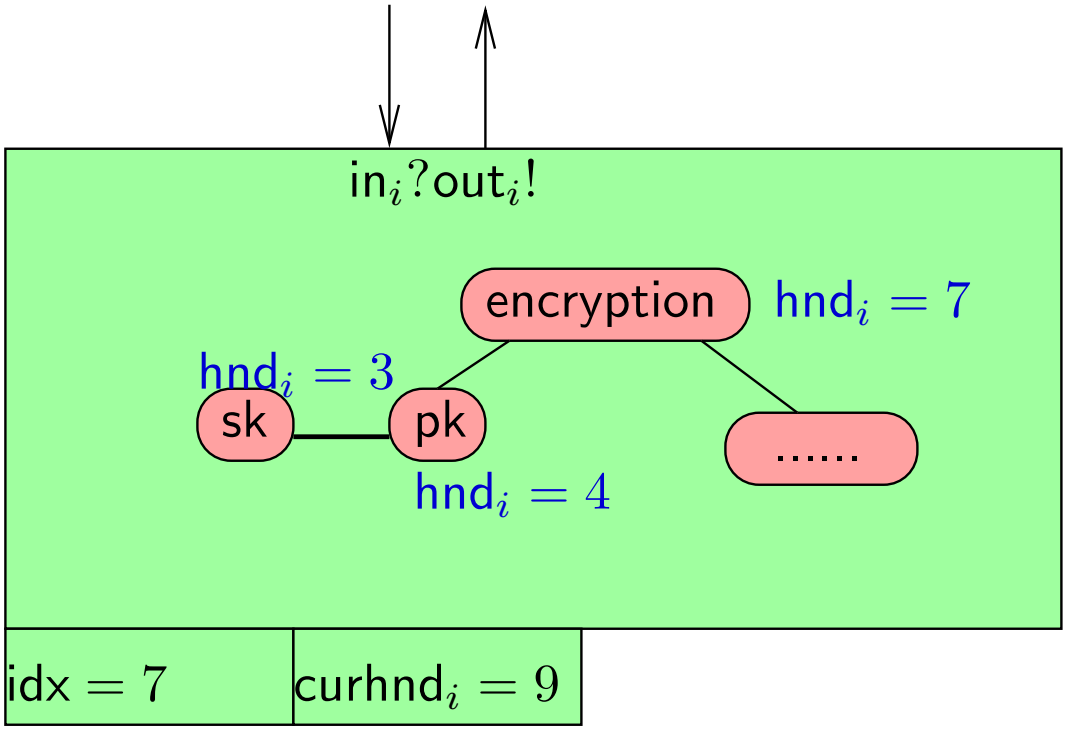

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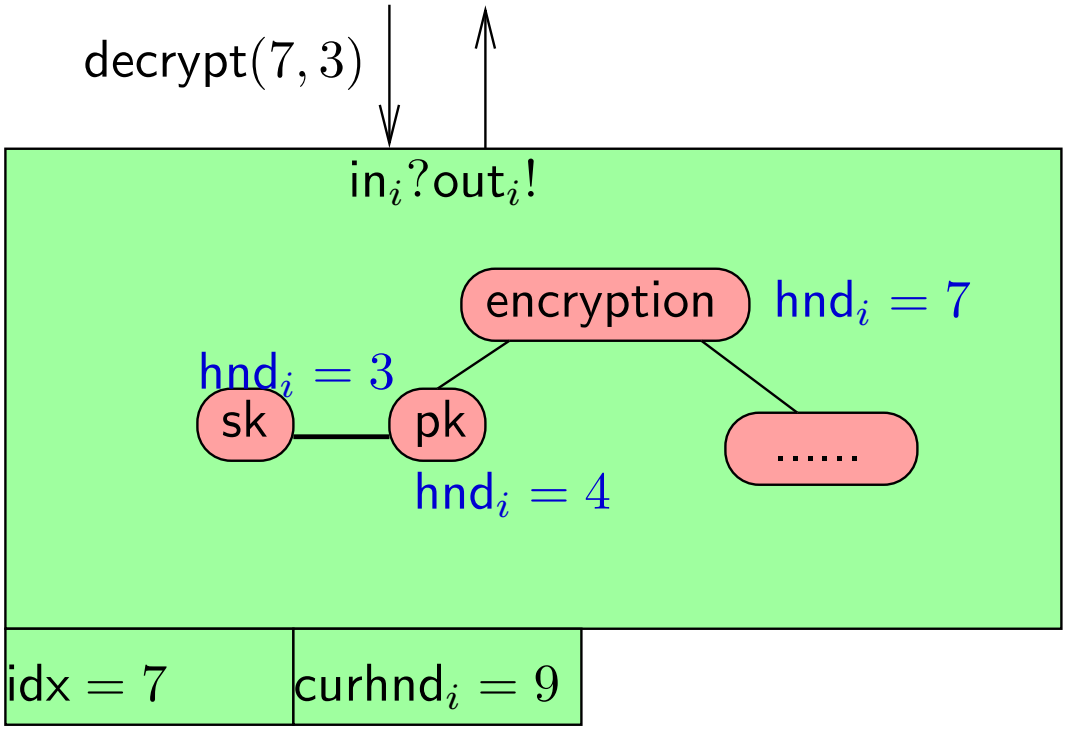

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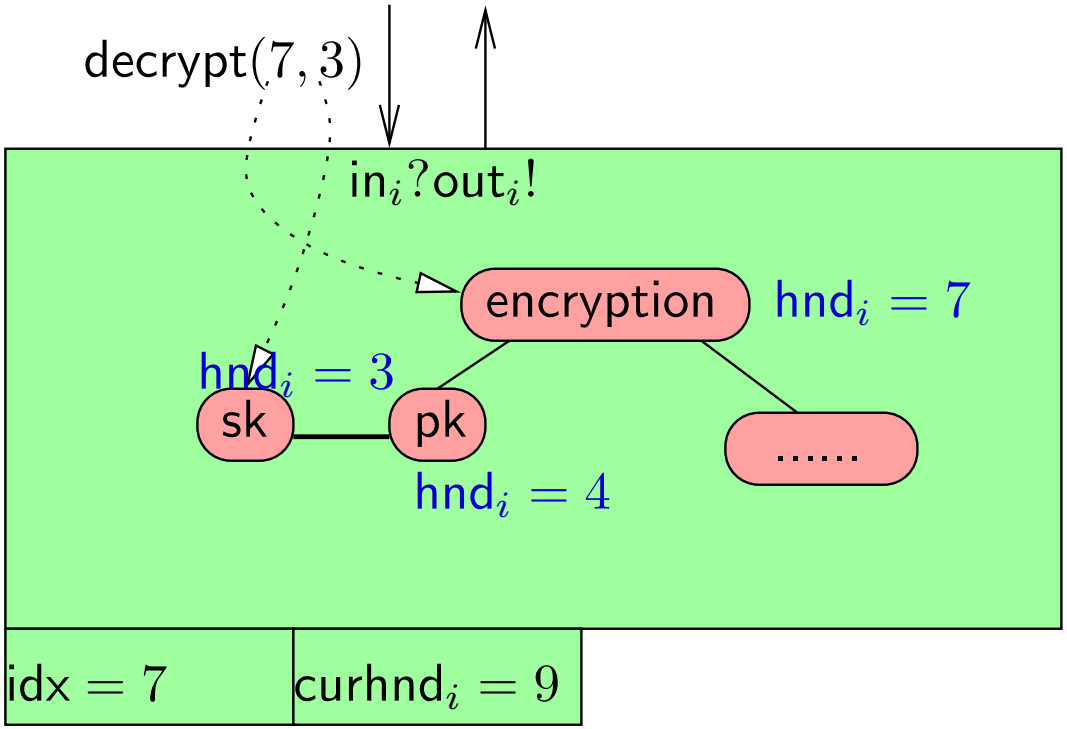

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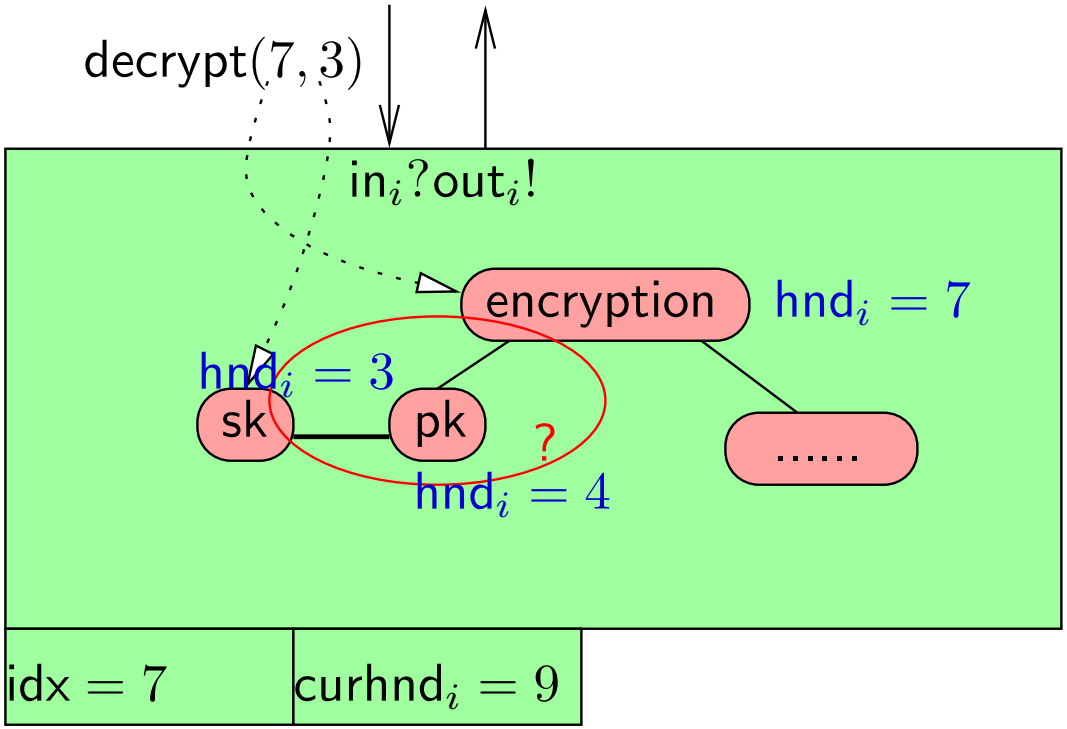

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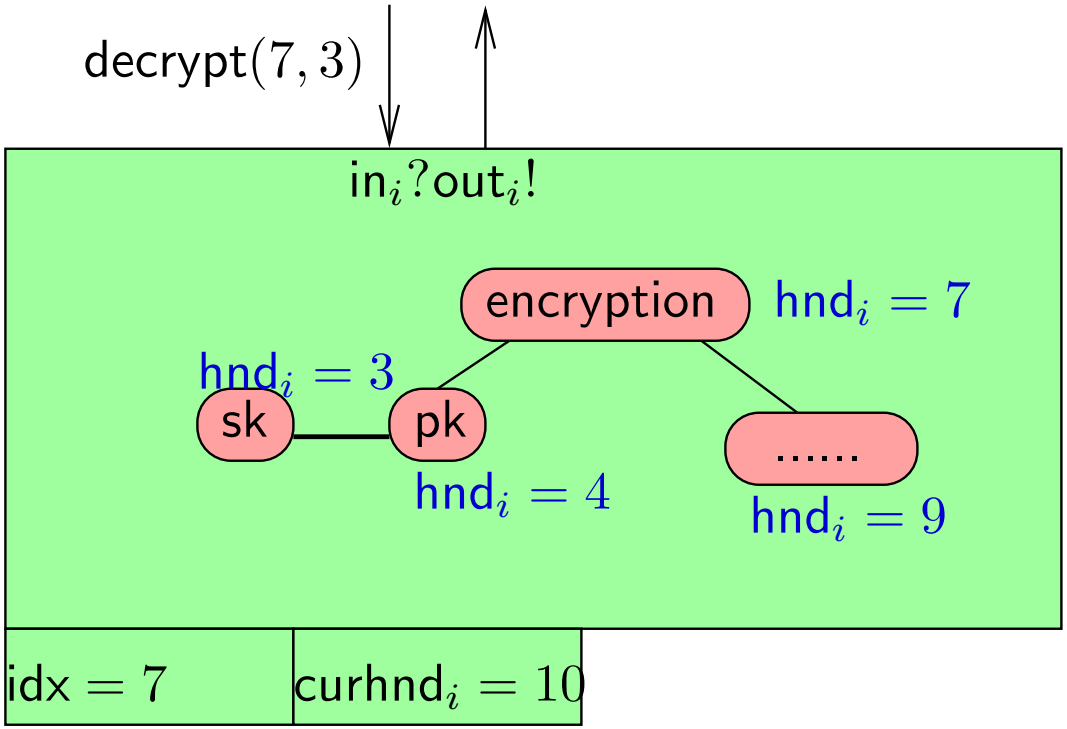

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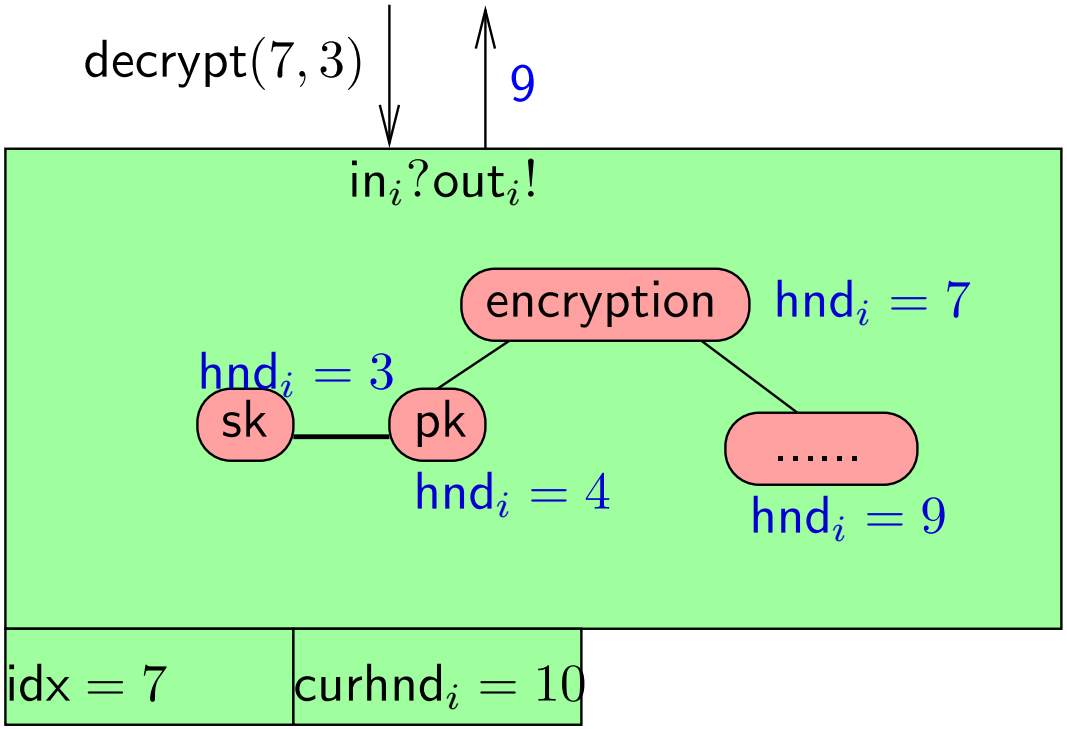

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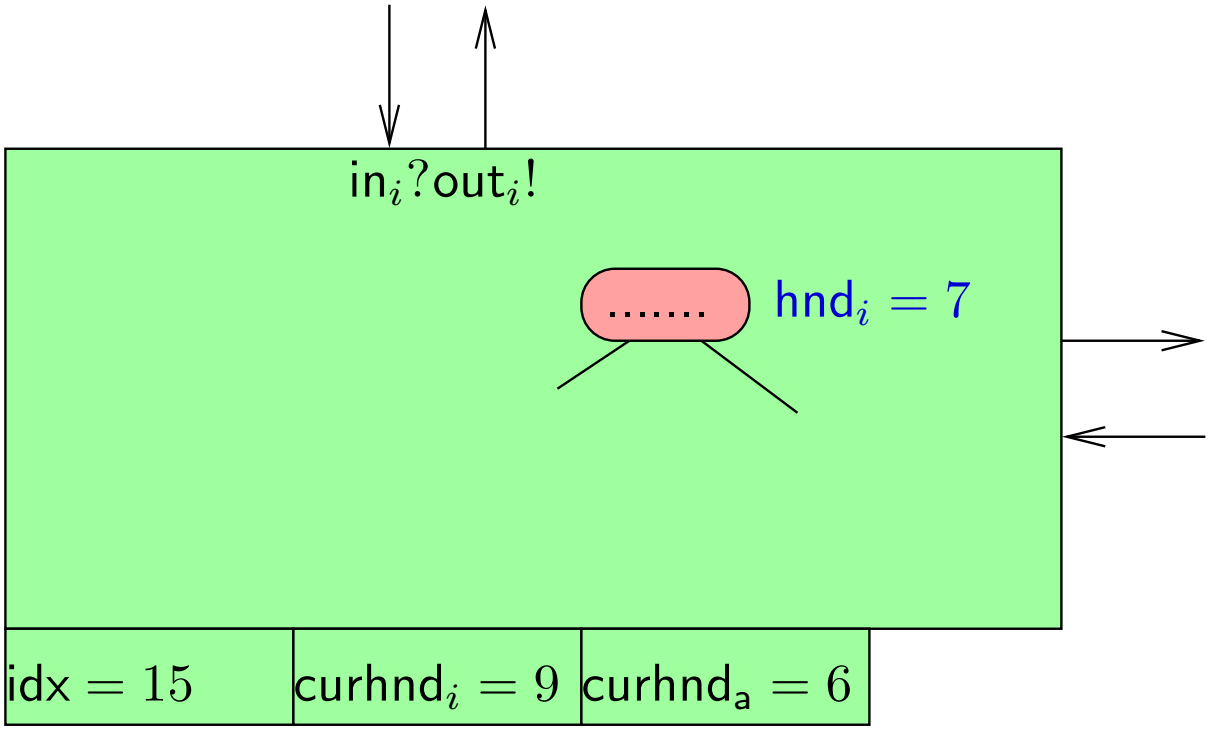

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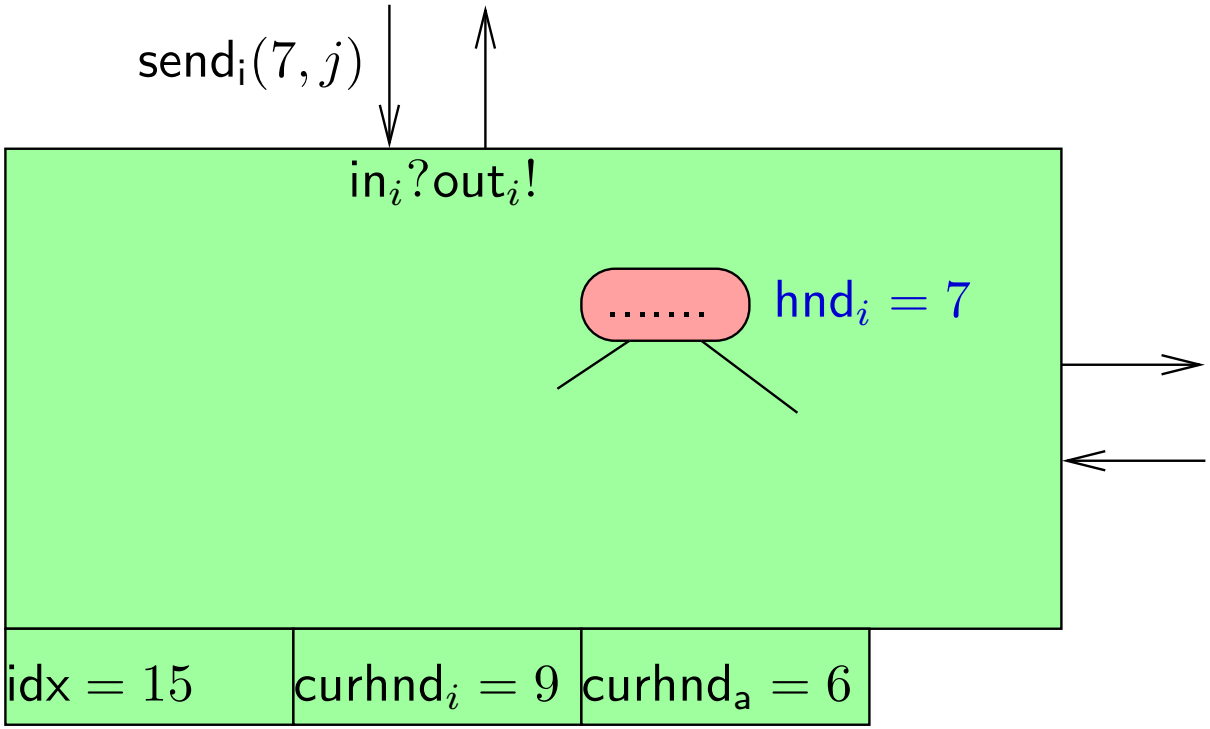

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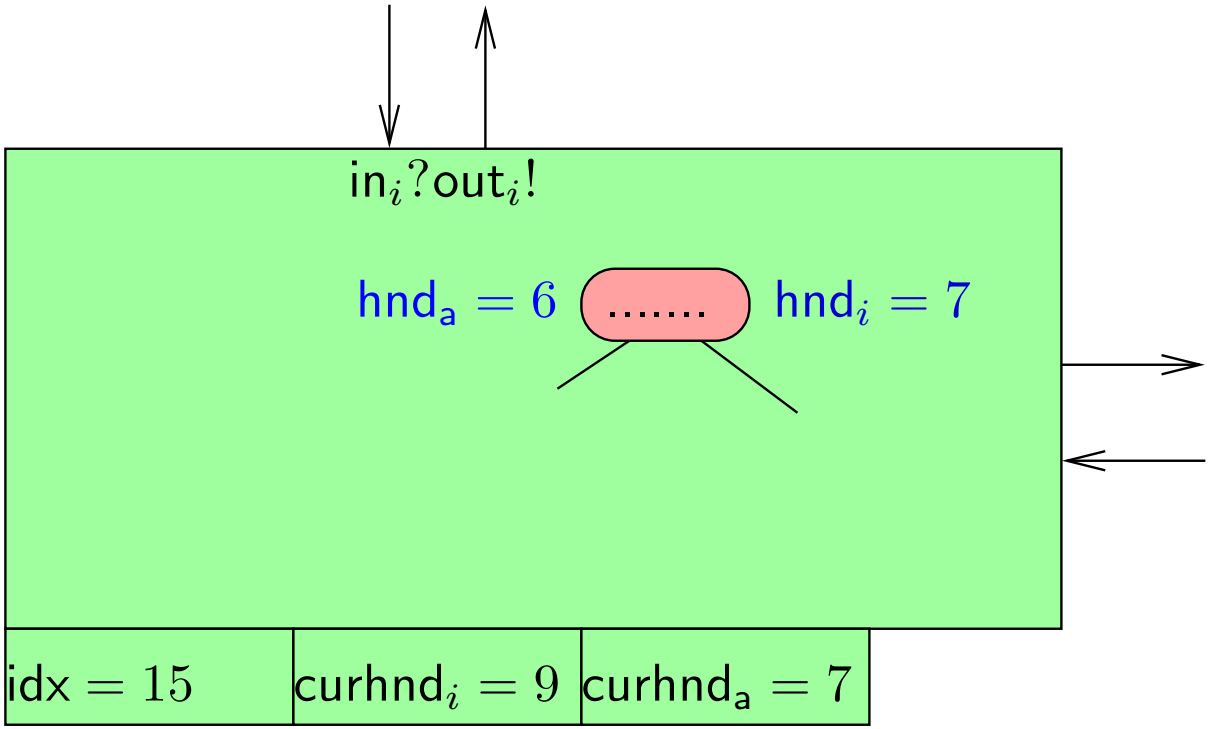

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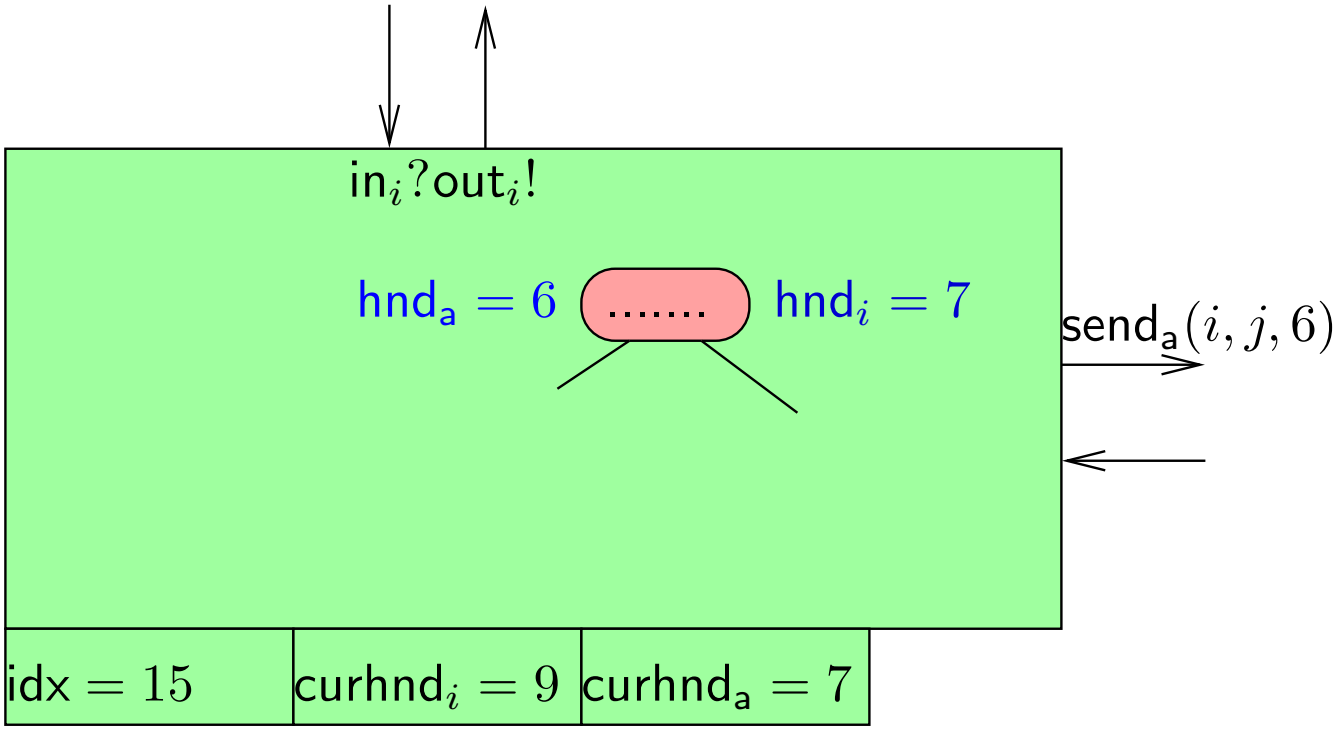
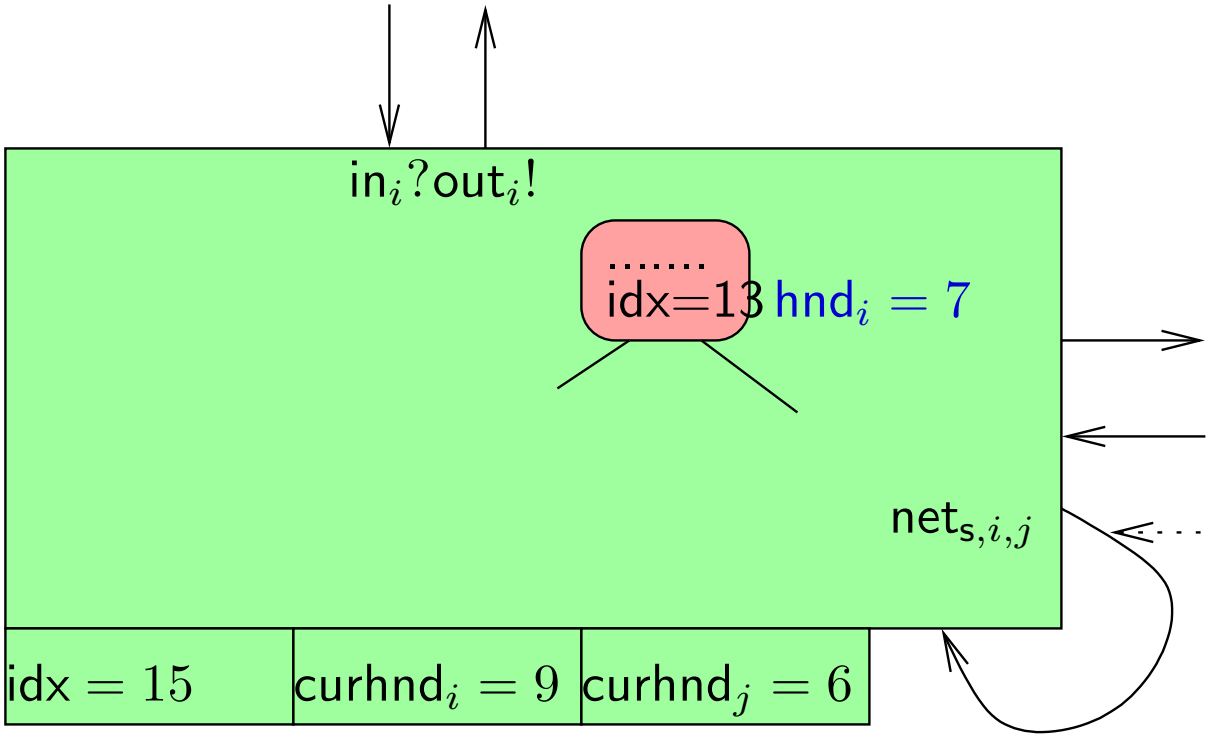


Operations: example 5



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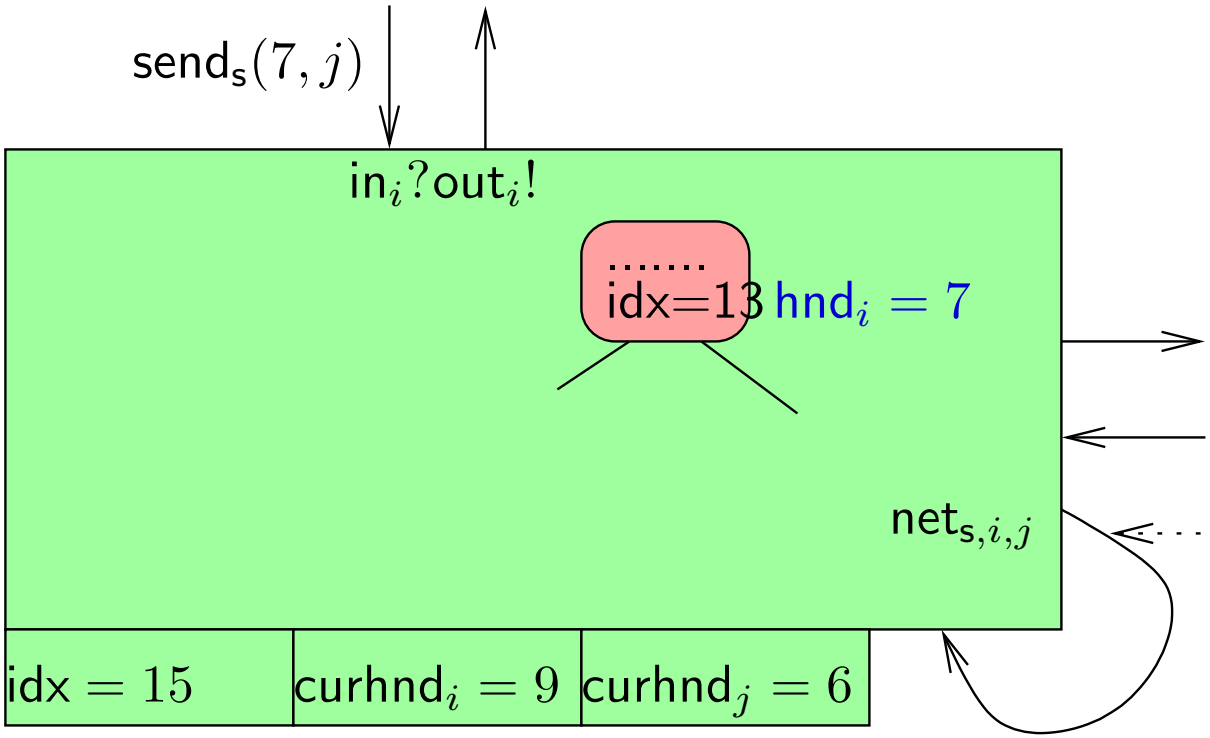

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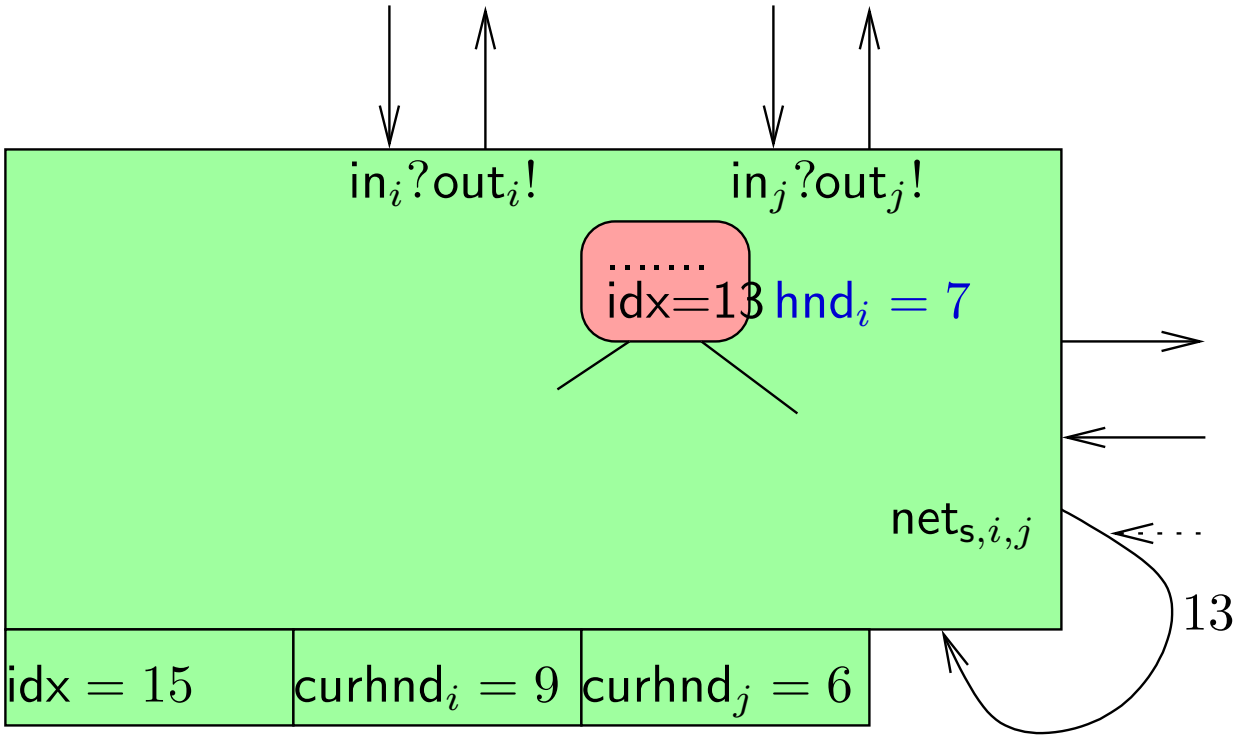

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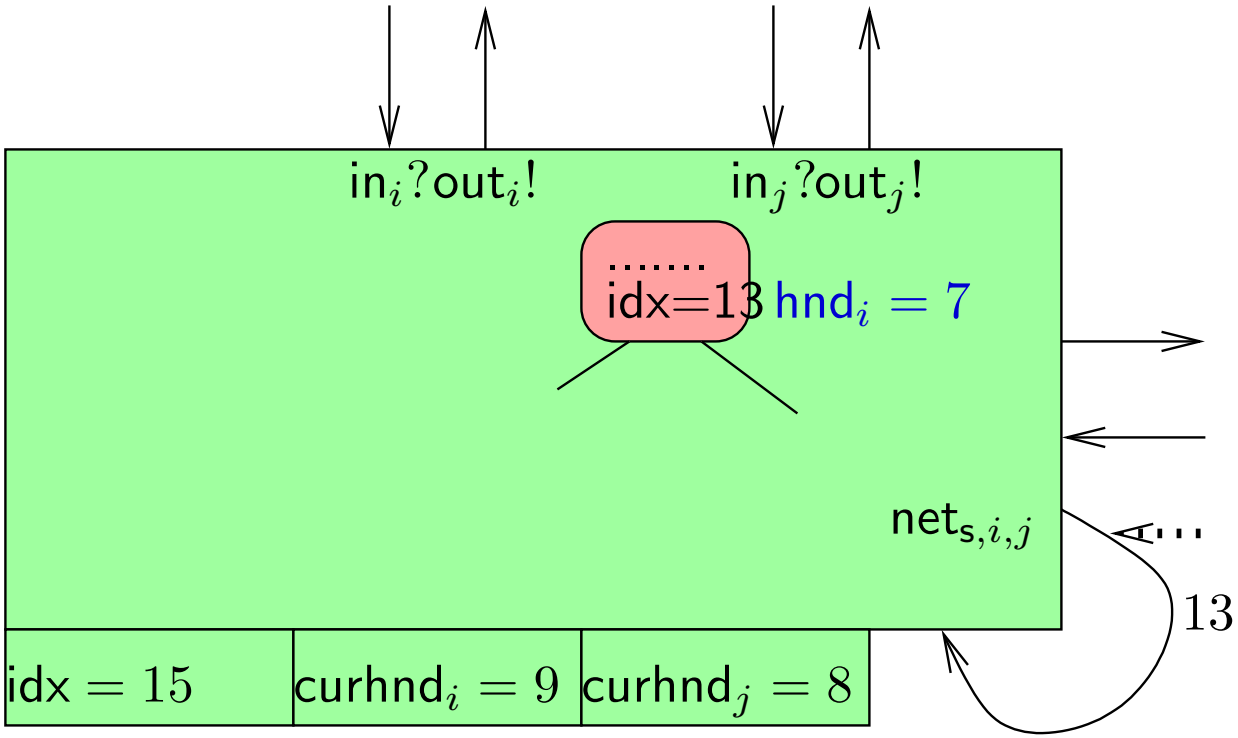

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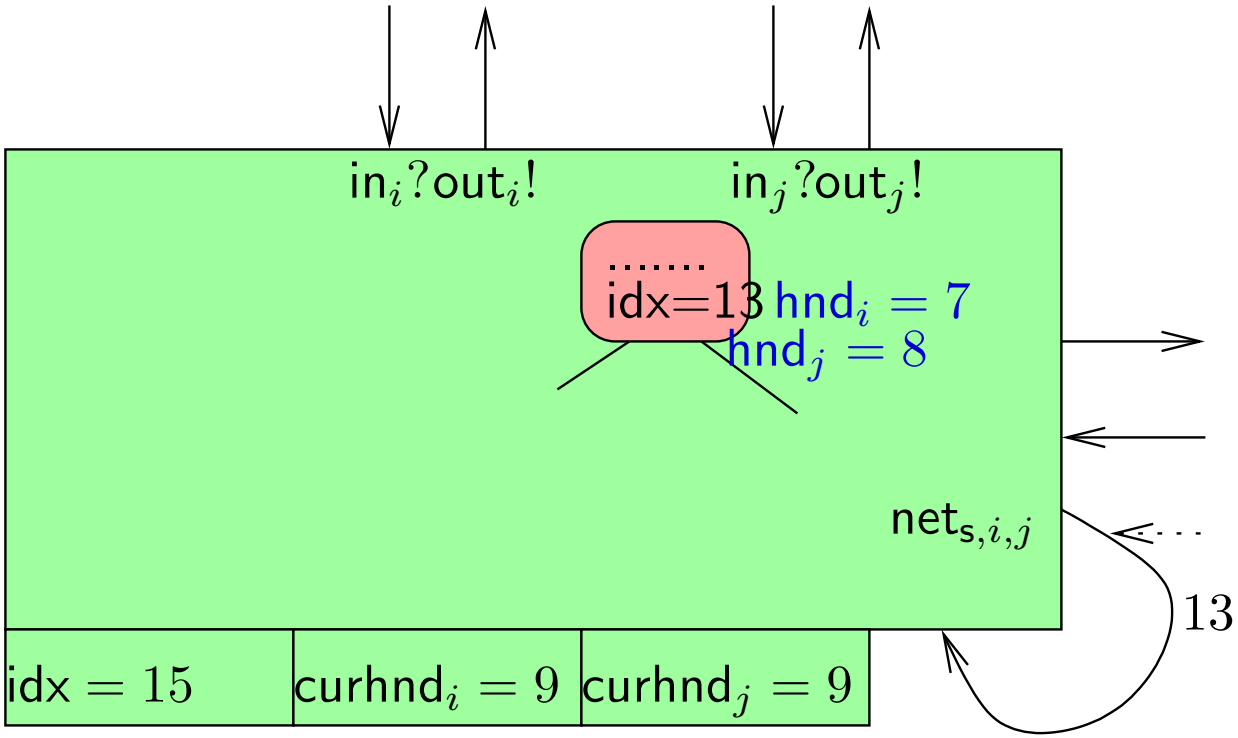

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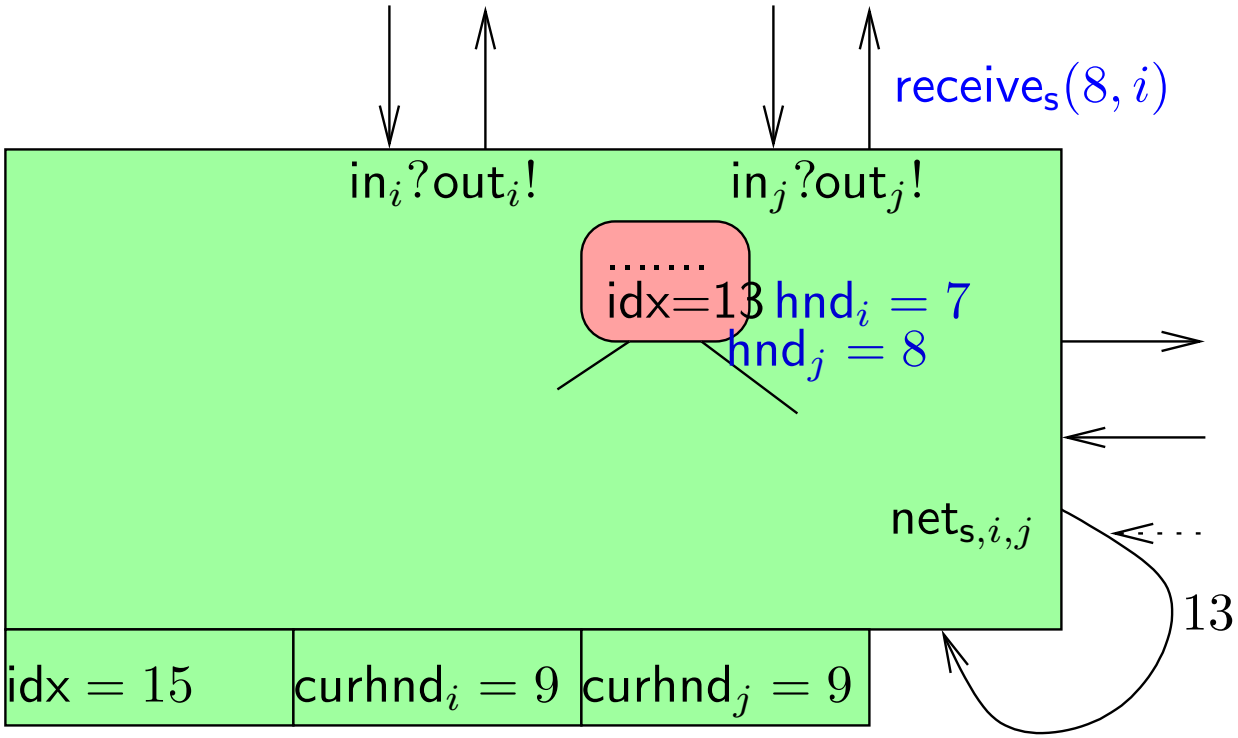
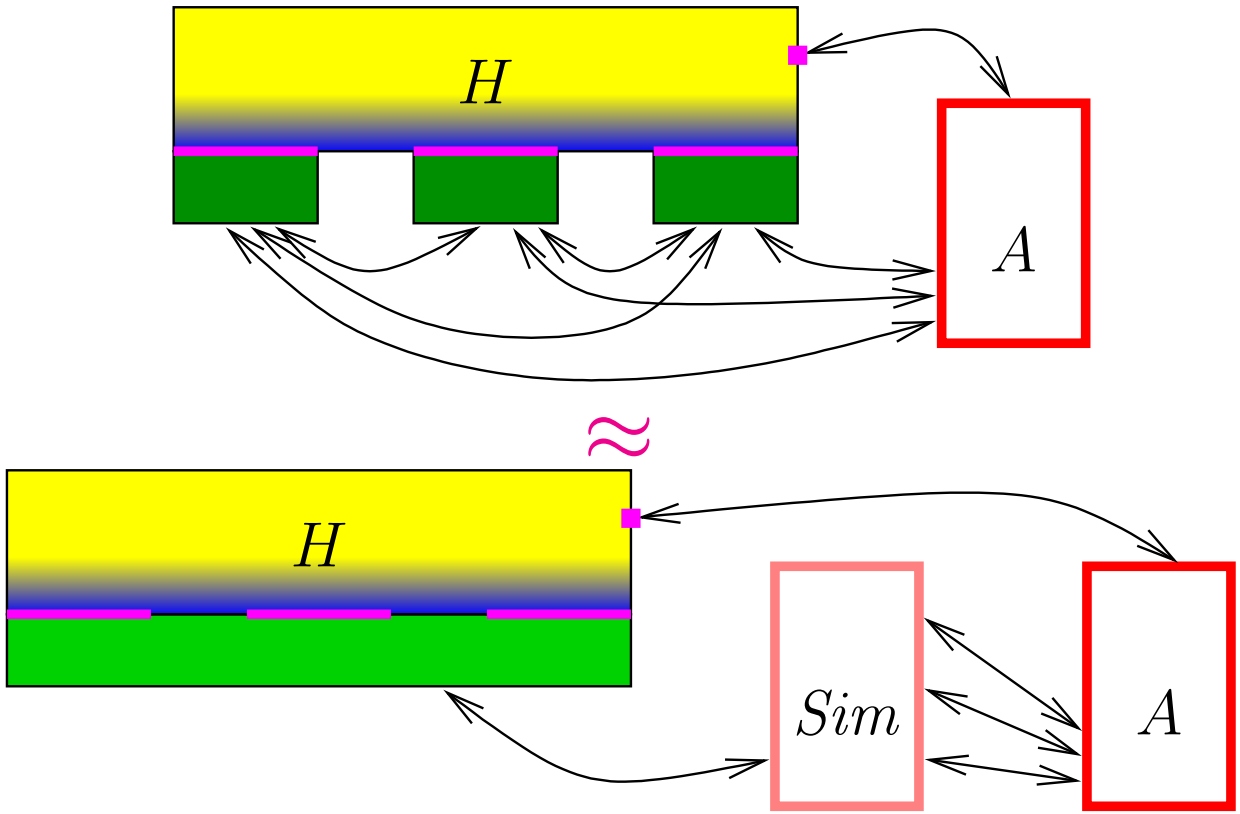


Simulatability

$\exists\, Sim$, such that for all A and almost all H:



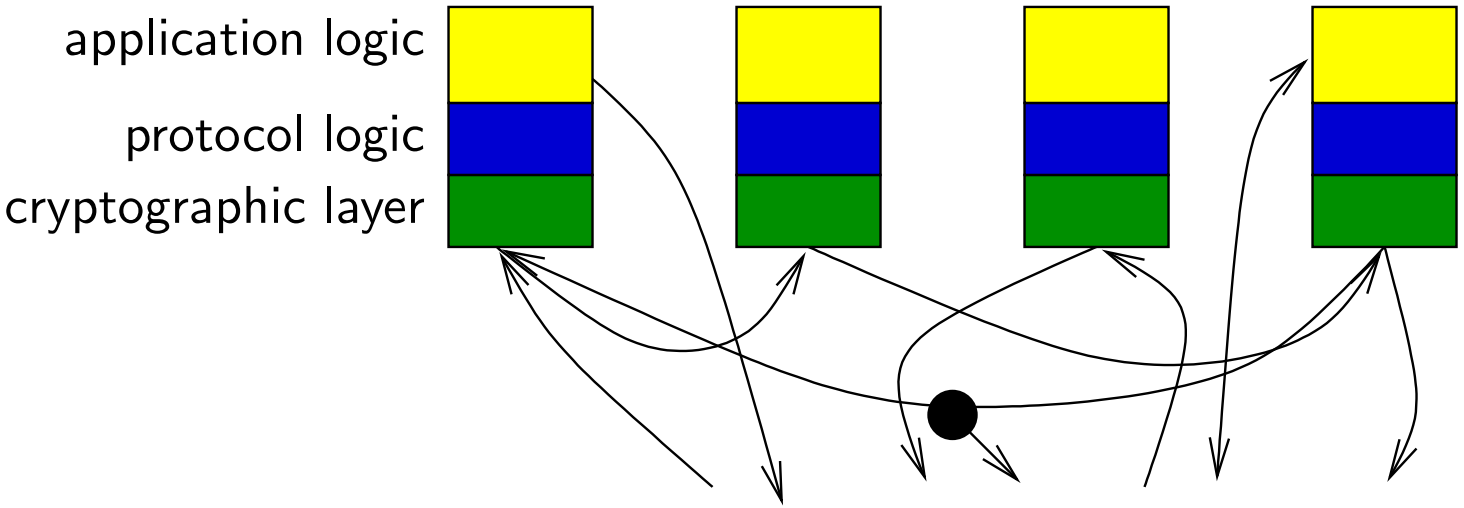
- The views of the user H must be indistinguishable.
- Conditions on H nontrivial, but not too restrictive.

Simulatability means...

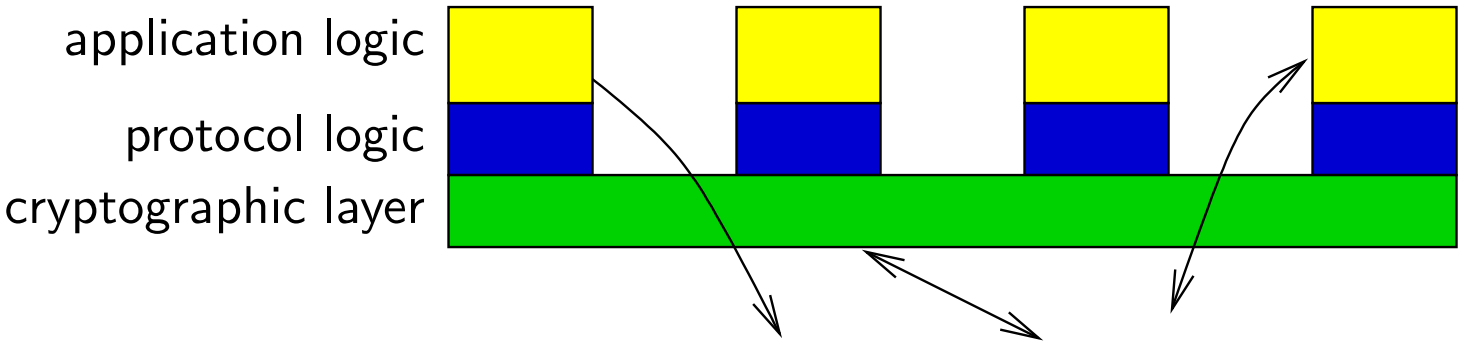
- We say that the real library is at least as secure as the ideal library.
- Meaning of the definition: anything that may happen to the user of the concrete library may also happen to the user of the abstract library.
  - this "anything" includes all bad things.
- Vice versa: if nothing bad can happen to the user of the abstract library then nothing bad can happen to the user of the concrete library.

In our case...

instead of analysing



we may analyse



and this is most likely easier.

Offered primitives

- The library currently offers
  - symmetric encryption;
  - asymmetric encryption;
  - signatures;
  - message authentication codes;
  - (in random oracle model: hash functions).
- There are other primitives that are used in many interesting protocols

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- There are other primitives that are used in many interesting protocols
- For example, homomorphic encryption

Homomorphic encryption

- Asymmetric encryption, given by algorithms $\mathcal{K}$, $\mathcal{E}$, $\mathcal{D}$.
- Security — IND-CPA (as usual)

IND-CPA security

- Consider the following game (against an adversary):
  - Generate a public key pk.
    - The secret key is unnecessary in this game
  - Give pk to the adversary.
  - The adversary submits two plaintexts m_0, m_1 of equal length.
  - Generate random bit b, give $\mathcal{E}(pk, m_b)$ to the adversary.
  - The adversary comes up with a guess b^* for b.
- Encryption scheme is IND-CPA-secure, if no efficient adversary can guess b with probability significantly larger than $1/2$.

Homomorphic encryption

- Asymmetric encryption, given by algorithms $\mathcal{K}$, $\mathcal{E}$, $\mathcal{D}$.
- Security — IND-CPA (as usual)
- Set of possible plaintexts must be Abelian group.
- For any keypair (pk, sk) and plaintexts x, x', the following must with overwhelming probability:

$$\mathcal{D}(sk, \mathcal{E}(pk, x) \odot \mathcal{E}(pk, x')) = x + x'$$

for some operation $\odot$ on ciphertexts.

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  for some operation $\odot$ on ciphertexts.
- Useful in auctions, e-voting, data mining, etc.

t-out-of-n threshold encryption

- Algorithms:
  - Key generation $\mathcal{K}$ returns pk, $sk_1, \ldots, sk_n$, $vk_1, \ldots, vk_n$.
  - Encryption $\mathcal{E}$ works as usual.
  - Decryption $\mathcal{D}(sk_i, c)$ returns the plaintext share ds_i and its correctness proof dp_i.
  - Share verification $\mathcal{V}(vk_i, c, ds_i, dp_i)$ allows to verify the correctness of decryption.
  - Share combination $\mathcal{C}(ds_{i_1}, \ldots, ds_{i_t})$ combines the shares into the plaintext.
- Allows the distribution of authorities.

Putting it together

Threshold homomorphic encryption!

- Security: IND-CPA even after the adversary has learned up to $t-1$ secret key shares.
  - There must exist a simulation algorithm $\mathcal{S}$, such that $\mathcal{S}(m, c, ds_{i_1}, \ldots, ds_{i_u})$, where $u \leq t-1$, returns $ds_1, \ldots, ds_n$, such that
    - any t of them combine to m;
    - the returned ds_j is indistinguishable from the real share to someone who knows $sk_{i_1}, \ldots, sk_{i_u}$.

Non-interactive zero-knowledge proofs

- Let $\mathcal{L}$ be a language in NP.
  - Let R bet its witness relation.
    - $x\ R\ w$ is decidable in polynomial time.
    - $x \in \mathcal{L}$ iff $\exists w : x\ R\ w$ and $|w|$ is polynomial in $|x|$.
- A NIZK proof system for R is a pair of algorithms:
  - $\overline{\mathcal{P}}(x, w)$ returns the proof of knowledge π of w;
  - $\overline{\mathcal{V}}(x, \pi)$ verifies the given proof of knowledge wrt. x.
- Security properties:
  - π does not leak anything about w;
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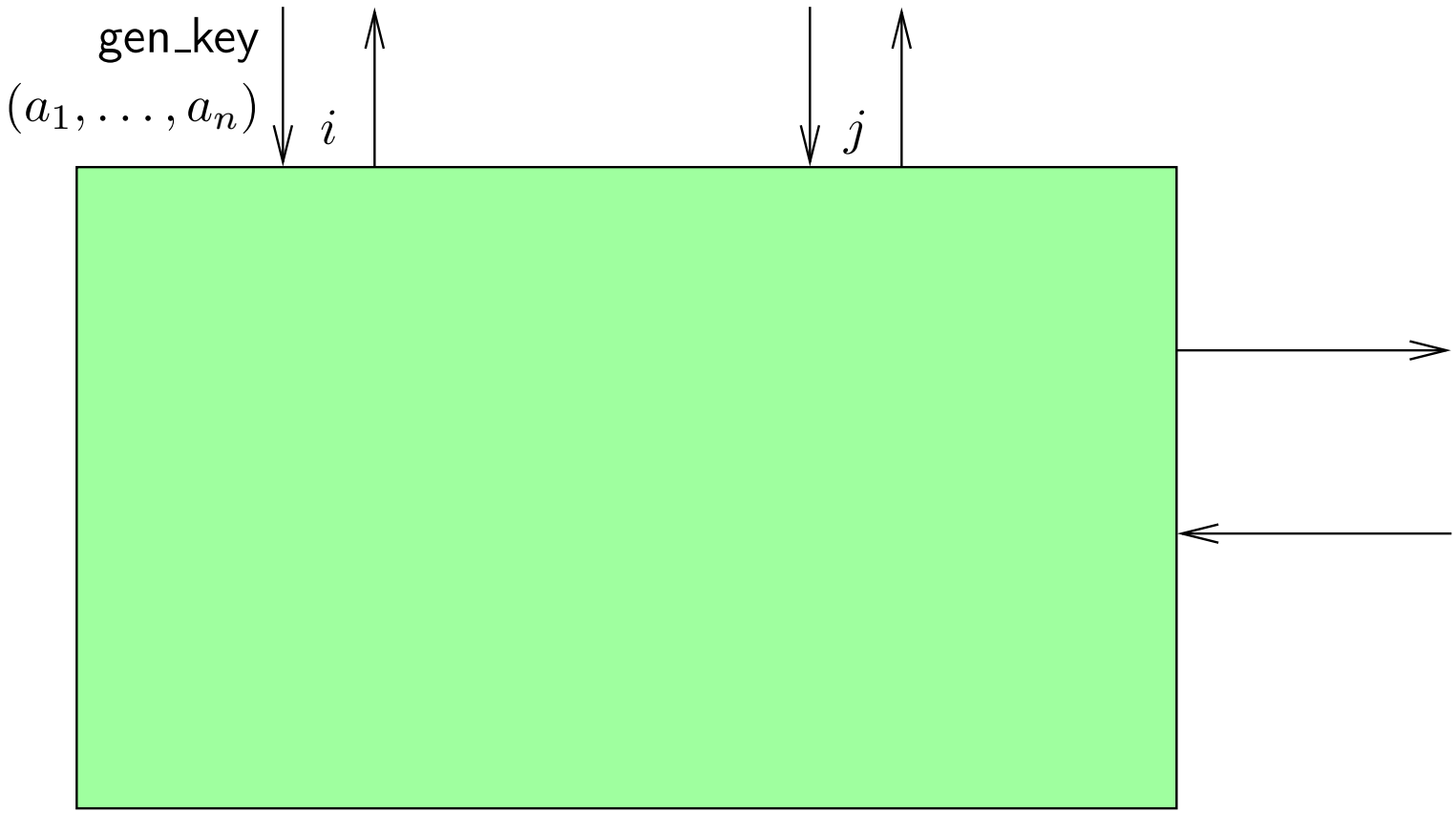
- Example: showing that the plaintext corresponding to the ciphertext c satisfies some property.

T.H.E. in the abstract library

Abstract Library: key generation

- (Start to) generate a new set of keys
  - Specify the recipient of each secret key share



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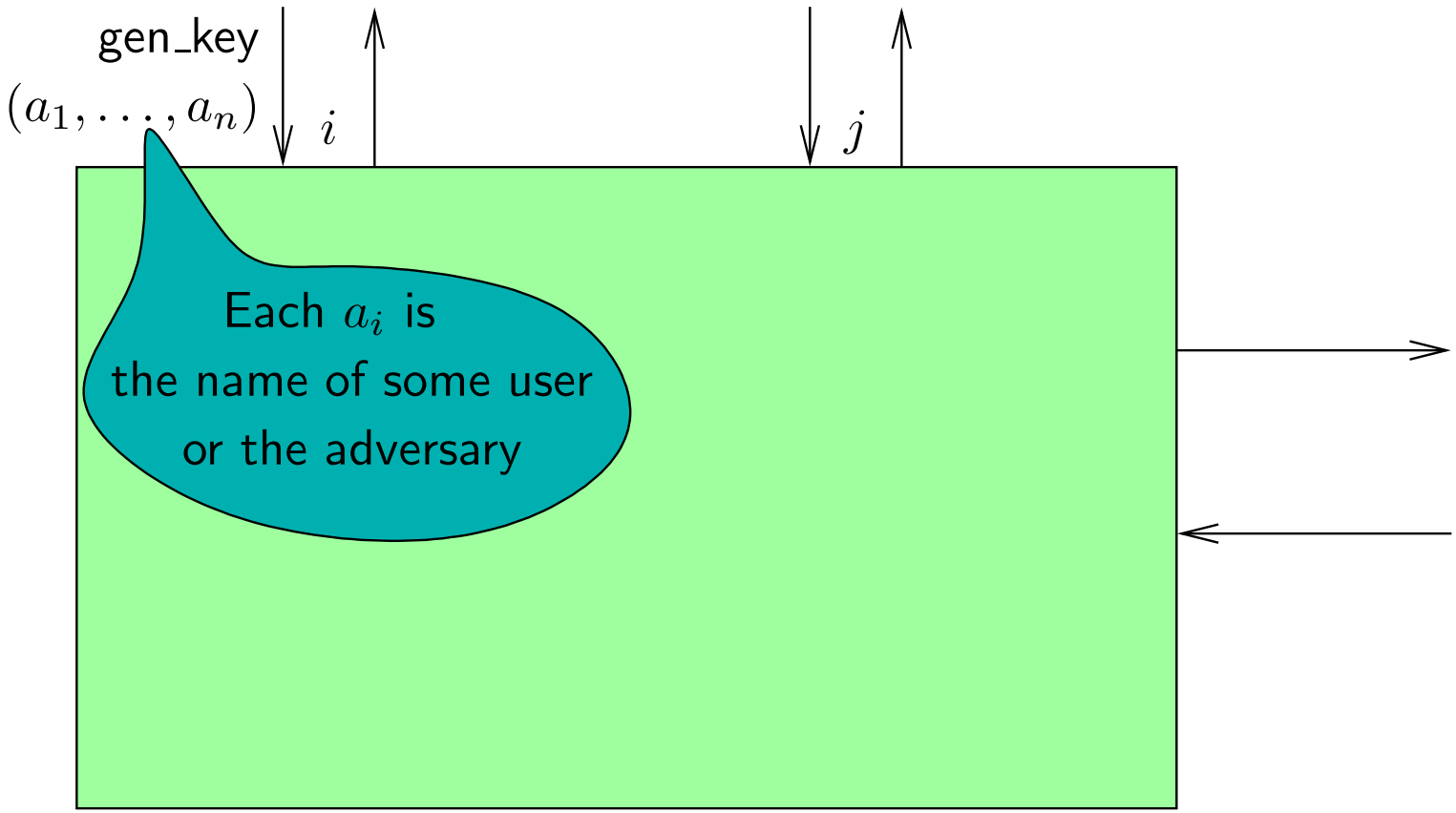

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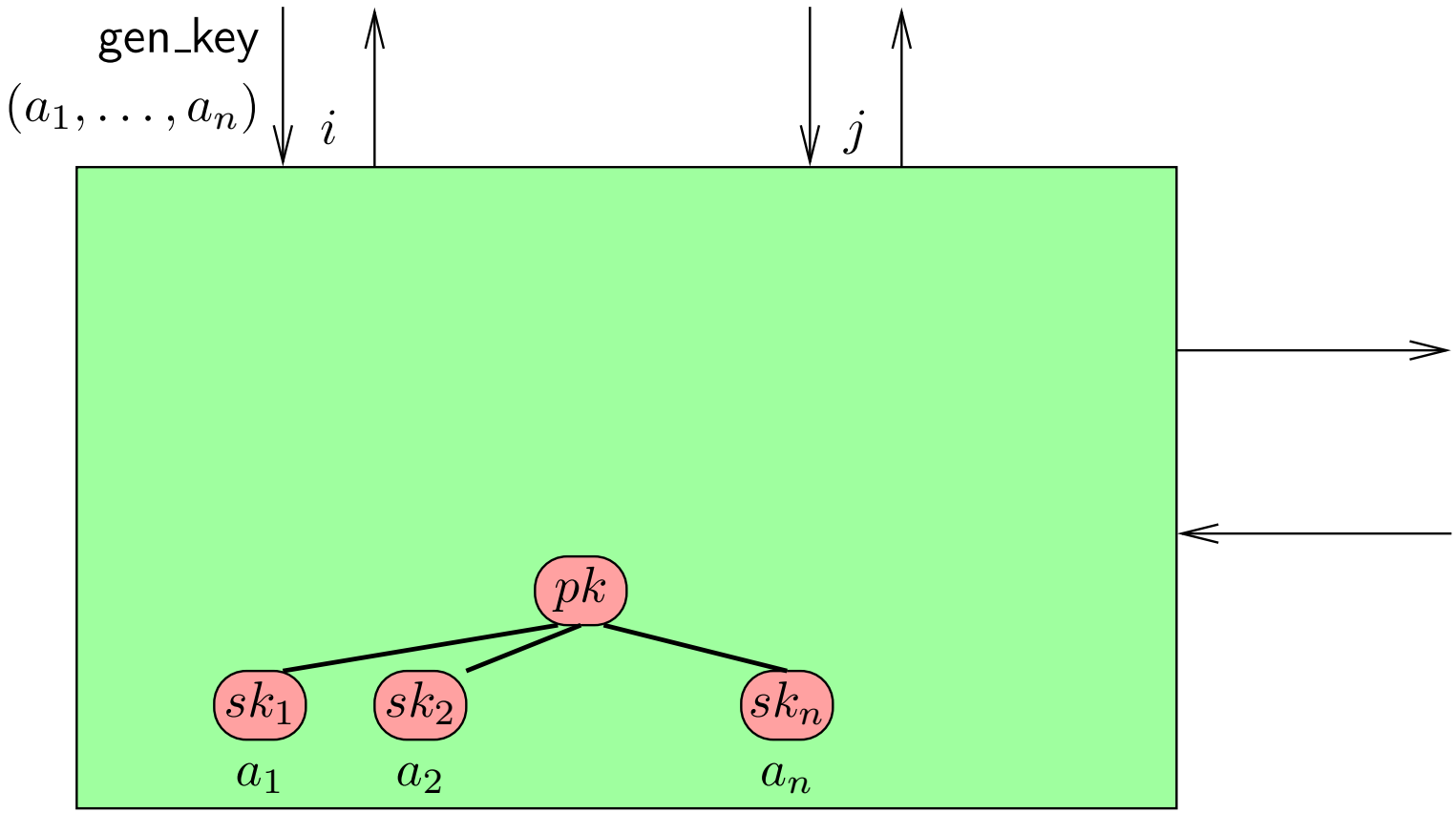

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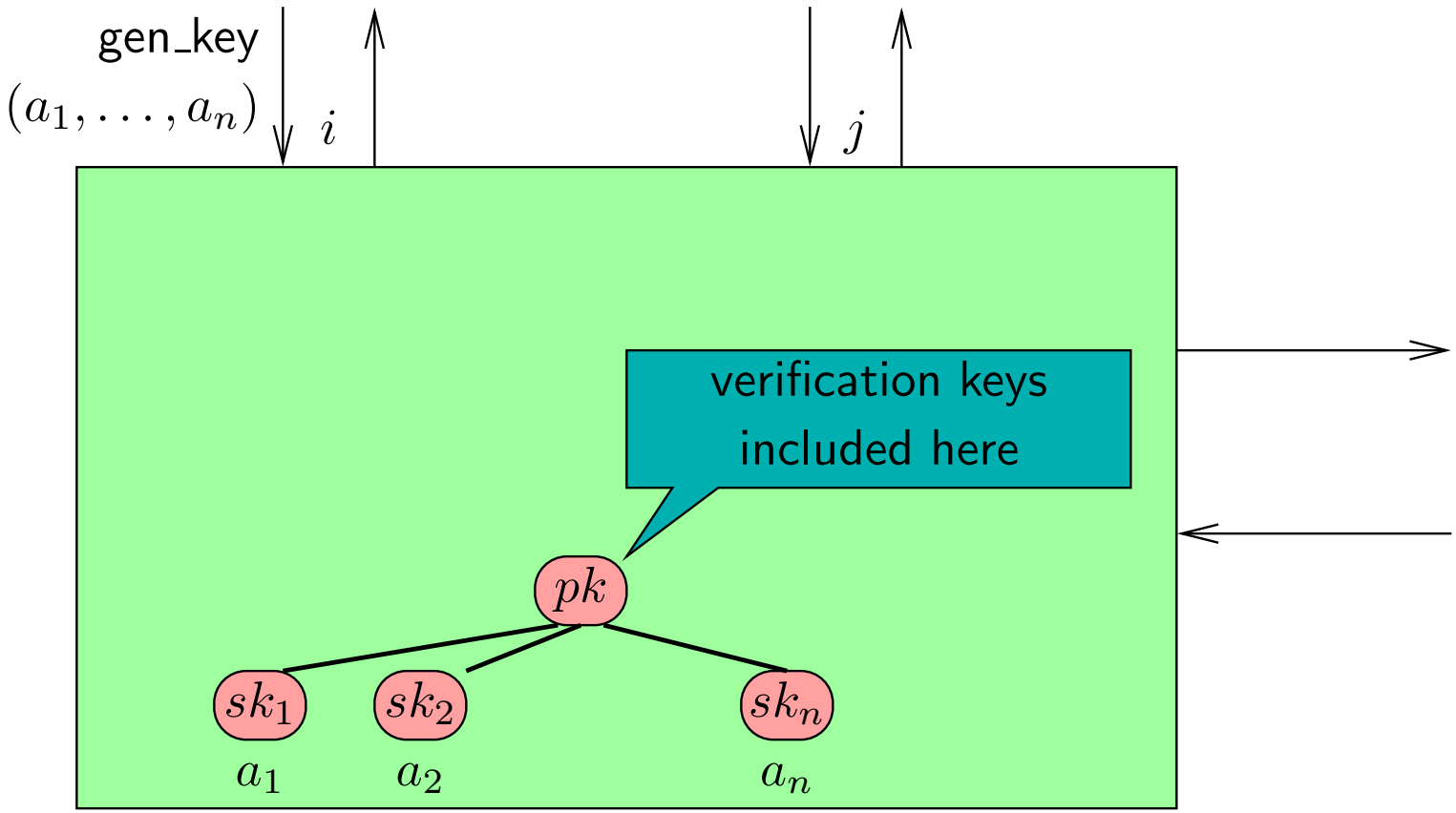

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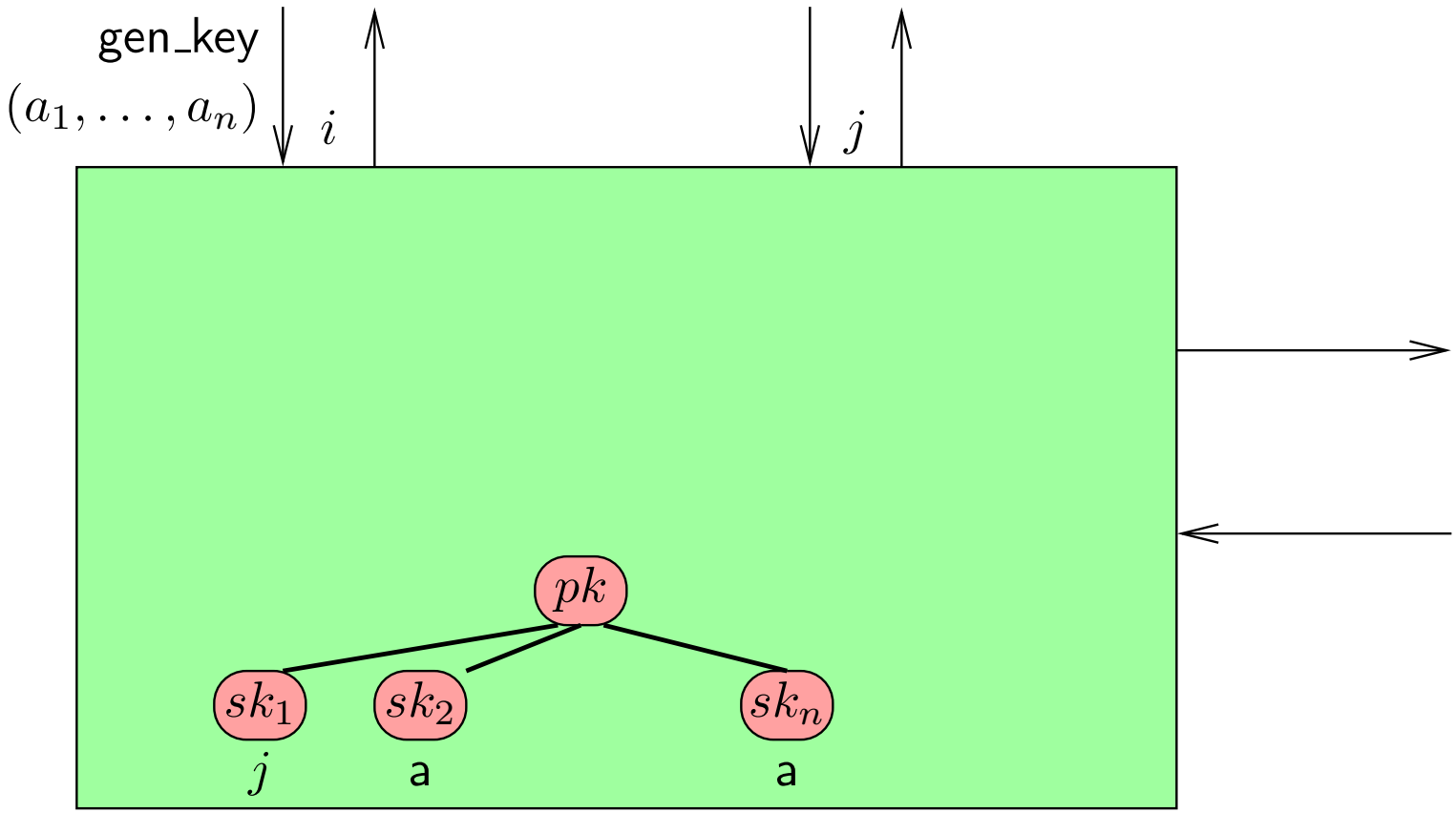

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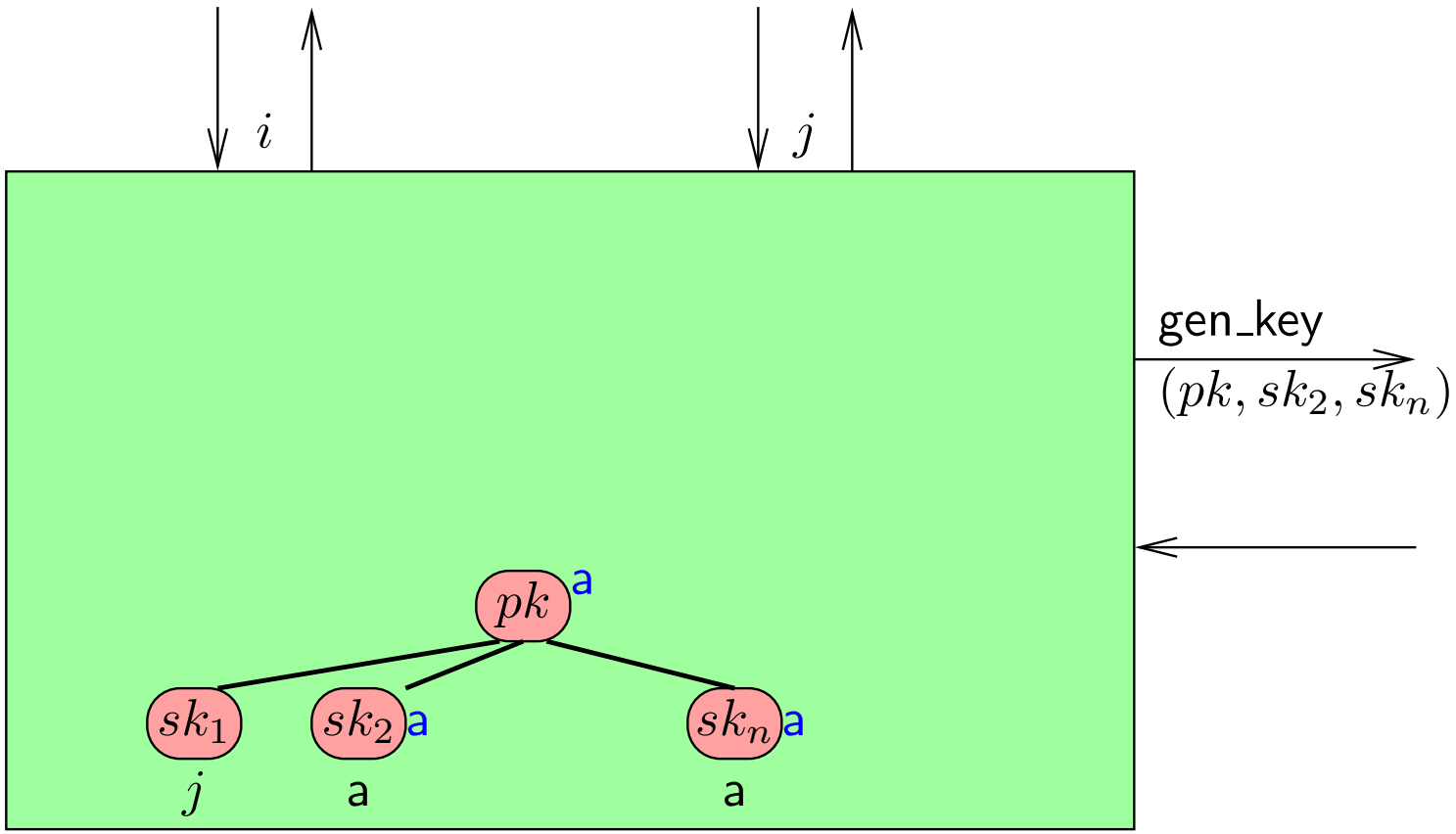

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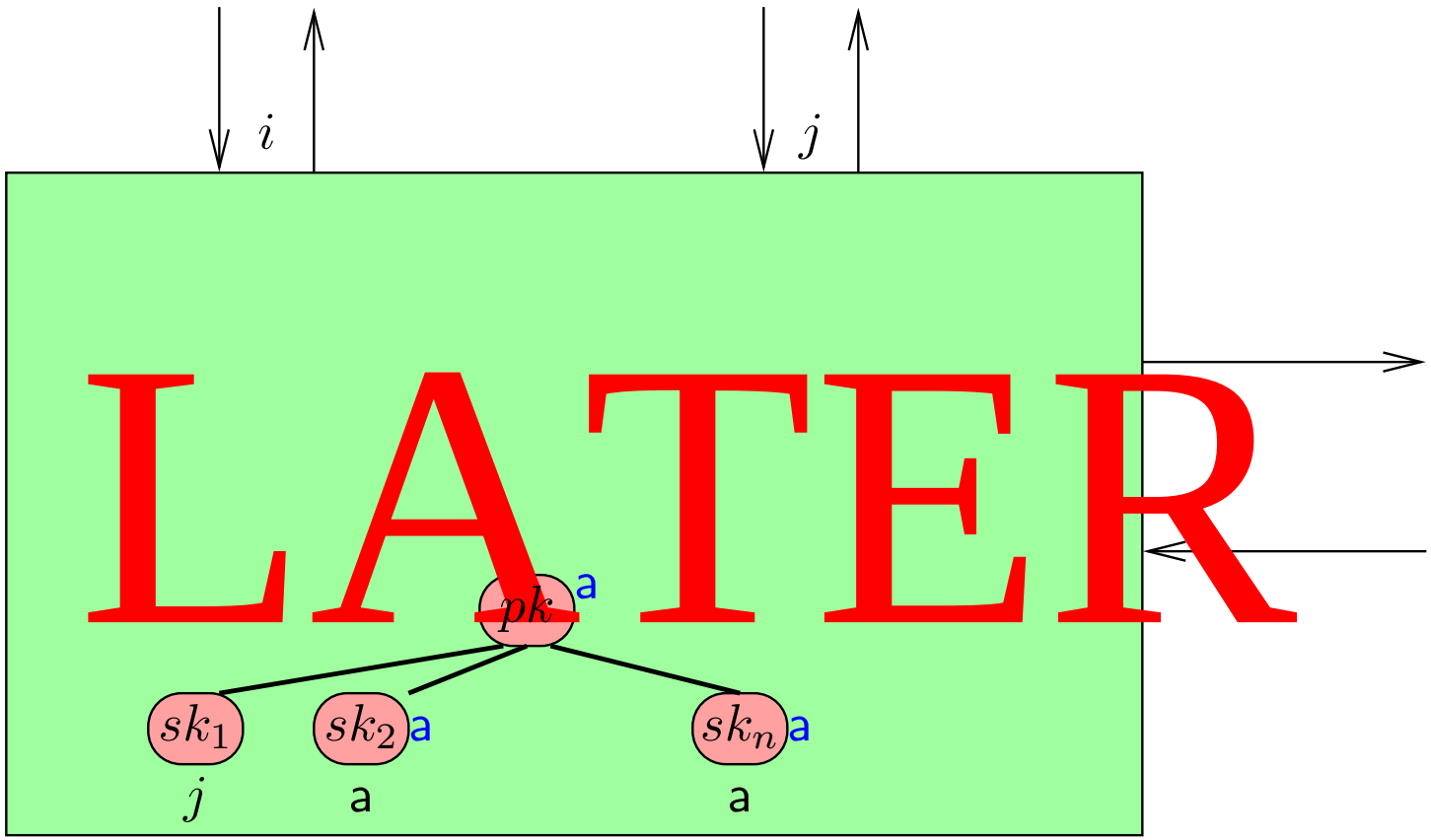

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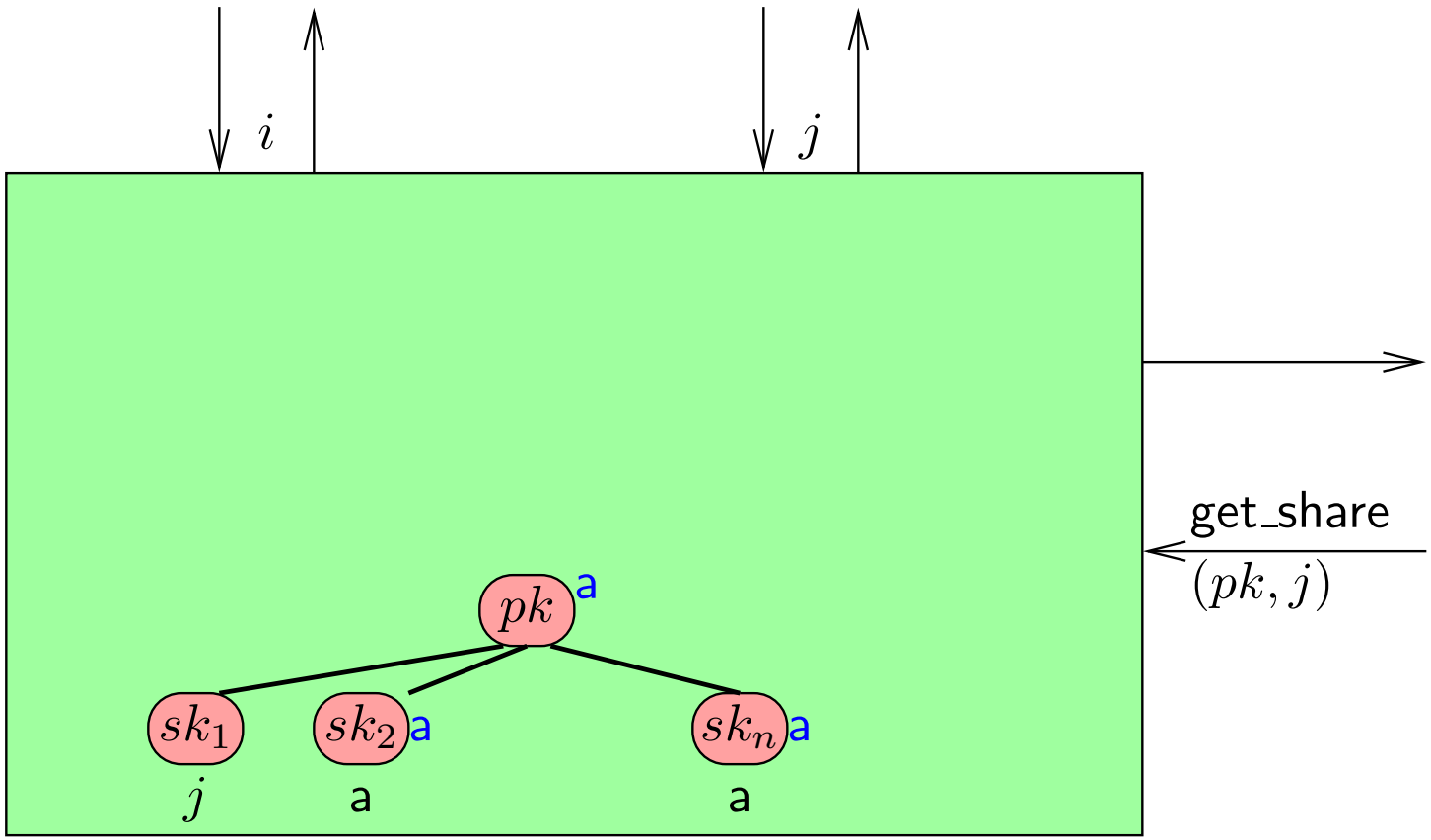

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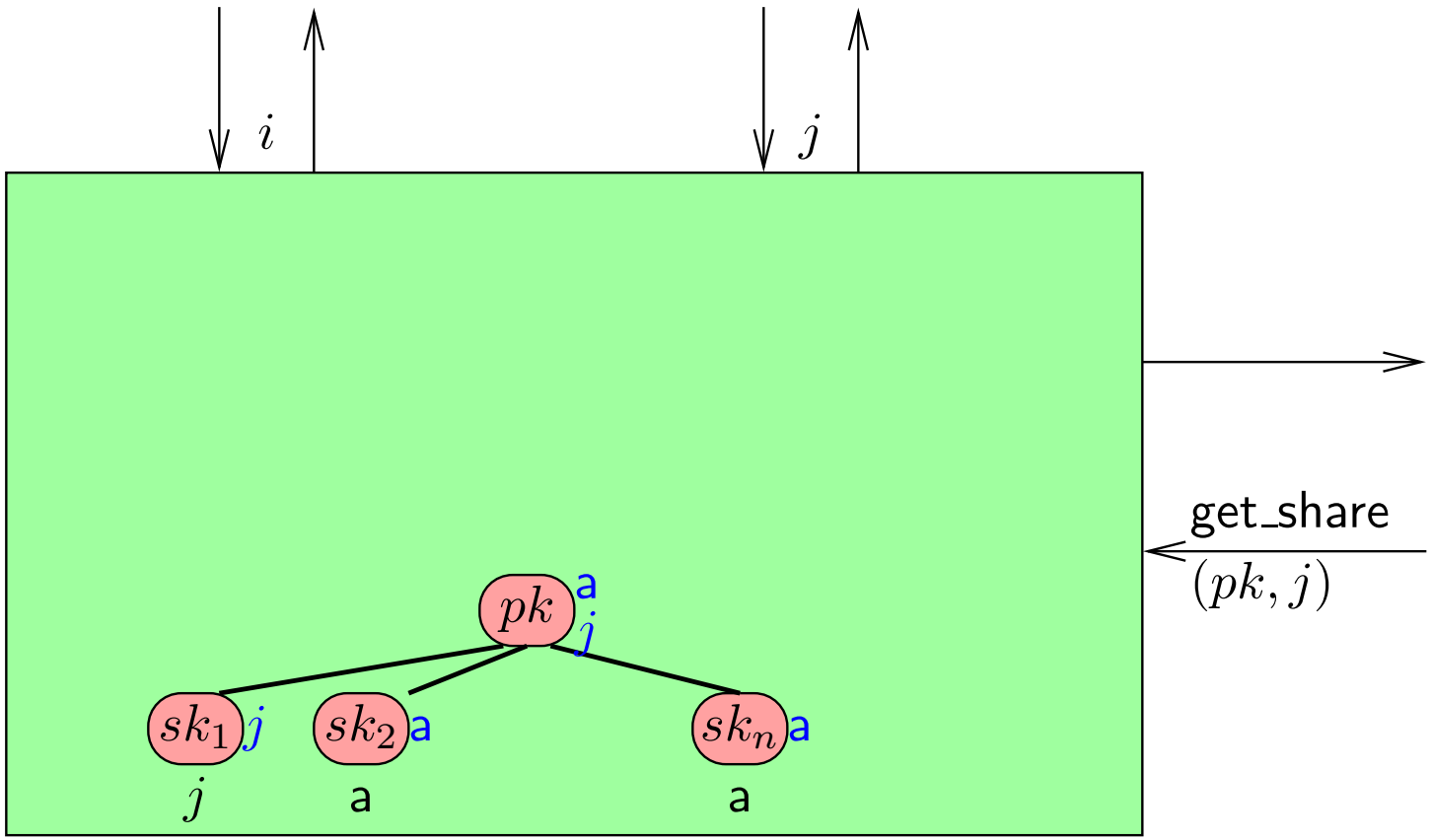

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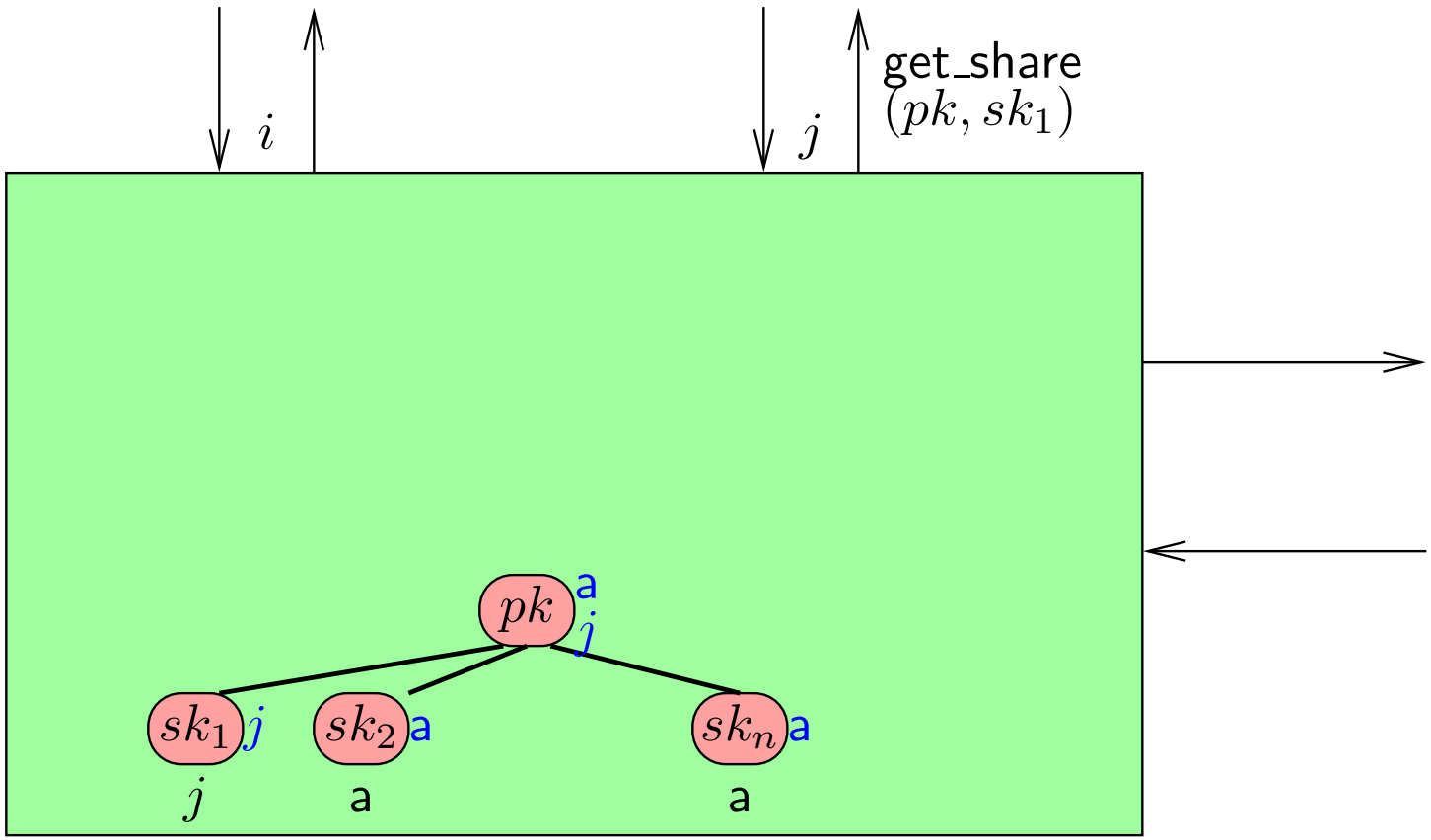
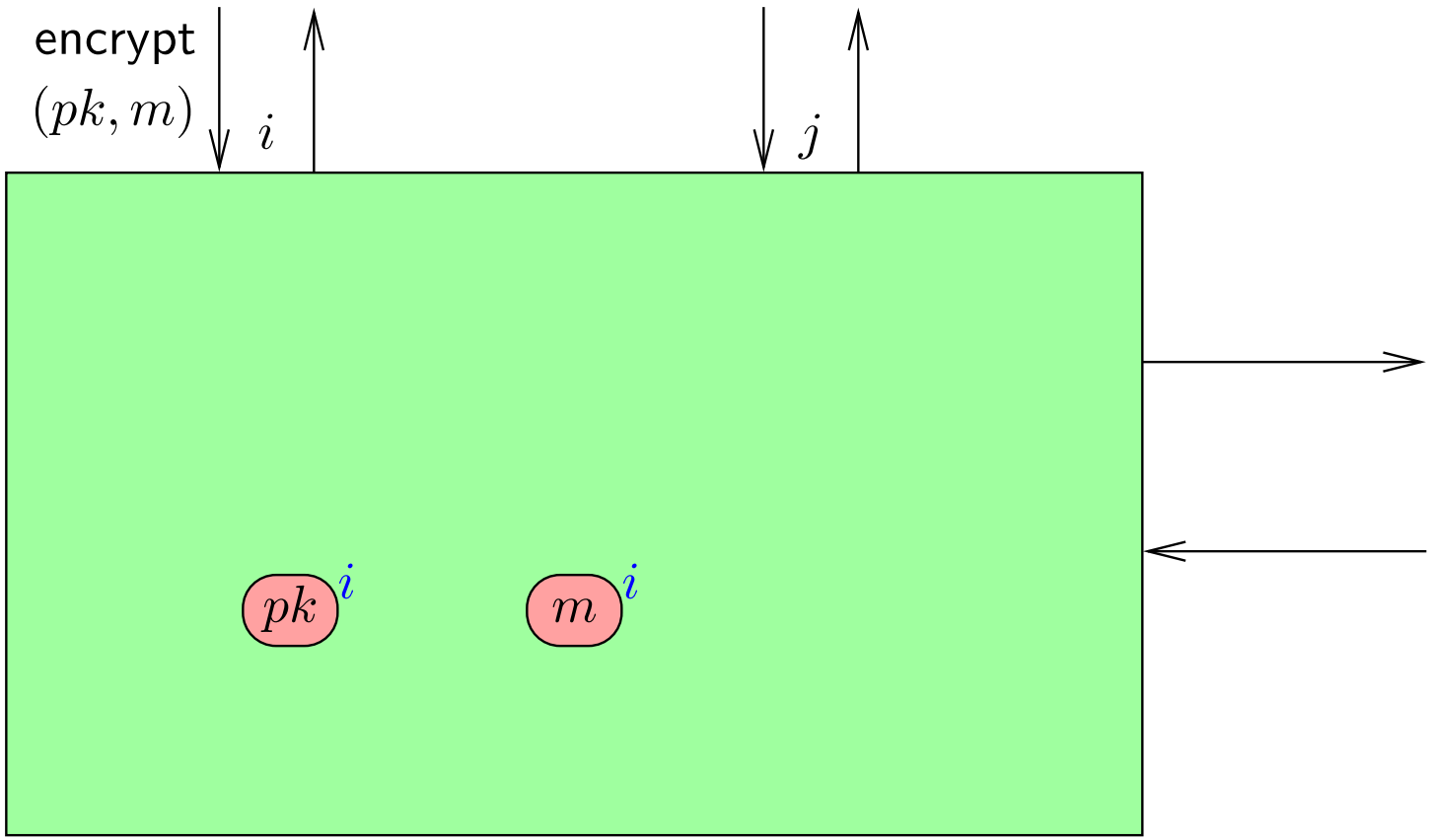


Abstract library: encryption

- Give the handles to the public key and the message.
  - Message must be a payload belonging to some $\mathcal{L}_0 \subseteq \{0,1\}^*$.



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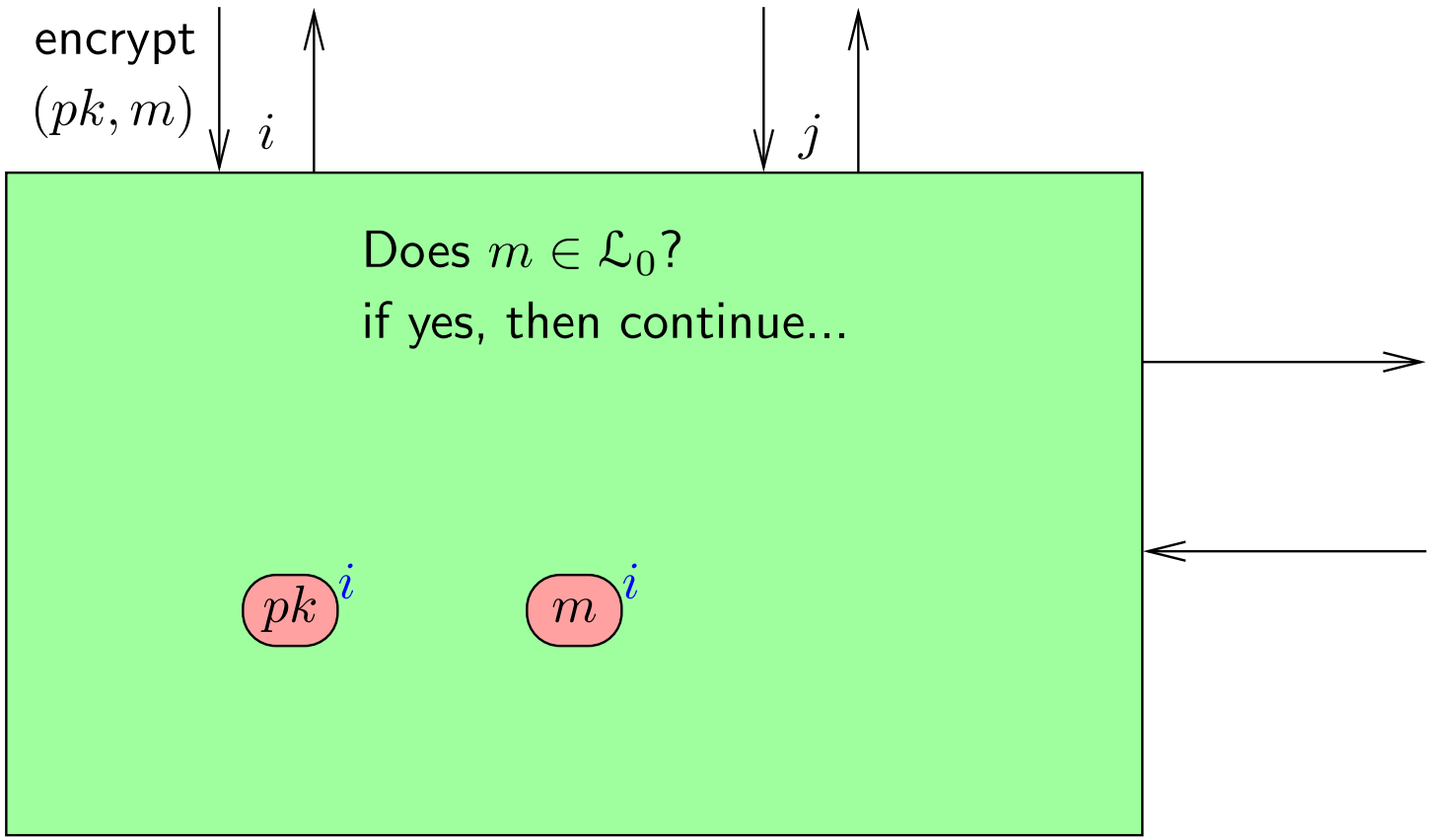

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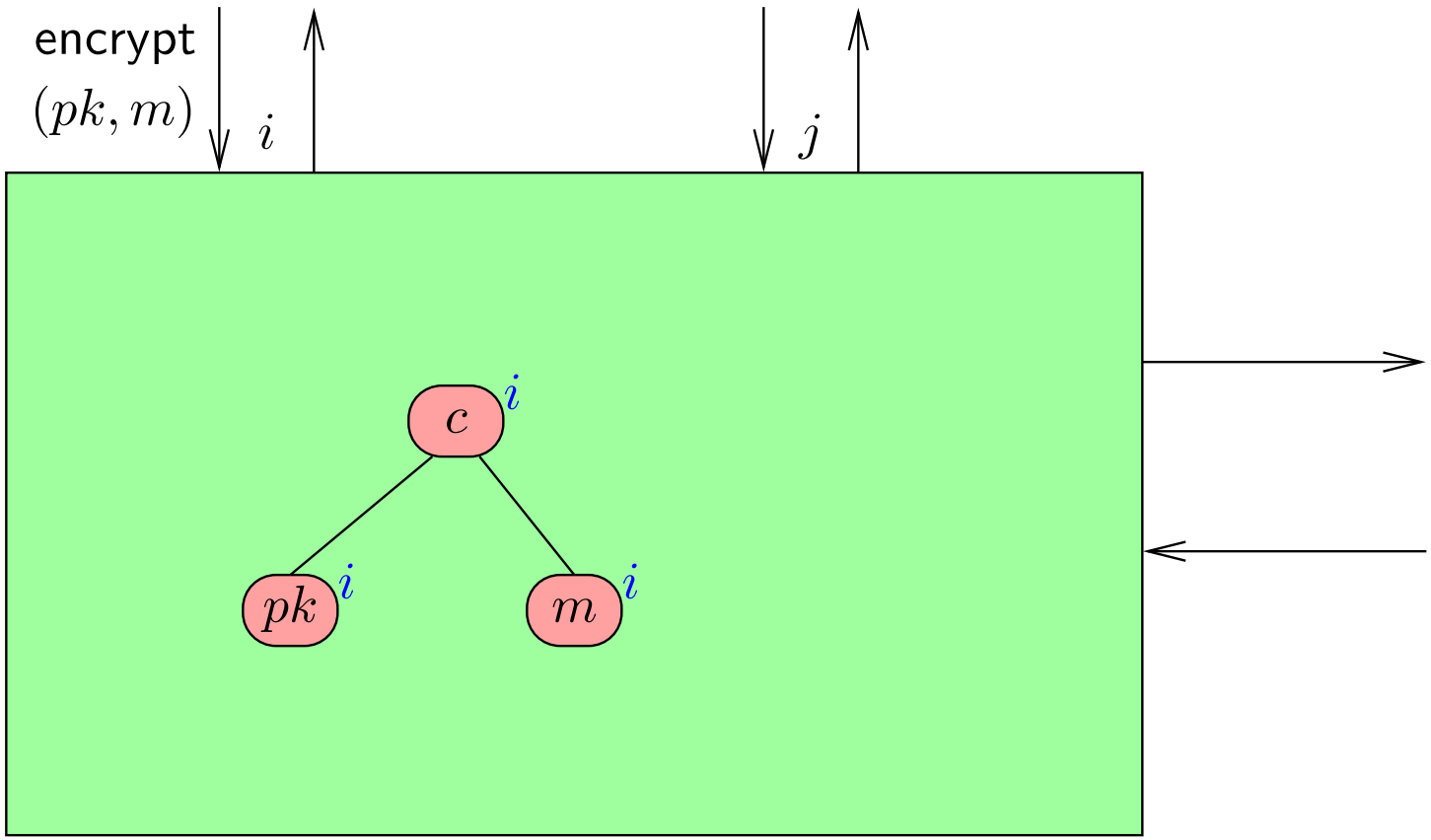

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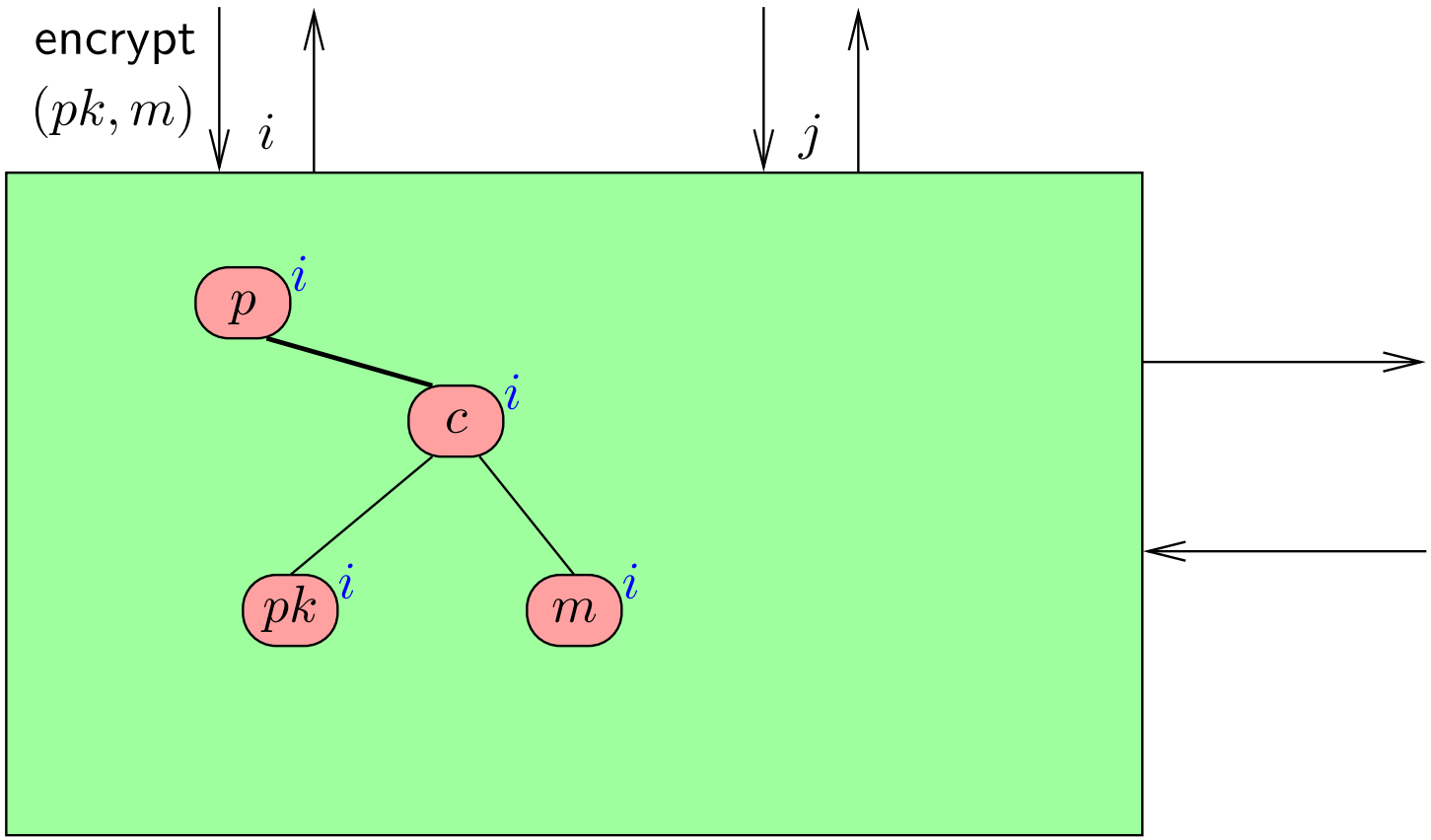

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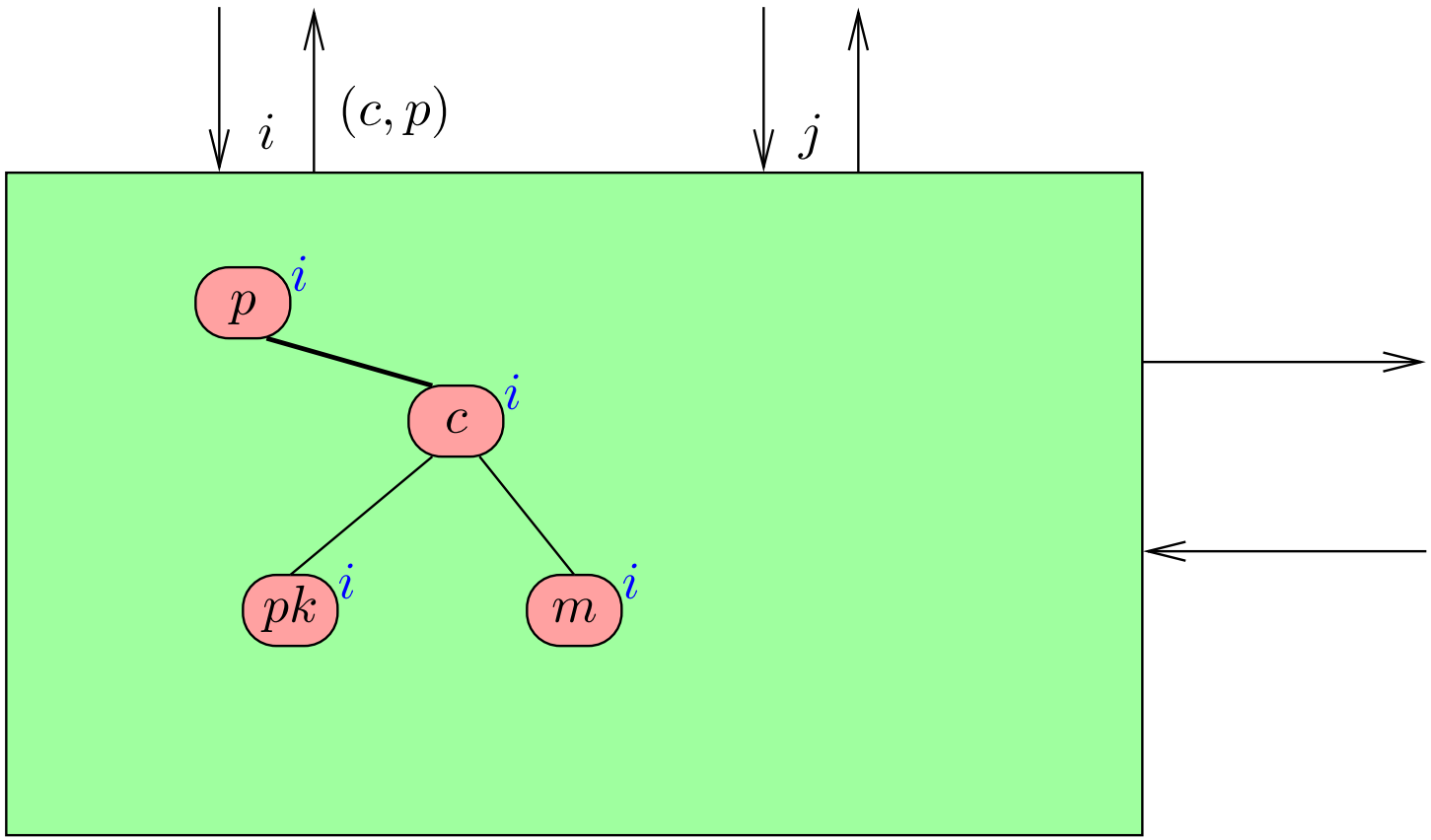

Abstract library: decryption

- Given the handles to
  - Secret key share sk_i;
  - Ciphertexts $c_1, \ldots, c_k$;
    - (plaintexts: $m_1, \ldots, m_k$)
  - Validity proofs $p_1, \ldots, p_k$.
- The library will
  - Check the validity proofs.
    - c_i and p_i must be connected.
  - Construct a new payload term corresponding to $m_1 + \cdots + m_k$.
  - Construct new terms for a j-th plaintext share and its proof of validity.
    - point to pk, $c_1, \ldots, c_k$, $m_1 + \cdots + m_k$
  - Send back the handles for these last two terms.

Abstract library: empty validity proof

- Earlier, the adversary may have constructed a validity proof p without corresponding c.
- If $p = p_i$, then library sends find_witness(c_i, p_i) to the adversary.
- Adversary must respond with found_witness(c_i, p_i, m_i), where m_i is the plaintext of c_i.

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- To find m_i, the adversary is allowed to parse terms and store new payloads in the abstract library.
- The adversary is not allowed to communicate with anyone else.

Abstract library: combining plaintext shares

- Given the handles to
  - Public key pk;
  - Plaintext shares $ds_{i_1}, \ldots, ds_{i_t}$;
  - Their validity proofs $dp_{i_1}, \ldots, dp_{i_t}$.
- The library will
  - Check that the shares come from the same set of ciphertexts, created with the public key pk;
  - Check the validity proofs;*
  - Return the handle to the plaintext referenced by all $ds_\star$.

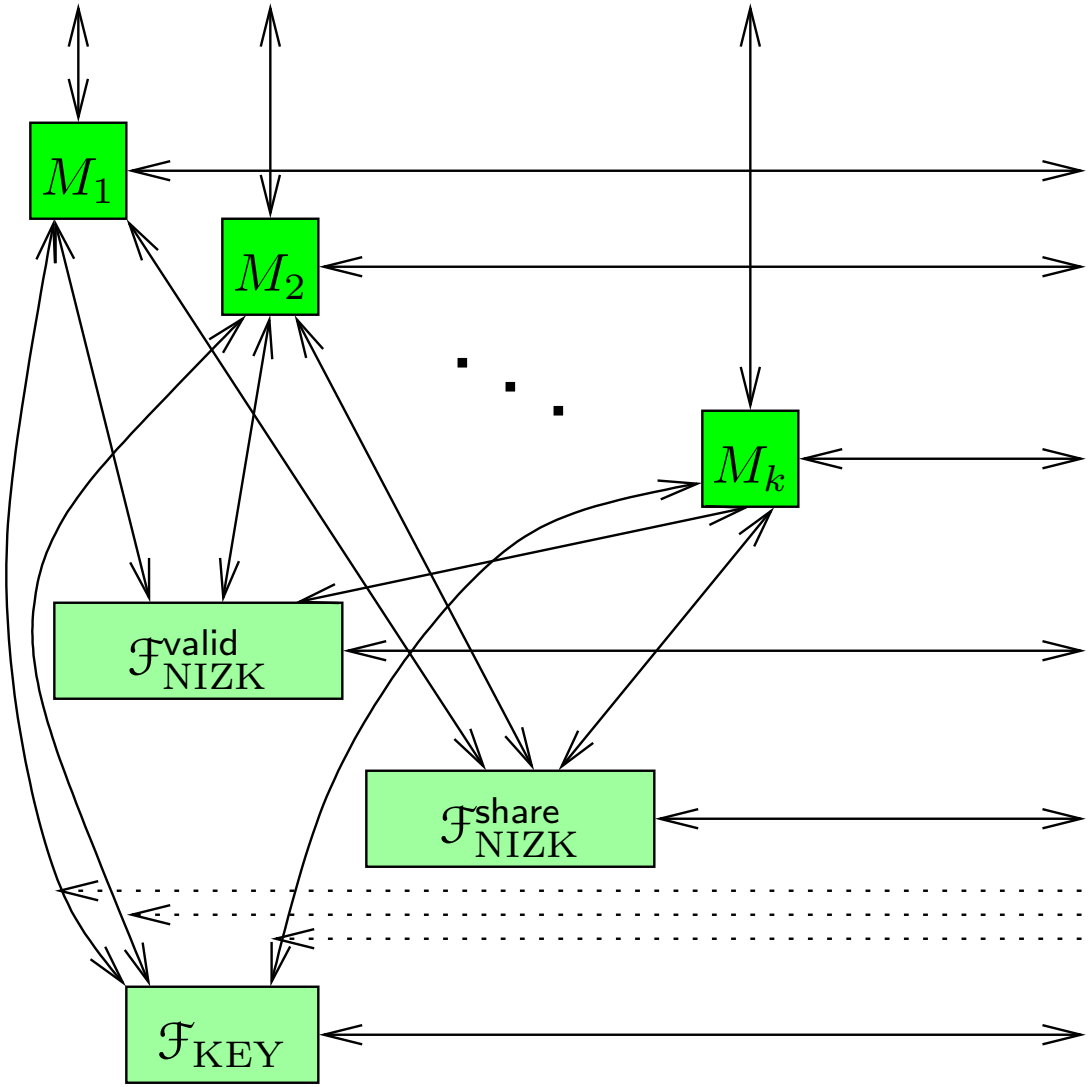
Abstract library: adversarial commands

- Create a new public key
  - Only pk, not $sk_1, \ldots, sk_n$
- Create an invalid (empty) encryption / validity proof
- Decrypt without checking validity proofs
- Combine without checking validity proofs
- Create an invalid plaintext share or validity proof
- Transform a validity proof of a plaintext share
- Parse terms
  - Except for ciphertexts (only gets the length of plaintext)

Combining ptxt shares: invalid public key

- Given the handles to
  - Public key pk, created by the adversary;
  - Plaintext shares $ds_{i_1}, \ldots, ds_{i_t}$;
  - Their validity proofs $dp_{i_1}, \ldots, dp_{i_t}$.
- The library will
  - Check that the shares come from the same set of ciphertexts, created with the public key pk;
  - Forward the combine-command to the adversary
    - Translate the handles
  - Receive a handle to the payload
  - Forward it to the user

Real library: structure



Source of components

- $\mathcal{F}_{\text{NIZK}}$
  - Jens Groth, Rafail Ostrovsky, Amit Sahai. Perfect Non-Interactive Zero-Knowledge for NP. EUROCRYPT 2006.
- $\mathcal{F}_{\text{KEY}}$
  - Douglas Wikström. Universally Composable DKG with Linear Number of Exponentiations. SCN 2004.
- Threshold homomorphic encryption
  - Ivan Damgård, Mads Jurik. A generalisation, a simplification and some applications of Paillier's probabilistic public-key system. PKC 2001.

Conclusions

- A good abstraction significantly simplifies the analysis of protocols.
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Conclusions

- A good abstraction significantly simplifies the analysis of protocols.
- The monolithic library can offer significantly higher abstractions than stand-alone abstract functionalities.
- Future work:
  - improve the combination possibilites of ciphertexts.
  - consider other primitives, like secret sharing.