Approximate Hierarchical Clustering of Large Datasets

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Overview

- Gene expression data
- What is clustering?
- What is hierarchical clustering?
- Why need for speedup?
- Approximate hierarchical clustering
- Finding closest pairs of data items fast
- Results
- Problems
- Future

Gene expression data (1) Sample

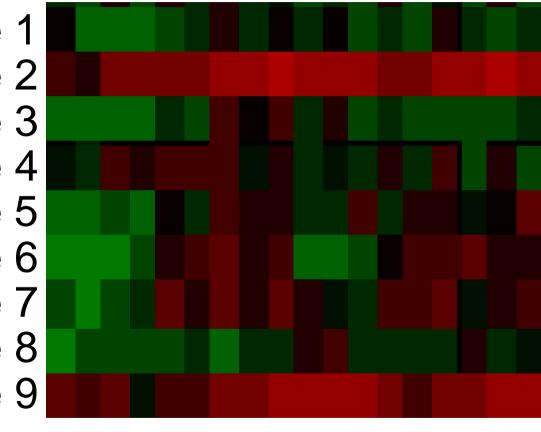
Gene 1 Gene 2 Gene 3 Gene 4 Gene 5 Gene 6 Gene 7 Gene 8 Gene 9

pic	
-2.303	
+2.904	
-2.235	
+0.572	
-1.169	
+0.824	
+0.343	
-1.678	
+2.477	

Gene is highly expressedGene is not expressed

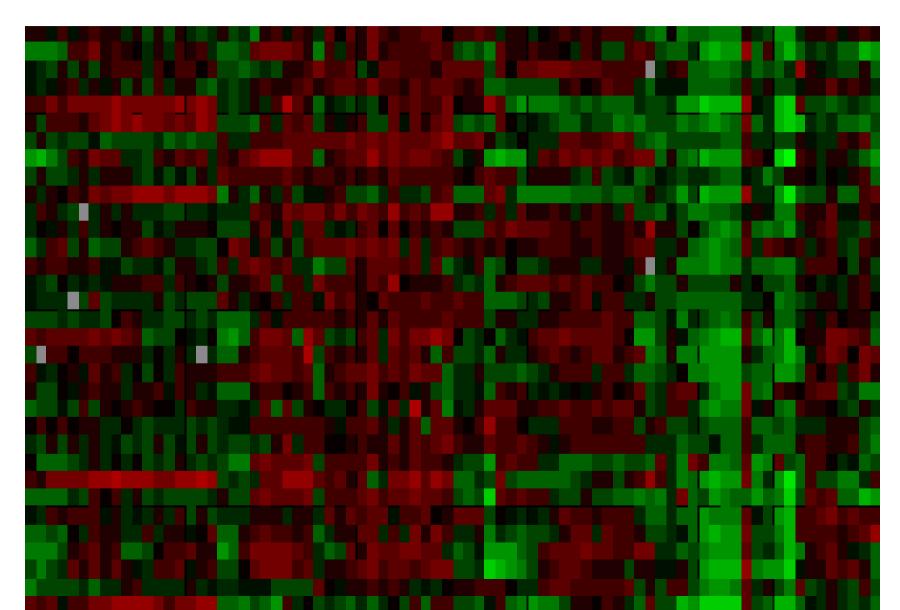
Gene expression data (1) Samples



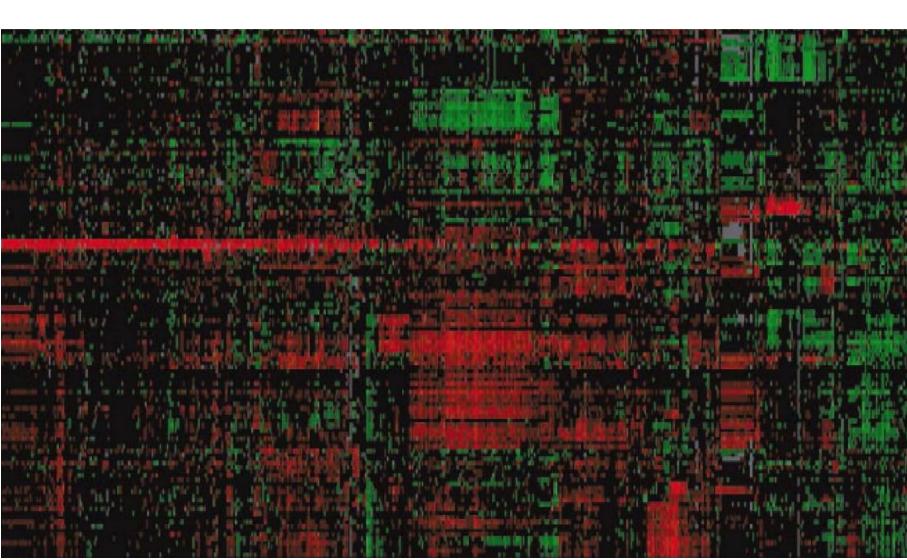


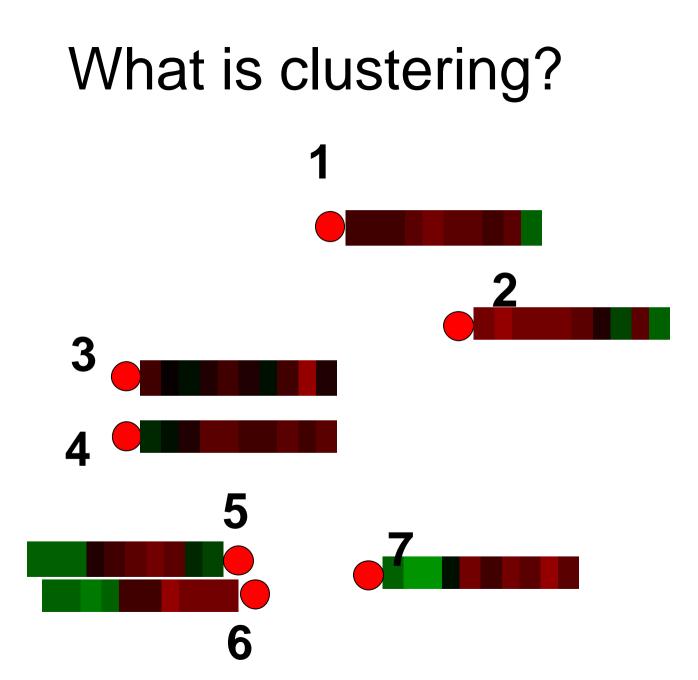
Gene is highly expressed Gene is not expressed

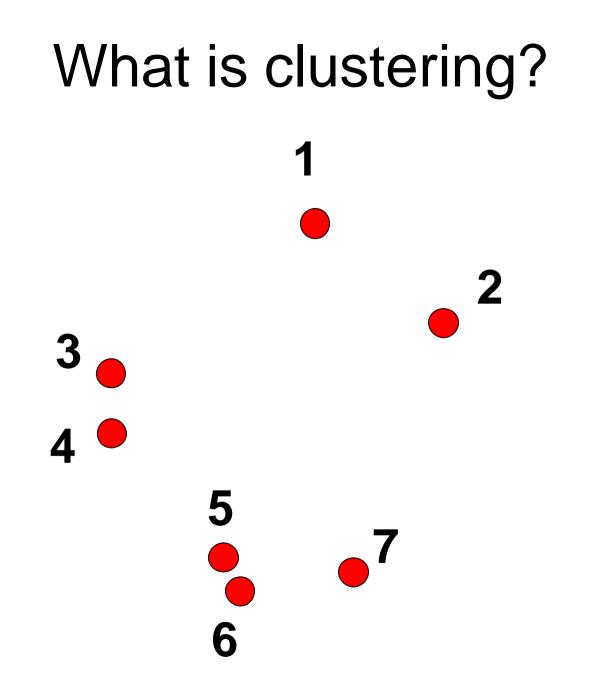
Gene expression data (2)

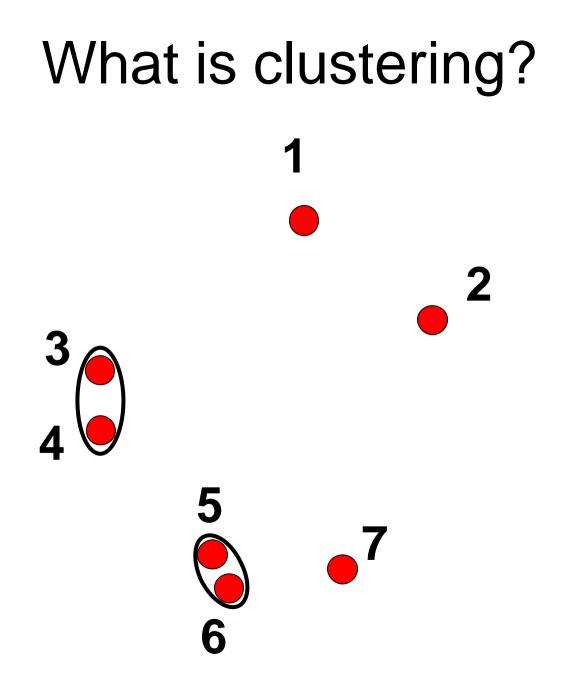


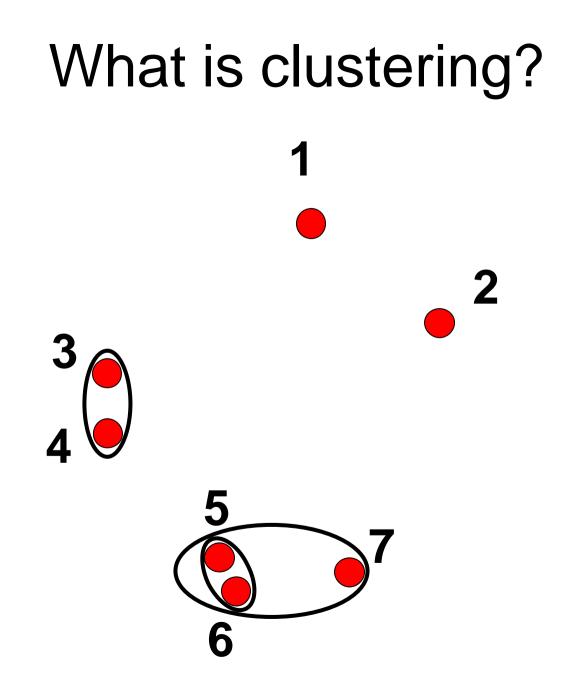
Gene expression data (3)

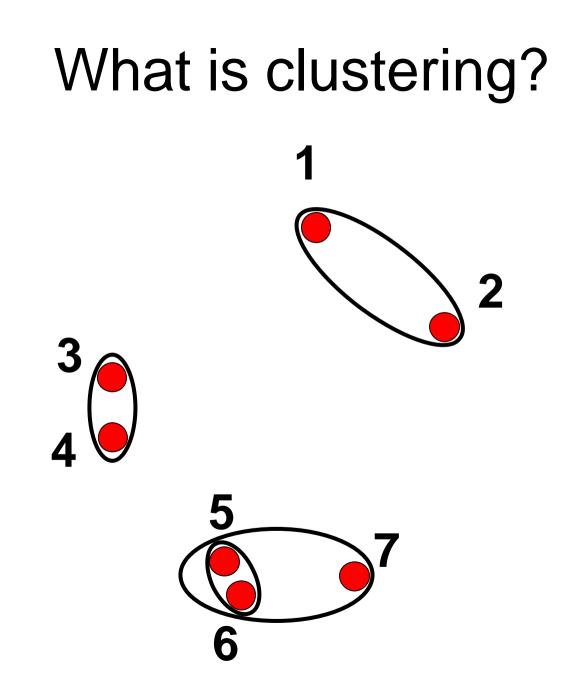


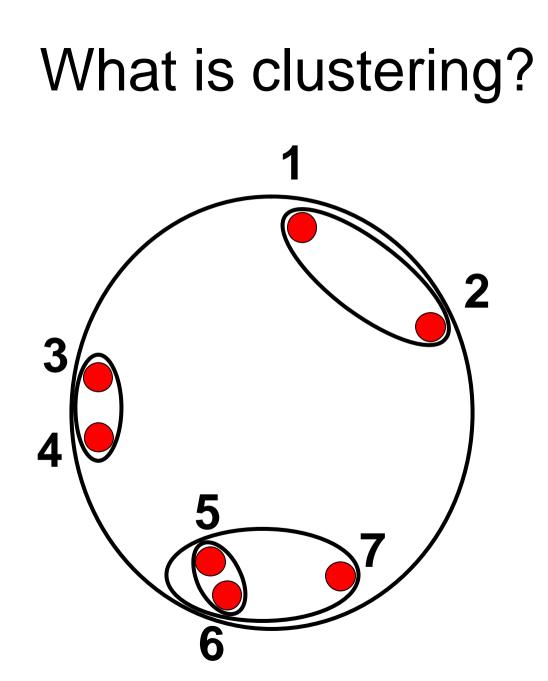


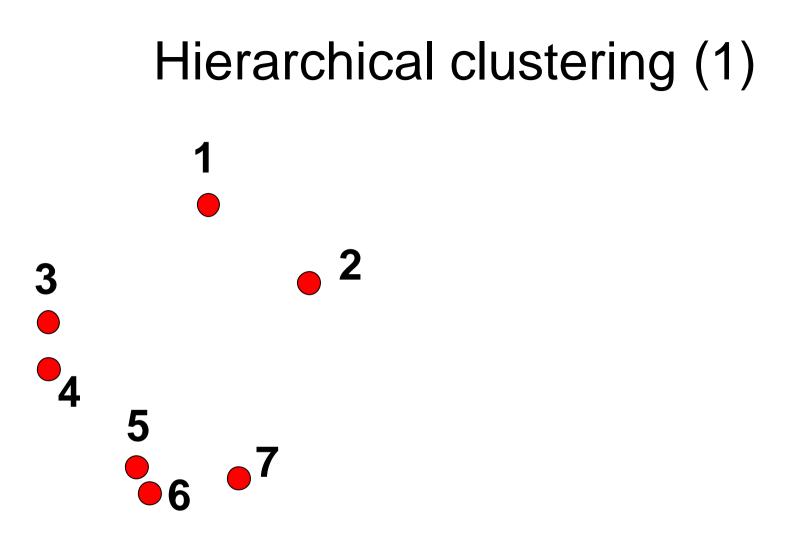


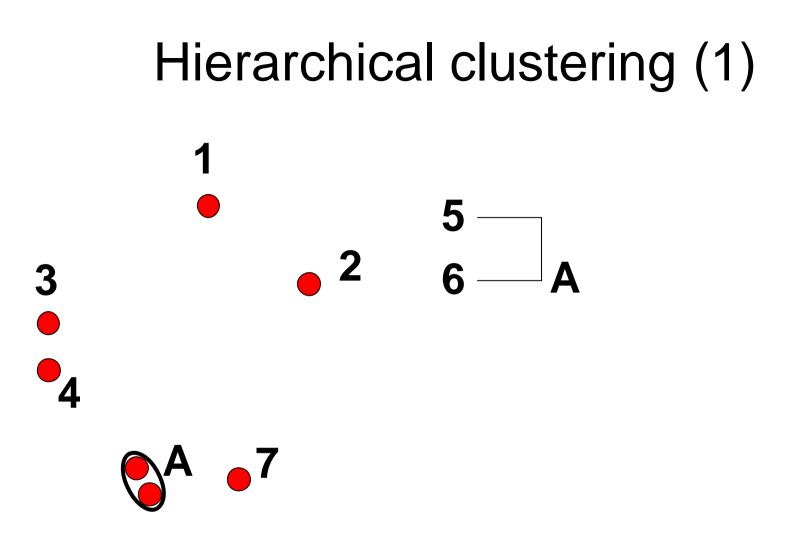


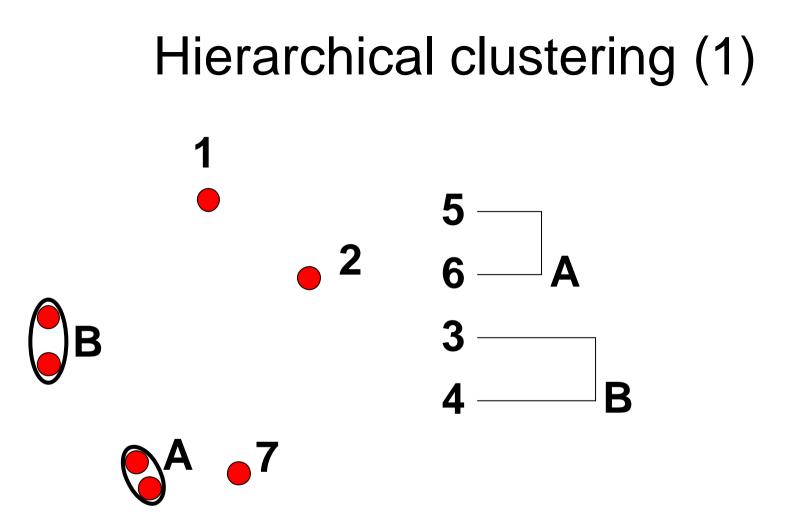


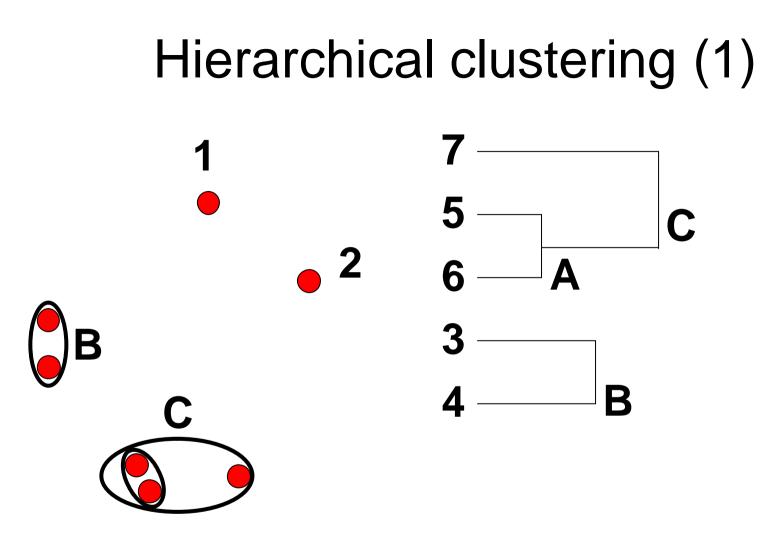


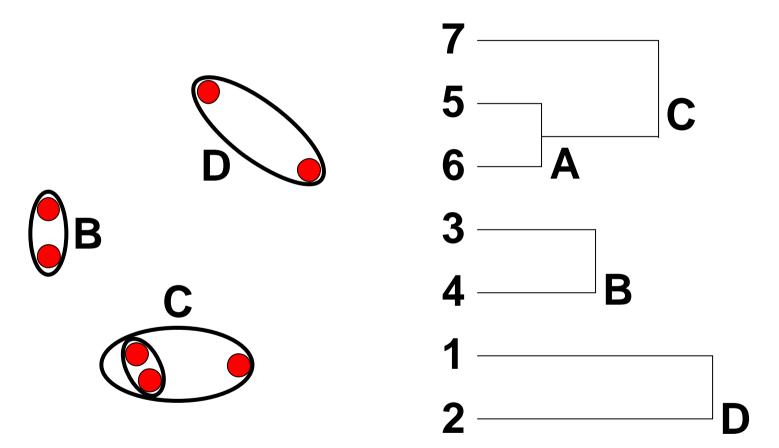


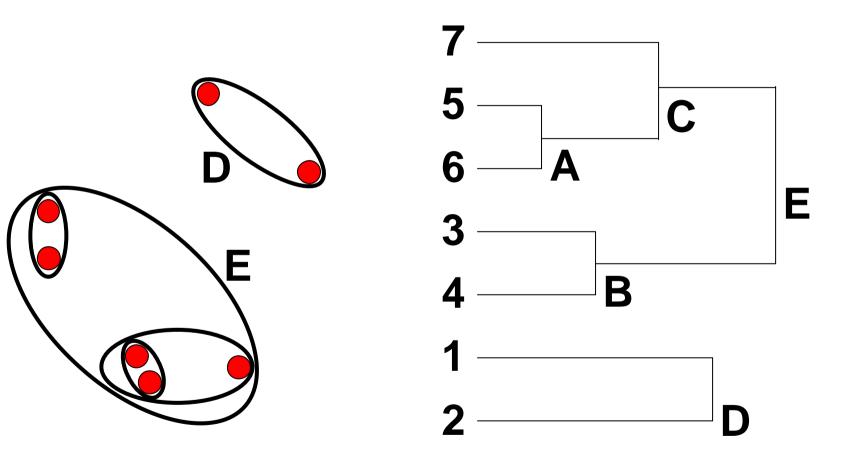


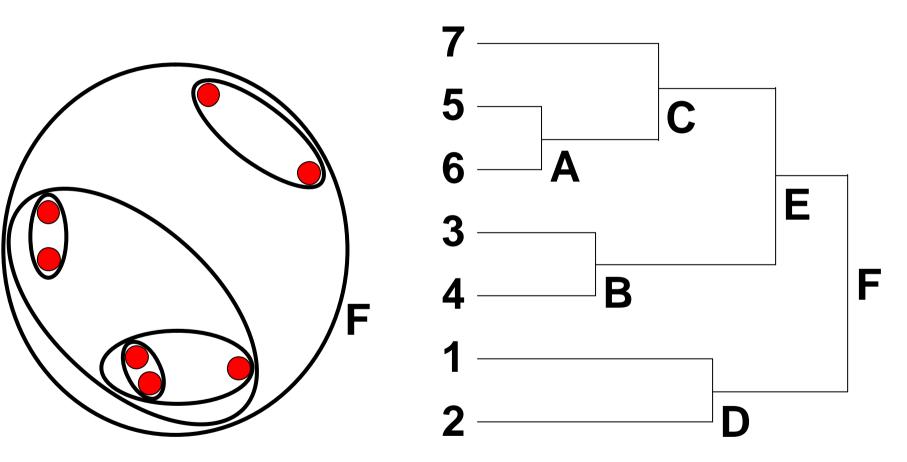


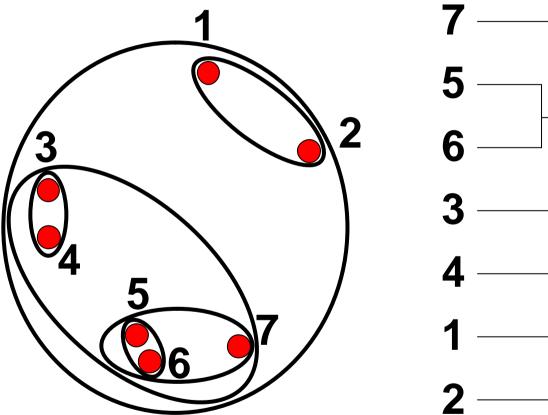


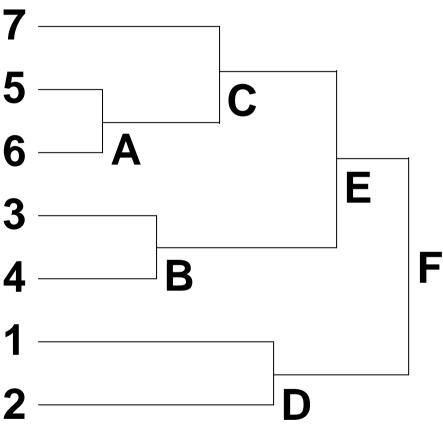






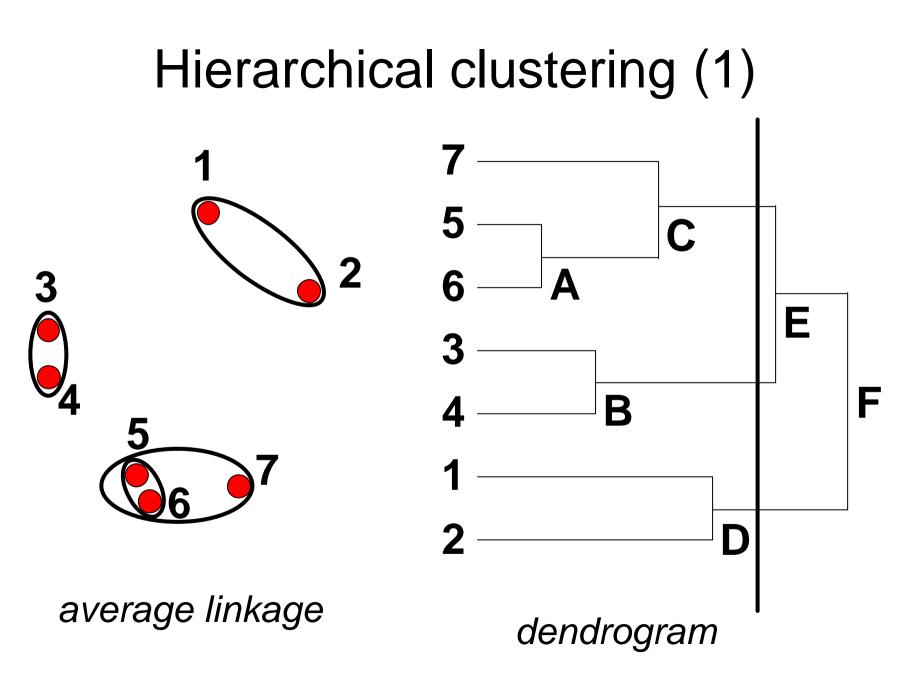




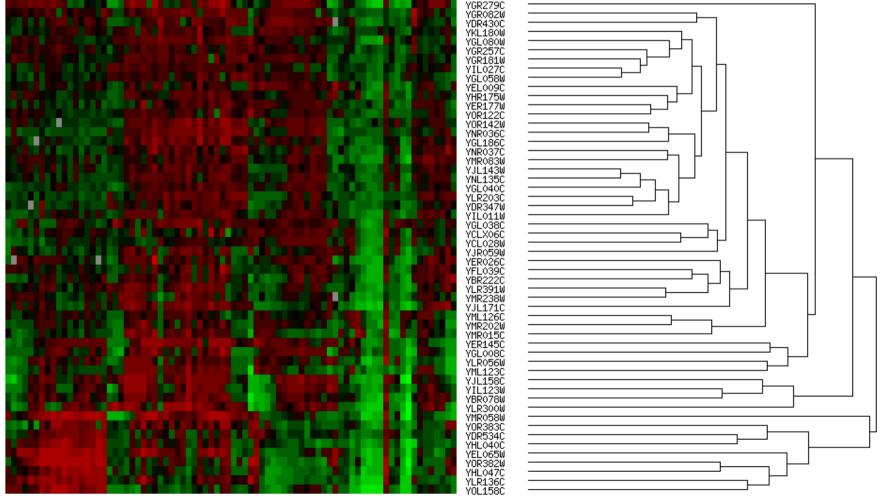


average linkage

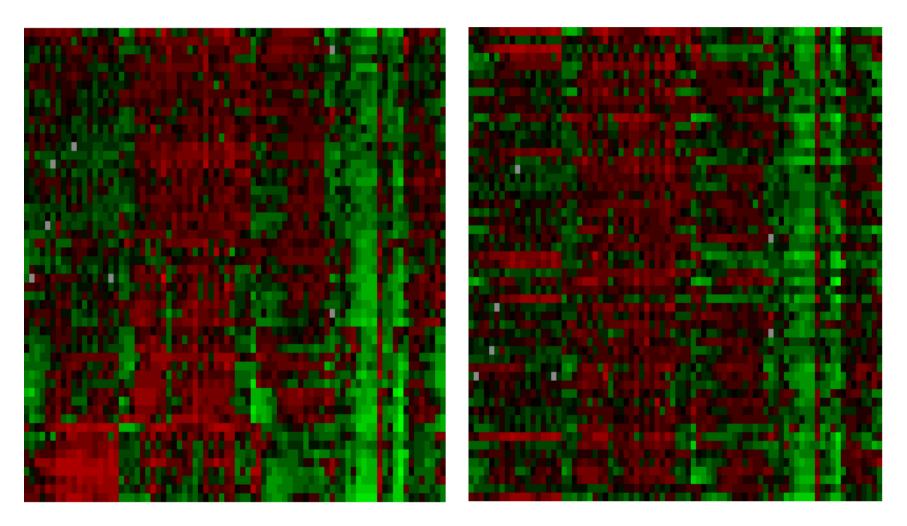
dendrogram



ag55tk.corr.dist.ave.cluster



Contraction and the second



Usually two steps:

- Calculation of all distances: O(N²) distances
- Agglomerating procedure: $O(N^2)$

Problem:

• N can be large: N>10000

We cannot afford calculating all the distances!

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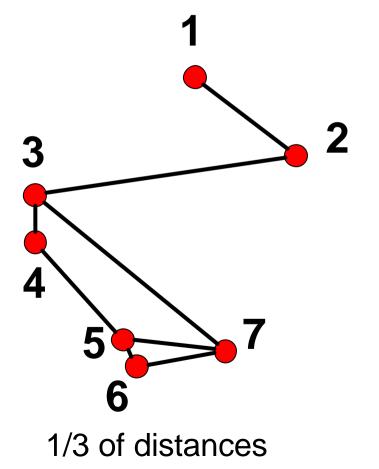
- Calculation of all distances: O(N²) distances
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Problem:

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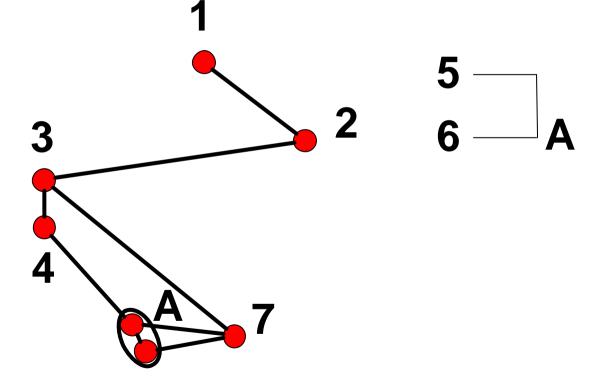
We cannot afford calculating all the distances! What if we calculate only some?

- Calculation of a subset of distances
- Approximate agglomerating procedure

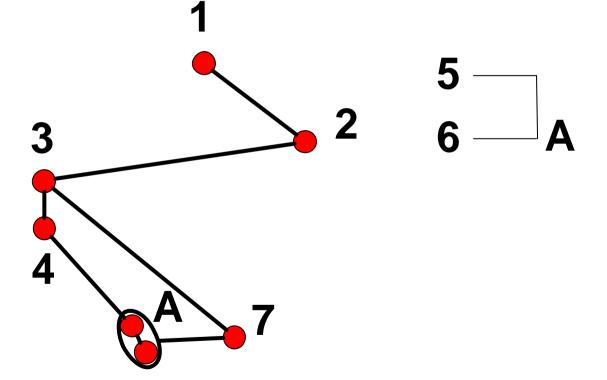


hatelualea

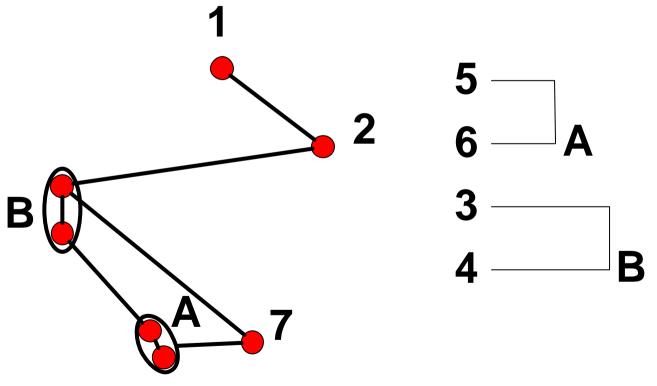
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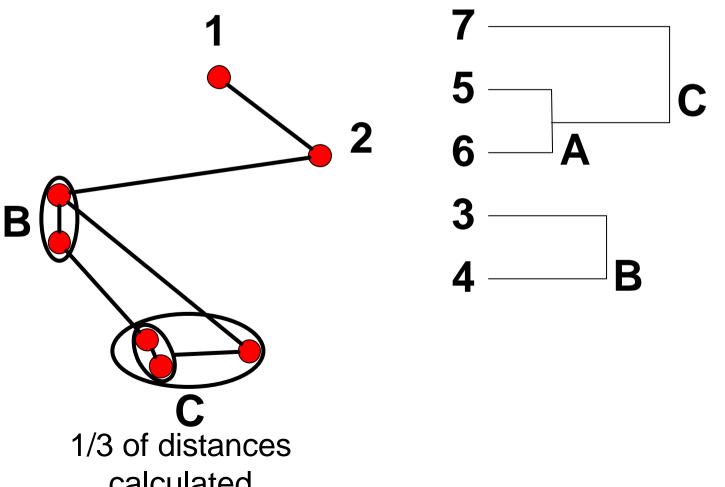
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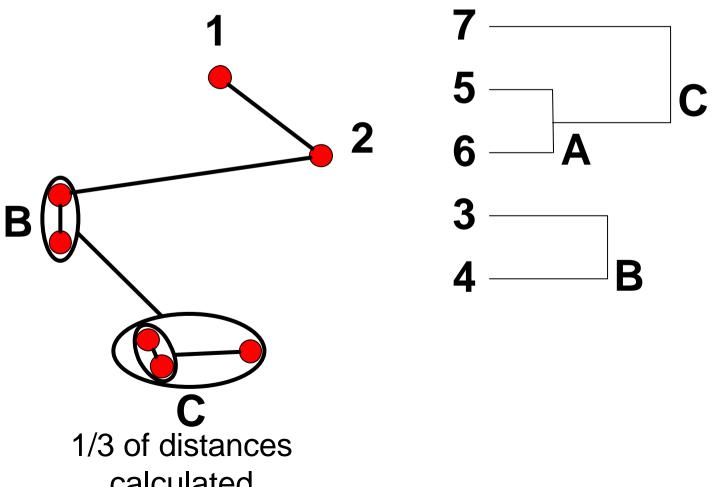
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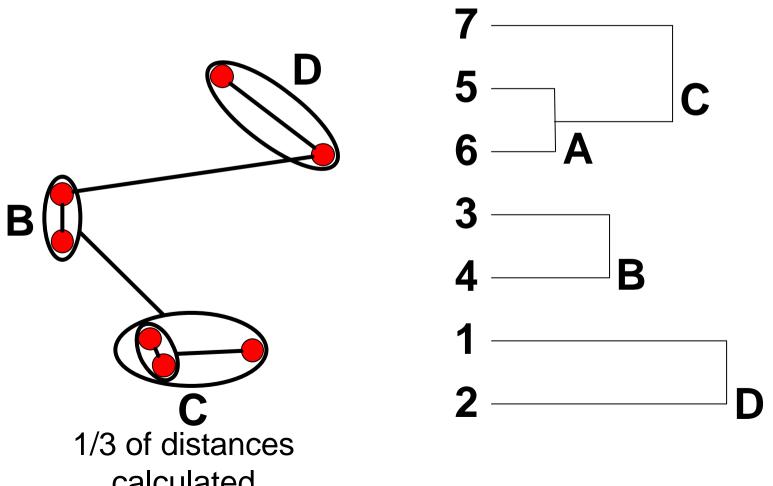
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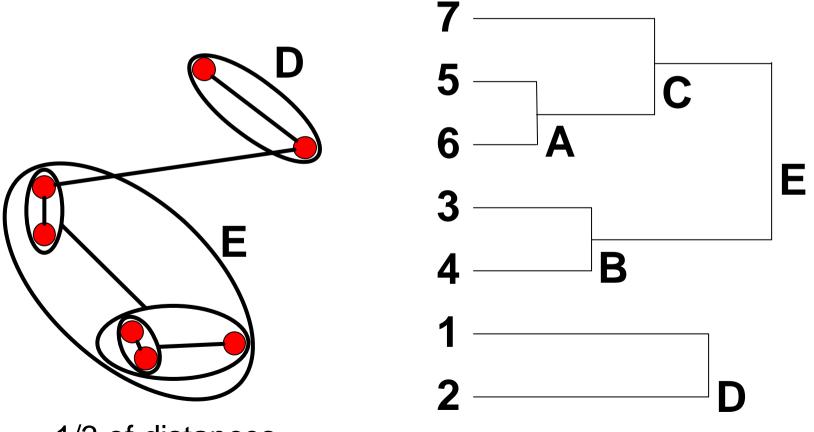
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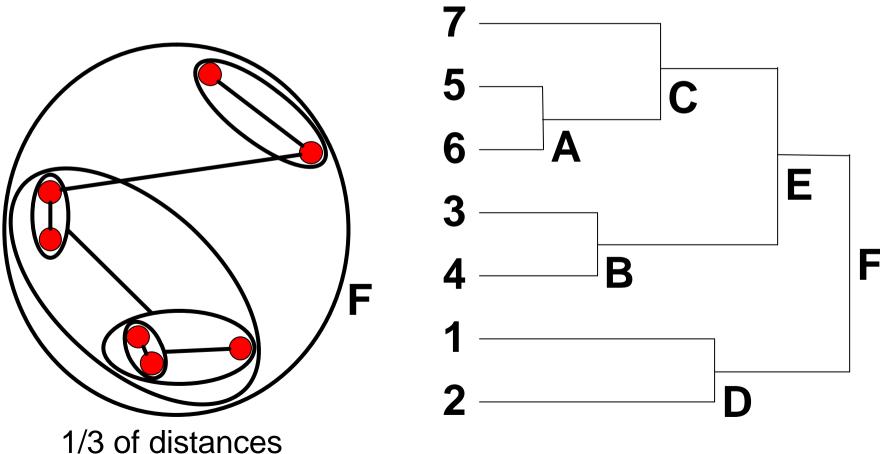
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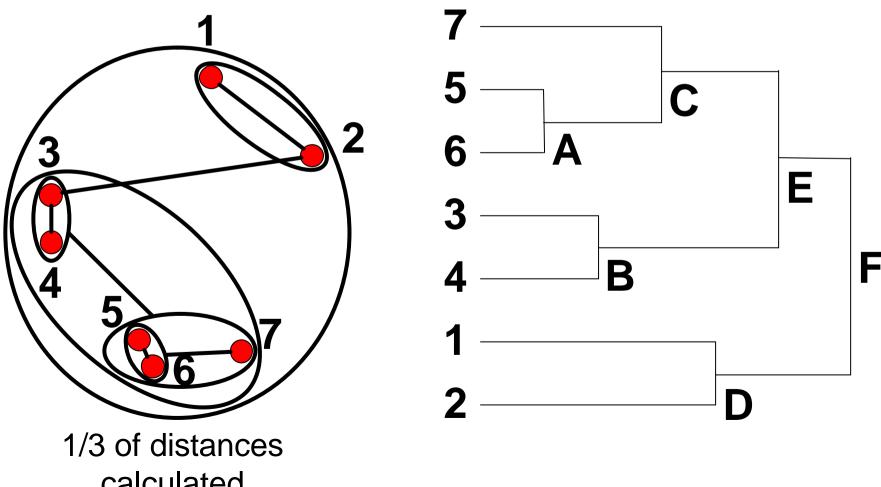


- Calculation of a subset of distances
- Approximate agglomerating procedure



calculated

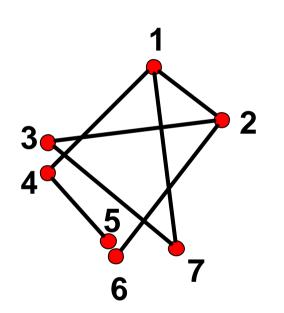
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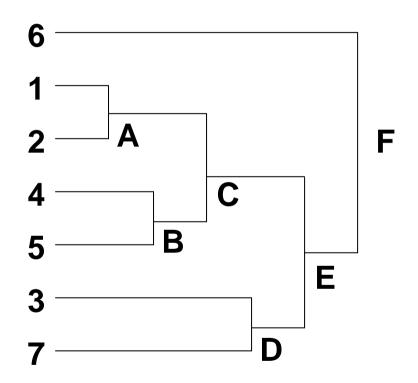


Small distances are important

Results of approximate hierarchical clustering are better when more **distances between similar data items** are used!

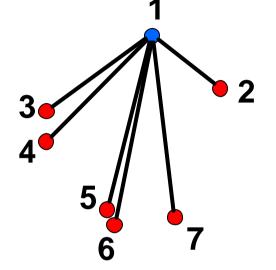
Otherwise:





1/3 of distances calculated

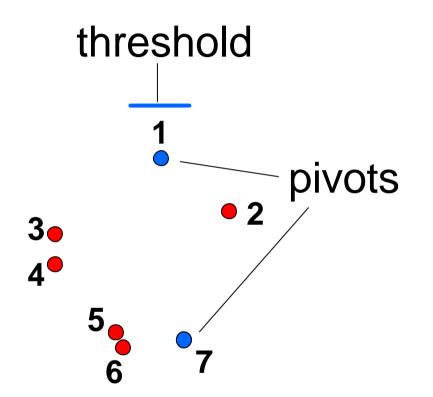
How to find all similar pairs without calculating all the distances?

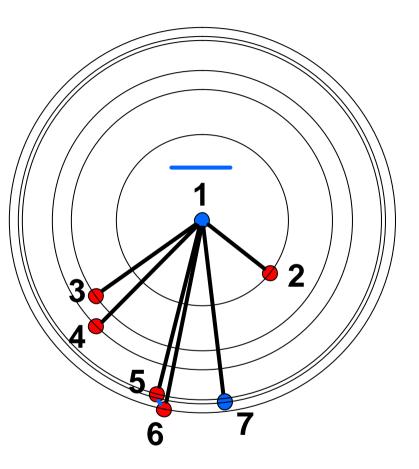


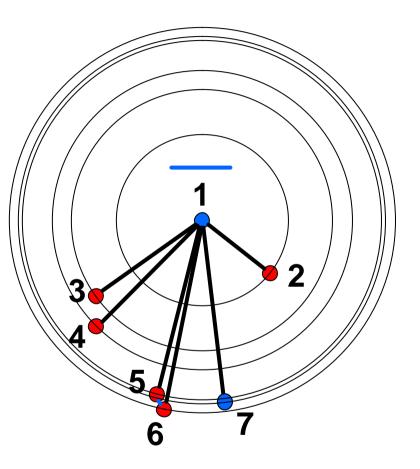
Triangle inequality: $d(x,y) \le d(x,z)+d(z,y)$

Corollary: $d(x,y) \ge |d(x,z)-d(y,z)|$

d(5,2) >= |d(1,5)-d(1,2)|d(5,6) >= |d(1,5)-d(1,6)|







Candidates from 1:

- 2-3
- 3-4
- 3-5
- 4-5
- 4-6 • 4-7
- 5-6 • 5-7

• 6-7



• 2-3

• 3-4

• 3-5

• 4-5

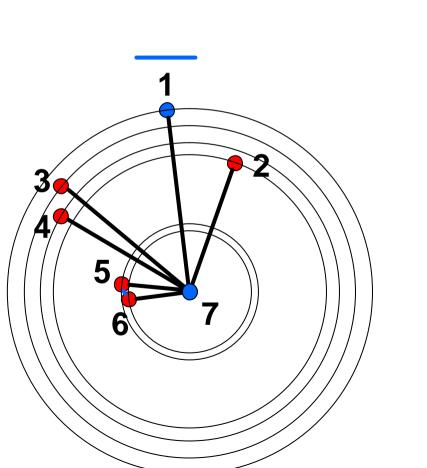
• 4-6

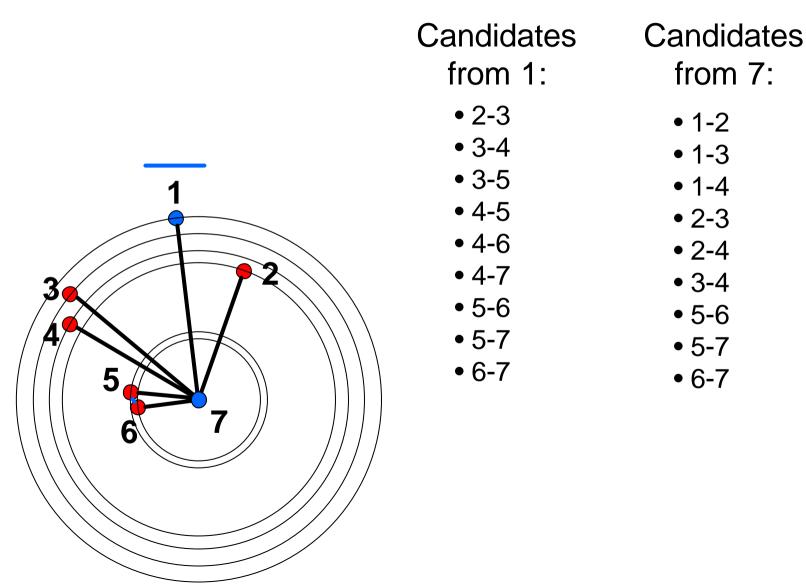
• 4-7

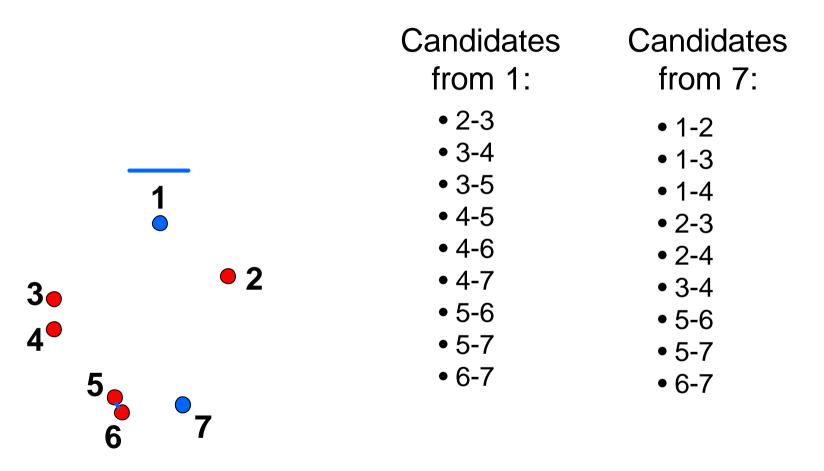
• 5-6

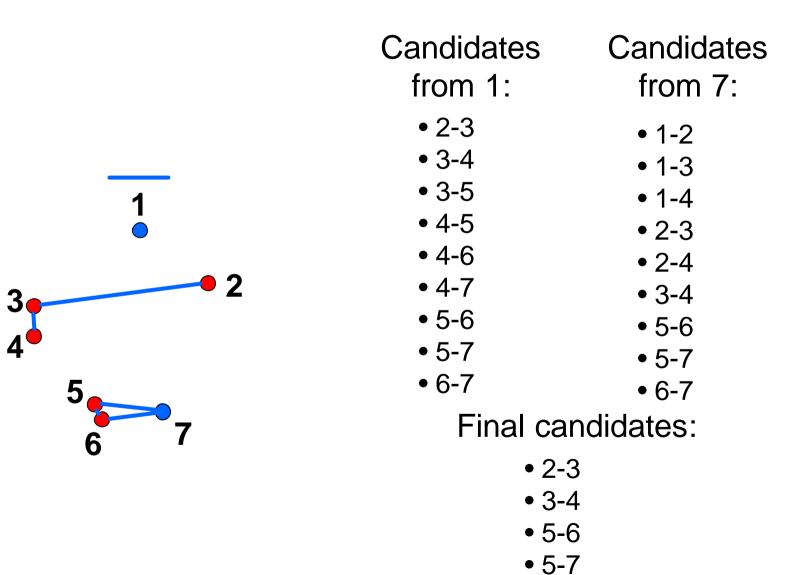
• 5-7

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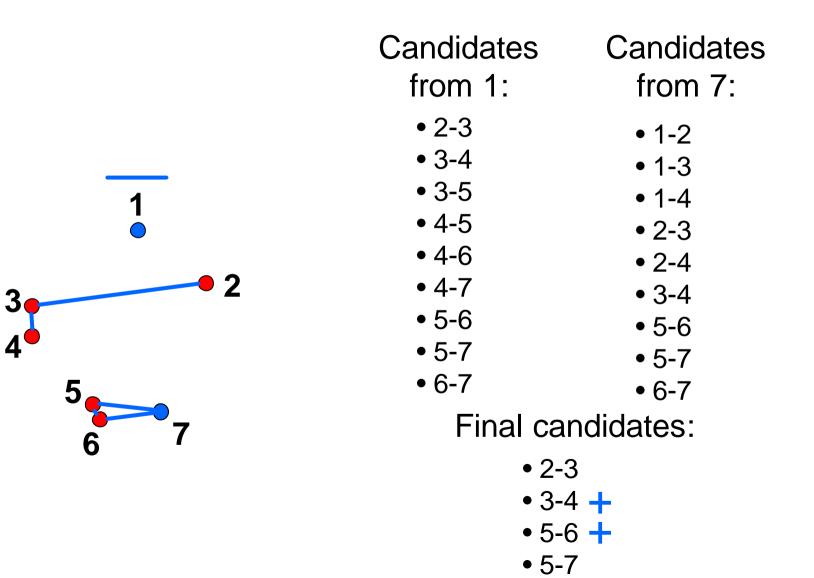








• 6 7



• 6-7

Example continued

Dataset:

- N = 7 datapoints;
- $N^{*}(N-1)/2 = 21$ pairs of datapoints.

Closest pairs algorithm

- calculated 15 distances, it means ~70%;
- found the 4 closest pairs (2 of them closer than threshold).

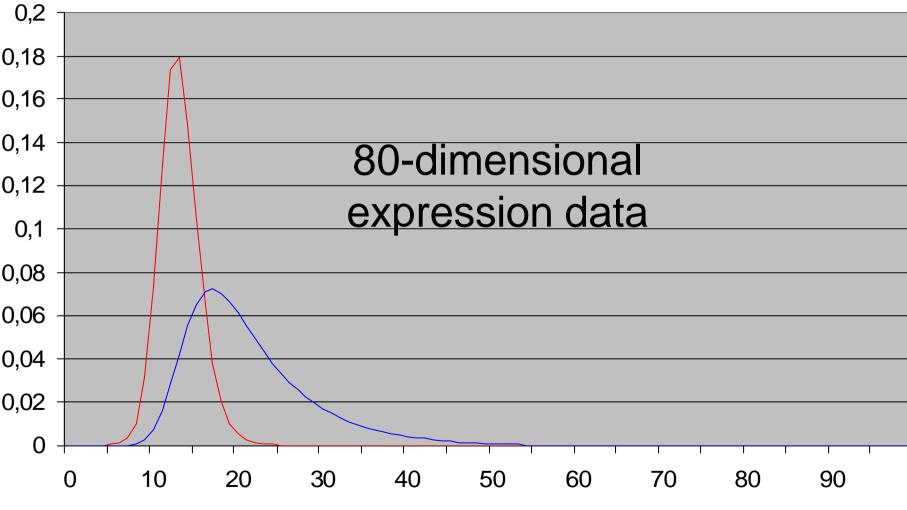
15 randomly chosen distances contain on the average 3 of these 4 similar pairs.

Large example

Dataset:

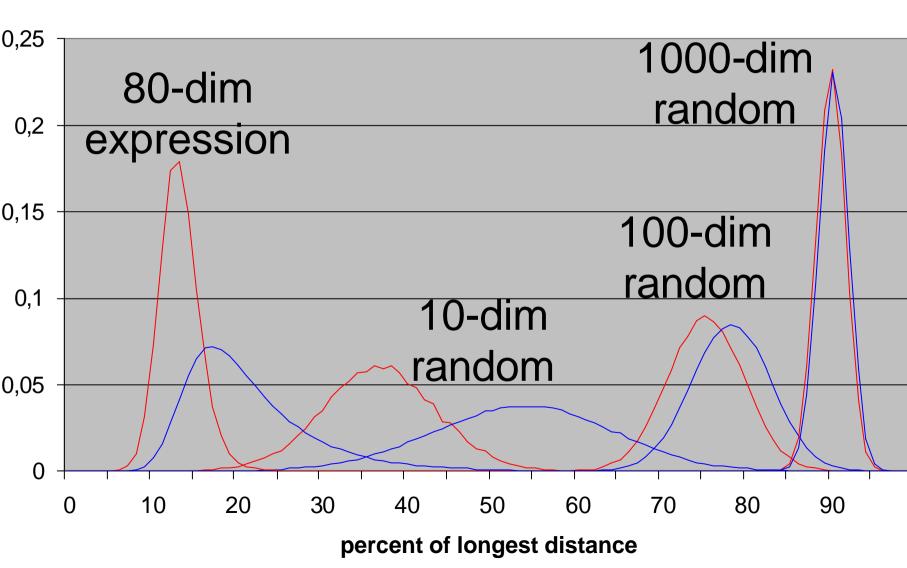
- N = **6000** datapoints;
- $N^{*}(N-1)/2 \sim 18$ million pairs of datapoints.
- **Closest pairs algorithm**
- calculated 1.4 million distances, i.e. ~7%;
- found the 10000 closest pairs (1000 of them closer than threshold).
- 1.4 million randomly chosen distances contain on the average only 700 of these 10000 pairs.

Probability distributions of all distances vs distances from the closest pairs algorithm



percent of longest distance

Probability distributions of all distances vs distances from the closest pairs algorithm



Results

- Random subset of distances
- Approximate
 hierarchical clustering
 - 7% of distances measured

- Final candidates of closest pairs algorithm
- Approximate hierarchical clustering

1% of distances measured

6000 datapoints, 80-dimensional

SAME QUALITY!

Problems

- The algorithm for finding the candidates for similarity is not very efficient – if the dimensionality is small then it may be faster to calculate all the distances.
- The algorithm needs 2N² bytes of memory 1.5 GB for about 25000 human genes.

Future

• Better approximation algorithm

Future

- Better approximation algorithm
- Optimise for speed



Future

- Better approximation algorithm
- Optimise for speed
- Parallelise

