# Matrix Games in Cryptography 

Sven Laur<br>University of Tartu<br>swen@math.ut.ee

## Motivation

Many proofs in cryptography can be reduced to matrix games.
$\triangleright$ Soundness analysis of sigma protocols
$\triangleright$ Simulatability of zero-knowledge proofs
$\triangleright$ White-box extractability of commitments
$\triangleright$ Soundness and security of generic signatures
$\triangleright$ Security of time-stamping schemes
$\Rightarrow$ Some matrix games are easier than others.
$\Rightarrow$ We explain what are the resulting limitations.

## Simple Games

## Sigma protocols for dummies



All sigma protocols satisfy the following conditions:
$\triangleright$ The challenge message $\beta$ is chosen uniformly from $\{0,1\}^{k}$.
$\triangleright$ Given $\gamma$ and $\beta$ it is trivial to compute the corresponding $\alpha$.
$\triangleright$ Colliding valid triples $\left(\alpha, \beta_{1}, \gamma_{1}\right),\left(\alpha, \beta_{2}, \gamma_{2}\right), \beta_{1} \neq \beta_{2}$ reveal the secret $x$.

## Knowledge extraction

A priori it is not clear that a successful prover knows the secret $x$.
$\Rightarrow$ We have to extract some valid colliding triples $\left(\alpha, \beta_{1}, \gamma_{1}\right),\left(\alpha, \beta_{2}, \gamma_{2}\right)$.
Matrix Encoding
$\triangleright$ Let $\omega$ denote the randomness of the prover
$\triangleright$ Let $\phi$ denote the randomness of the verifier $(\phi=\beta)$
$\triangleright$ Let $\mathrm{W}[\omega, \phi]=1$ if the resulting protocol transcript was valid.
$\triangleright$ Let $\mathrm{W}[\omega, \phi]=0$ if the resulting protocol transcript was invalid.

TASK. We have to find two ones in the same row.
$\triangleright$ For theoretical reasons, the algorithm must work for all matrices.
$\triangleright$ Natural random sampling algorithms run in expected time $\Theta\left(\frac{1}{\varepsilon}\right)$.

## Extractability and zero knowledge



If we guess the committed value $\beta$ then it is easily compute $\alpha=\alpha(\beta, \gamma)$.
$\Rightarrow$ We need an extractor for commitment schemes
$\Rightarrow$ The latter is possible if the commitment scheme is binding.

## Formal definition of binding

A commitment scheme is $\left(t, \varepsilon_{\mathrm{b}}\right)$-binding if for any $t$-time adversary $\mathcal{A}$

$$
\operatorname{Pr}\left[\begin{array}{l}
\mathrm{pk} \leftarrow \operatorname{Gen}:\left(c, d_{1}, d_{2}\right) \leftarrow \mathcal{A}(\mathrm{pk}): \\
\perp \neq \operatorname{Open}_{\mathrm{pk}}\left(c, d_{1}\right) \neq \operatorname{Open}_{\mathrm{pk}}\left(c, d_{2}\right) \neq \perp
\end{array}\right] \leq \varepsilon_{\mathrm{b}} .
$$

## Problem

$\triangleright$ Formally, the definition does not provide a way to guess the committed value, since the adversary does not have to use the $\operatorname{Com}_{\mathrm{pk}}(\cdot)$ function.
$\triangleright$ We have to extract $\beta \leftarrow \operatorname{Open}_{\mathrm{pk}}(c, d)$ by providing different values of $\alpha$.

## The corresponding matrix game

Matrix Encoding
$\triangleright$ Let $\phi$ denote the randomness of the prover $(\phi=\alpha)$.
$\triangleright$ Let $\omega$ denote the randomness of the verifier and key generation.
$\triangleright$ Let $\mathrm{W}[\omega, \phi]=\beta$ if the commitment opens to $\beta$.
$\triangleright$ Let $\mathrm{W}[\omega, \phi]=0$ if the opening of the commitment fails.

TASk. We have to predict a non-zero element for a given row $\omega$.

Solution.
$\Rightarrow$ It is sufficient to find a non-zero element in the row, as finding two different non-zero elements $\mathrm{W}\left[\omega, \phi_{1}\right] \neq \mathrm{W}\left[\omega, \phi_{2}\right]$ reveals double opening.
$\Rightarrow$ Sample $\ell$ elements from the row and return the first non-zero $\mathrm{W}\left[\omega, \phi_{\star}\right]$.

## Analysis

$\triangleright$ The simulation fails if extraction succeeds but does not match $\beta$. If the commitment scheme is $\left((\ell+1) t, \varepsilon_{\mathrm{b}}\right)$-binding

$$
\operatorname{Pr}\left[\operatorname{Fail}_{1}\right]=\operatorname{Pr}_{\omega, \phi}\left[\phi_{\star} \leftarrow \mathcal{K}(\omega): 0 \neq \mathrm{W}[\omega, \phi] \neq \mathrm{W}\left[\omega, \phi_{\star}\right] \neq 0\right] \leq \varepsilon_{\mathrm{b}}
$$

$\triangleright$ The simulation fails if extraction fails but commitment is correctly opened

$$
\operatorname{Pr}\left[\text { Fail }_{2}\right]=\operatorname{Pr}_{\omega, \phi}[\mathcal{K}(\omega)=\perp \wedge \mathrm{W}[\omega, \phi] \neq 0] .
$$

$\triangleright$ The latter can be reformulated as a pure combinatorial matrix game.
$\diamond$ Find a matrix configuration $\mathrm{W}_{\circ}$ that maximises $\operatorname{Pr}\left[\mathrm{Fail}_{2}\right]$.

## Combinatorial optimisation

Let $\varepsilon$ denote the fraction of non-zero entries in the matrix and let $\varepsilon_{\omega}$ denote the fraction of non-zero entries in the row $\mathrm{W}[\omega, \star]$. Then we can express

$$
\operatorname{Pr}\left[\text { Fail }_{2}\right]=\operatorname{Pr}_{\omega, \phi}[\mathcal{K}(\omega)=\perp \wedge \neq \mathrm{W}[\omega, \phi]]=\underset{\omega}{\mathbf{E}}\left[\varepsilon_{\omega}\left(1-\varepsilon_{\omega}\right)^{\ell}\right]
$$

NON-TRIVIAL OBSERVATIONS.
$\triangleright$ The failure probability decreases in the region $\varepsilon \in\left[\frac{1}{\ell+1}, 1\right]$.
$\triangleright$ In the region $\varepsilon \in\left[0, \frac{1}{\ell+1}\right]$, we can establish a nice upper bound

$$
\underset{\omega}{\mathbf{E}}\left[\varepsilon_{\omega}\left(1-\varepsilon_{\omega}\right)^{\ell}\right] \leq \varepsilon(1-\varepsilon)^{\ell} \leq \frac{1}{\ell+1}
$$

## Final result

Combining both bounds, we get a parametrised family of reductions

$$
\operatorname{Pr}[\text { Fail }] \leq \frac{1}{\ell+1}+\varepsilon_{\mathrm{b}}(\ell t+t)
$$

If we know the time-success profile of the commitment we can find the most optimal trade-off between failures probabilities $1 /(\ell+1)$ and $\varepsilon_{\mathrm{b}}(\ell t+t)$.

## Alternative formulation

Find a predictor $\mathcal{K}$ that works well for all (random) inputs $\phi$

$$
\operatorname{Pr}[\text { Fail }]=\max _{\phi}\left\{\operatorname{Pr}_{\omega}\left[w_{\star} \leftarrow \mathcal{K}(\omega): 0 \neq \mathrm{W}[\omega, \phi] \neq w_{\star}\right]\right\}
$$

There is a set of column indices $\Phi=\left\{\phi_{1}, \ldots, \phi_{\ell}\right\}$ such that

$$
\max _{\phi}\left\{\underset{\omega}{\operatorname{Pr}}\left[\mathrm{W}[\omega, \phi] \neq 0 \wedge \mathrm{~W}\left[\omega, \phi_{1}\right]=\ldots=\mathrm{W}\left[\omega, \phi_{k}\right]=0\right]\right\} \leq \frac{1}{\ell}
$$

As we can hardwire these column indices to $\mathcal{K}_{\mathcal{A}}$, we get a trade-off

$$
\operatorname{Pr}[\text { Fail }] \leq \frac{1}{\ell}+\varepsilon_{\mathrm{b}}(\ell t+t)
$$

## Illustration

To find column indices $\Phi$, pick columns that violate the premise.
$\triangleright$ There can be at most $\ell$ of such columns.
\(\left.\begin{array}{|lllll}\hline 0 \& 1 \& 0 \& 0 \& 1 <br>
1 \& 1 \& 1 \& 0 \& 0 <br>
1 \& 0 \& 1 \& 0 \& 0 <br>
0 \& 1 \& 1 \& 1 \& 0 <br>

0 \& 0 \& 1 \& 1 \& 1\end{array}\right]\)\begin{tabular}{lllll}
0 \& 1 \& 0 \& 0 \& 1 <br>
1 \& 0 \& 0 \& 0 \& 0 <br>
1 \& 0 \& 0 \& 0 \& 0 <br>
0 \& 1 \& 1 \& 1 \& 0 <br>
0 \& 0 \& 1 \& 1 \& 1

$|$

0 \& 1 \& 0 \& 0 \& 1 <br>
1 \& 0 \& 0 \& 0 \& 0 <br>
1 \& 0 \& 0 \& 0 \& 0 <br>
0 \& 0 \& 1 \& 0 \& 0 <br>
0 \& 0 \& 1 \& 0 \& 0 <br>
\hline
\end{tabular}

## Difficult questions

$\triangleright$ Both strategies give essentially the same trade-off formula. Is it possible to combine strategies to get better trade-off formula?
$\triangleright$ Is it possible to use more efficient compact description for the locations of non-zero coefficients?
$\triangleright$ For $t$-time algorithms only $2^{t+t}$ different matrix configurations are possible. Is it possible to construct more efficient extractors?

## Difficult games

## Equivocability and zero knowledge



We must open the commitment to $\hat{\alpha}=\alpha(\beta, \gamma)$ for bypassing checks.
$\Rightarrow$ We need an equivocator for commitment schemes.
$\Rightarrow$ The latter is possible only if the commitment scheme is hiding.

## The corresponding matrix game

Assume that the commitment scheme is perfectly hiding and $\beta \in\{0,1\}$.
Matrix Encoding
$\triangleright$ Let $\phi$ denote the randomness of the verifier.
$\triangleright$ Let $\omega=(\alpha, r, \gamma)$ denote the randomness of the naive simulator.
$\triangleright$ Let $\mathrm{W}[\omega, \phi]=1$ if the resulting protocol transcript was valid.
$\triangleright$ Let $\mathrm{W}[\omega, \phi]=0$ if the resulting protocol transcript was invalid.
$\triangleright$ Then exactly half of the matrix entries are non-zeroes.

TASK. We have to uniformly sample non-zero entries in the matrix.
$\triangleright$ For theoretical reasons, the algorithm must work for all matrices.
$\triangleright$ Natural random sampling algorithms run in expected time $\Theta(2)$.

## Scaling problem

In general, if $\beta \in \mathbb{Z}_{k}$ then we have to sample uniformly non-zero entries from the matrix that contains exactly $\frac{1}{k}$-fraction of nonzero entries.
$\triangleright$ No general sampling algorithms can break the bound $\Theta(k)$.
$\triangleright$ Since we have to sample all non-zero entries, we cannot use compact advice string to target the search.
$\triangleright$ Is it possible to use the restrictions coming from the time-bound for limiting the number of possible search paths?

Loophole. For certain commitment schemes it is possible to find efficiently computable relation (equivocator) $f_{\text {sk }}$ such that

$$
(\alpha, r)=f_{\text {sk }}(\gamma, \phi) \quad \Longleftrightarrow \quad \mathrm{W}[\omega, \phi]=1 .
$$

However, this is not a generally existing construction.

## Conclusion

Equivocability is much stronger property than extractability.

