

Chameleon Hashes in the Forward-Secure ID-Based Setting

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MOTIVATION FOR CHAMELEON HASHING

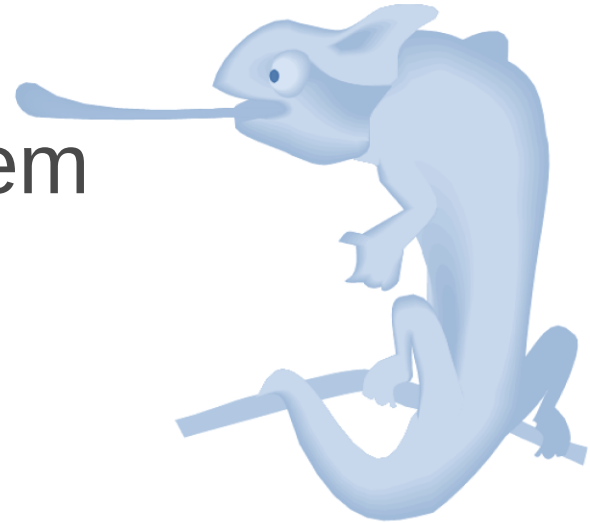
Sanitizable Signature Schemes

- » Allow modification to the original message
 - Pre-determined deletion
 - Pre-determined modification
 - ✓ Chameleon hashes
- » Sender → Sanitizer → Receiver



Chameleon Hashes

- » Introduced by Krawczyk and Rabin in 2000
- » Collision-resistant with a trapdoor for finding collisions
- » Key exposure problem
- » Non-transferable



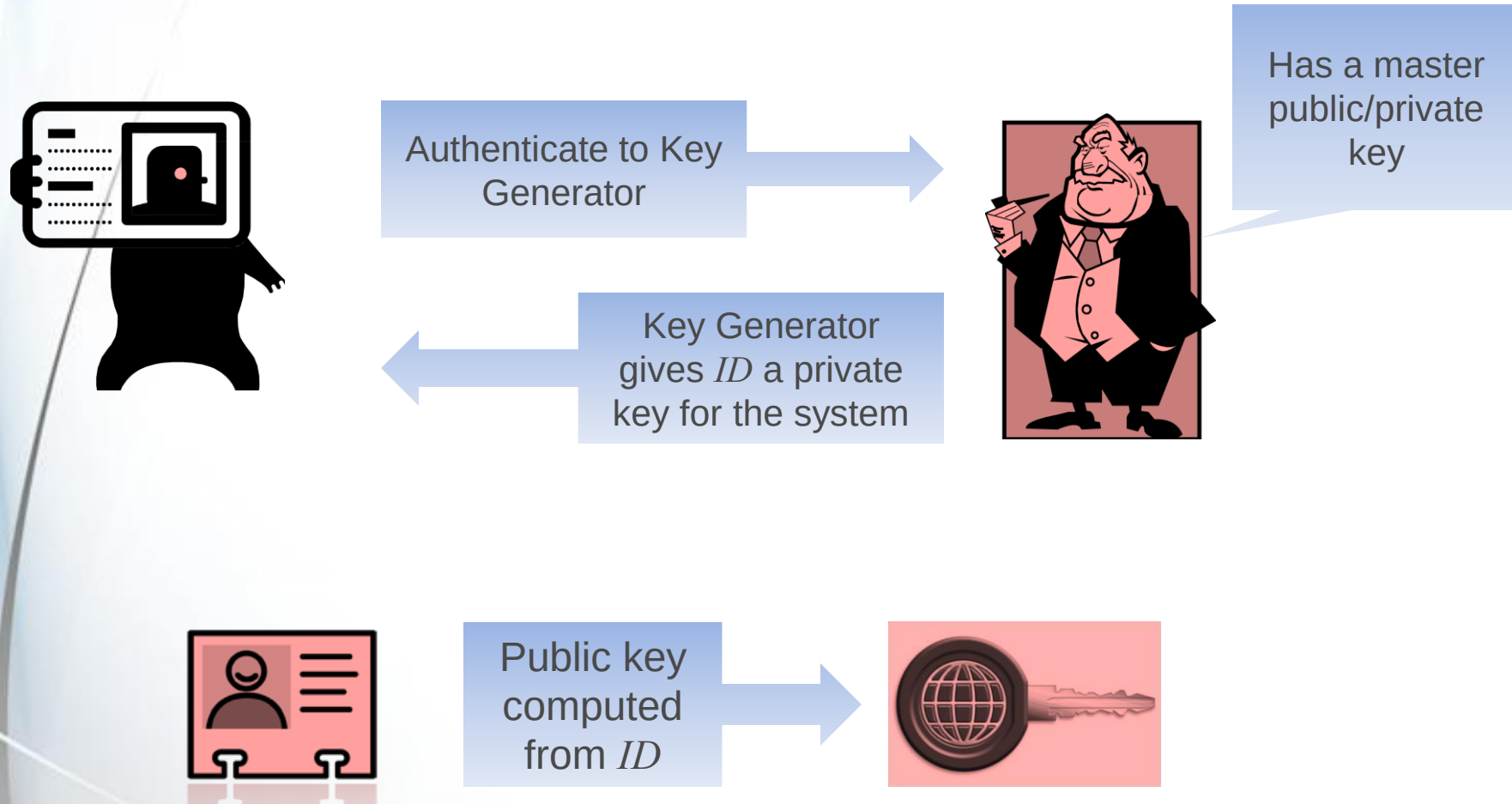
Key Exposure Problem [KR2000]

- » For public key $y = g^x \bmod p$
- » Hash defined as $h(m, r) = g^m y^r \bmod p$
- » One can solve for x given (m, r) and (m', r') such that $g^m y^r = g^{m'} y^{r'}$



PRELIMINARIES

Identity-Based Cryptography



Bilinear Map (Pairing)

Let G_1 $(+)$ and G_2 $(\cdot)$ be two groups of prime order q

$e: G_1 \times G_1 \rightarrow G_2$ a bilinear map:

1. Bilinear:

$$e(\alpha P, \beta Q) = e(P, Q)^{\alpha\beta}$$

2. Non-degenerate

3. Efficiently computable



Bilinear Computational Diffie-Hellman Problem

Given P , αP , βP , γP , compute:

$$e(P, P)^{\alpha\beta\gamma}$$

We will refer to this as BCDH

Bilinear Decisional Diffie-Hellman Problem

Given $P, \alpha P, \beta P, \gamma P$, decide:

random element in G_2 or $e(P, P)^{\alpha\beta\gamma}$

We will refer to this as BDDH

Pseudorandom Bit Generator

» Bellare and Yee 2003

» $G = (G_k, G_n, k, T)$

➤ G_k takes no input, outputs $Seed_0$

➤ G_n deterministically takes input $Seed_{t-1}$, outputs $(Out_t, Seed_t)$ where Out_t is a k -bit block and runs a max of T times

» Indistinguishable from a function that outputs k -bit blocks unif at random



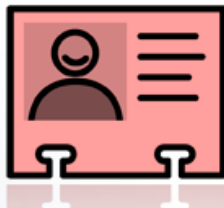
CHAMELEON HASHES IN ID-BASED SETTING W/O KEY EXPOSURE

Chen et al. 2010 Proposed Scheme

» Setup



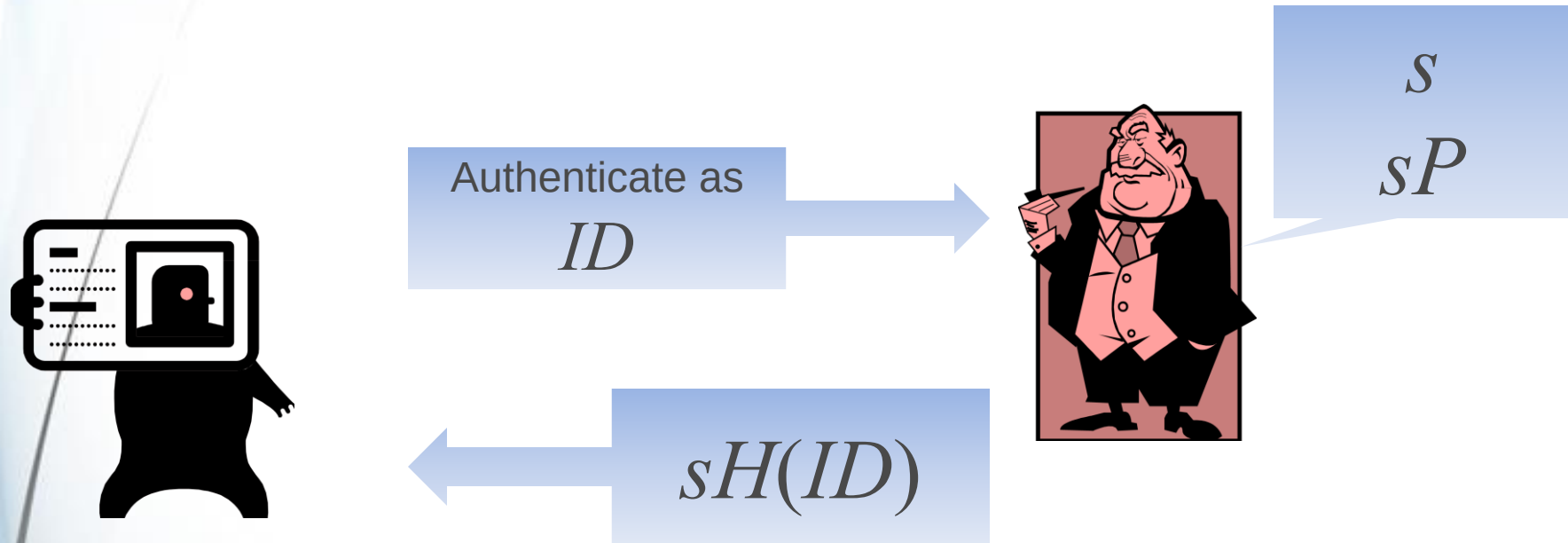
$e: G_1 \times G_1 \rightarrow G_2$
Master Secret key s
Master Public key sP



$H(ID)$



Key Extraction



Chameleon Hash



Sender



public
 $H(ID)$



- Select a uniformly at random
- $r = (aP, e(a(sP), H(ID)))$
- $h = aP + mH_1(L)$

L is a
transaction
label

Collision (Forgery) by ID



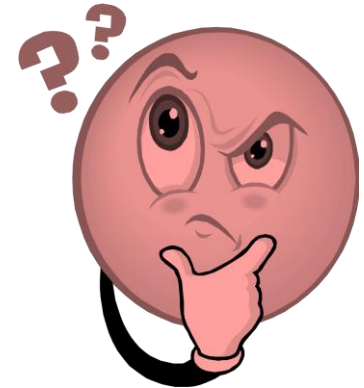
private
 $sH(ID)$

- Select message m'
- $a'P = aP + (m - m') H_1(L)$
- $r' = (a'P, e(a'P, sH(ID)))$

The proof relies on the difficulty of computing the second component of r'

The Problem

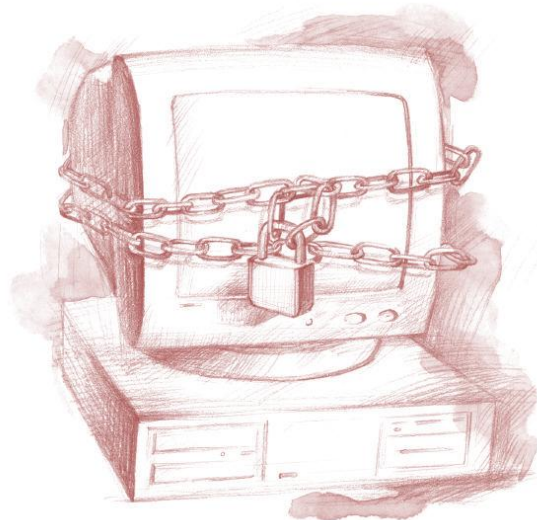
- » Who can verify the correctness of the second component of r and r' ?
 - Sender knows discrete log a
 - Forger using private key
 - BDDH easy
- » Solution
 - Include a NIZK proof



SECURITY MODEL W/ FORWARD SECURITY

Properties

- » Forward-secure collision resistance
- » Indistinguishability



Forward-Secure Collision Resistance

» Users in the system are honest



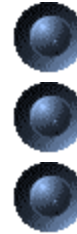
params



P_0



P_1



P_t

SK_{ID} for break-in time t

Collision Forgery

» For $t' < t$

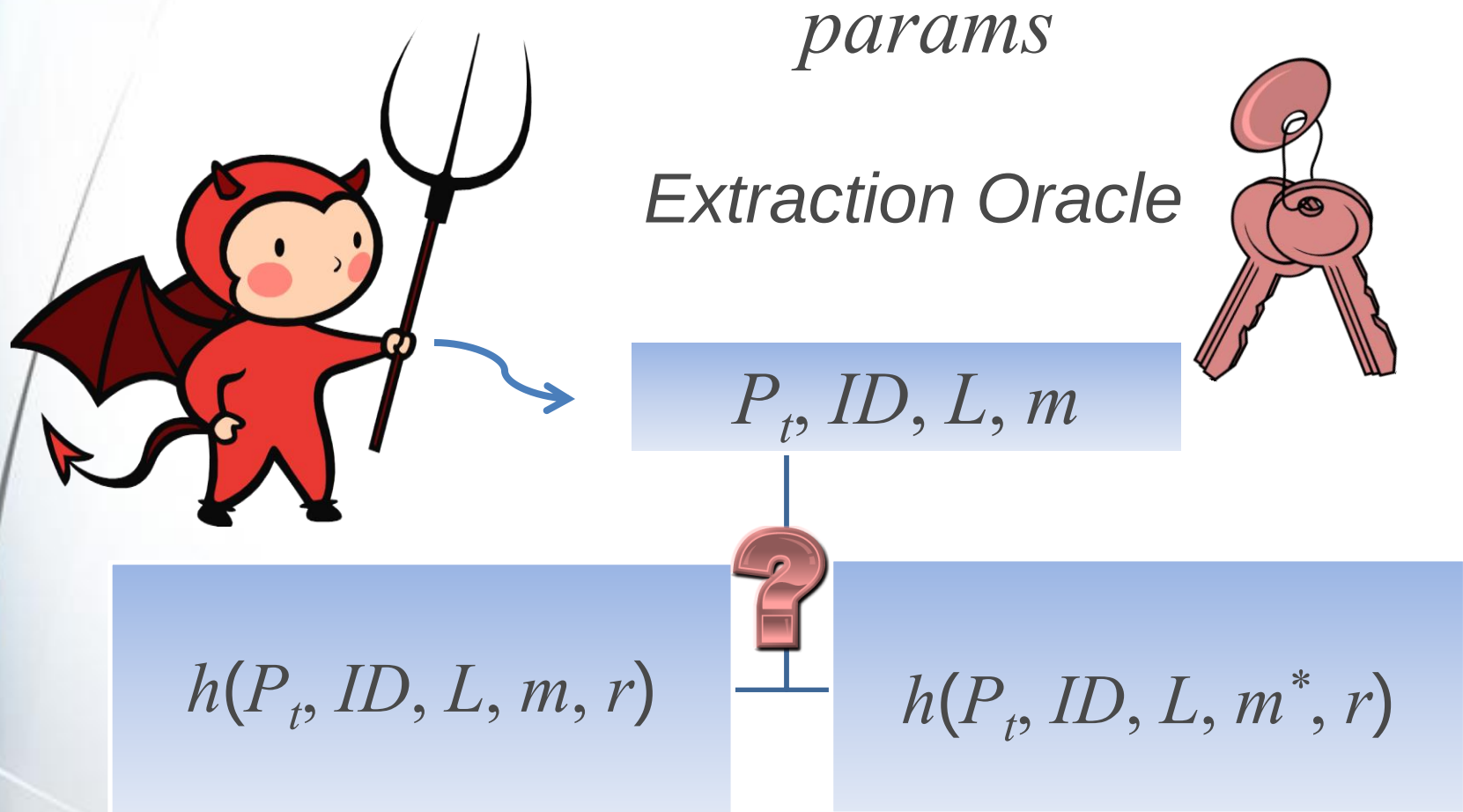


$P_{t'}, ID', L, m, r$

$P_{t'}, ID', L, m', r'$

Same hash output

Indistinguishability



PROPOSED CONSTRUCTION

Proposed Forward-Secure KGC Model



$$e: G_1 \times G_1 \rightarrow G_2$$

$$G = (G_k, G_n, k, T)$$

At time $t=0$

Master secret key $S_0 = (s_0, Seed_0)$

Master public key $P_0 = s_0 P$

Given $S_{t-1} = (s_{t-1}, Seed_{t-1})$

$G_n(Seed_{t-1}) = (Out_t, Seed_t)$

Compute $s_t = H(Out_t)s_{t-1}$

Master secret key $S_t = (s_t, Seed_t)$

Master public key $P_t = s_t P$

Master
Key
Update

Key Extraction and Identity Update



Given $S_{t-1} = (s_{t-1} H(ID), Seed_{t-1}), P_{t-1}$

$G_n(Seed_{t-1}) = (Out_t, Seed_t)$

User secret key $S_t = (H(Out_t) s_{t-1} H(ID), Seed_t)$
 $= (s_t H(ID), Seed_t)$

Master public key $P_t = H(Out_t) P_{t-1}$

User
Key
Update

Hashing Algorithm

Sender



- Select a uniformly at random
- $r = (aP, e(aP_t, H(ID)))$
- $h = aP + mH_1(L)$ and NIZK π that r was correctly formed

Collision (Forging) Algorithm



Receiver

- Select message m'
- $a'P = aP + (m - m') H_1(L)$
- $r' = (a'P, e(a'P, s_t H(ID)))$
- NIZK π' that r' was correctly formed

SECURITY OF PROPOSED CONSTRUCTION

BCDH Reduction

Challenger

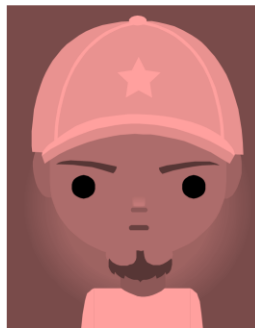


$P, \alpha P, \beta P, \gamma P$

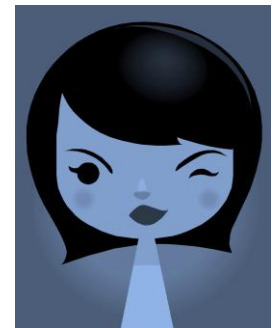
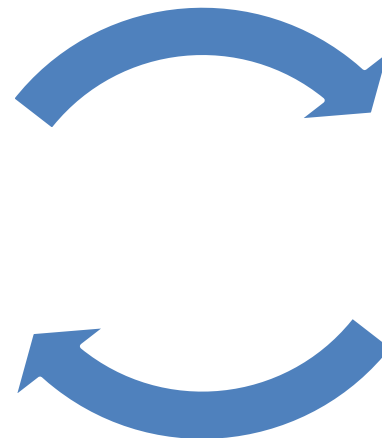
$e(P, P)^{\alpha\beta\gamma}$

A can create a collision in the hash

B interacts with *A* to solve BCDH



B



A

Collision Resistance

- » Assumption that BCDH is hard
- » Using the second component of r and r' we have the following:

$$\begin{aligned} &\triangleright e(a'P, s_t H(ID)) \\ &\quad = e(aP + (m-m') H_1(L), s_t H(ID)) \\ &\quad = e(aP, s_t H(ID)) e(H_1(L), s_t H(ID))^{m-m'} \end{aligned}$$

$$\begin{aligned} &\triangleright e(a'P, s_t H(ID)) / e(aP, s_t H(ID)) \\ &\quad = e(s_t H(ID), H_1(L))^{m-m'} \end{aligned}$$

- » $e(s_t H(ID), H_1(L))$ used in simulation to introduce challenge

BCDH Challenge

Given P

$$\alpha P = P_t = s_t P$$

$$\beta P = H(ID)$$

$$\gamma P = H_1(L)$$

compute:

$$e(s_t H(ID), H_1(L)) = e(P, P)^{\alpha\beta\gamma}$$

Open Problem

» Attribute-based setting

- User with threshold number of attributes can compute collision
- Sahai and Waters
 - ✓ Public parameter for each attribute
- Chameleon hash with the following condition:
 - ✓ Hash depends on message, attributes, and attribute authority's public key
 - ✓ User and attribute authority interact once

THANKS