

# Partiality is an Effect

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# Outline

- Is partiality pure or not?  
Motivating example
- Partiality by finite failure vs non-termination
- Lie management
- Capretta's (or Adámek et al.'s?) monad for iteration
- Recursion in Capretta's monad
- A quotient
- Adding iteration to other effects
- Signals and comonads

## Example: Toy languages

- We think this is a pure implementation of an imperative language:

```
semS :: Stm -> State -> State
semS (x ::= a) st    = upd x (semA a st) st
semS Skip st        = st
semS (s1 :\ s2) st   = semS s2 (semS s1 st)
semS (If b s1 s2) st = if semB b st then semS s1 st else semS s2 st
semS (While b s) st  = if semB b st then semS (While b s) (semS s st)
                    else st
```

- This is a pure implementation as well:

```
semS :: Stm -> State -> [State]
semS (x ::= a) st    = return (upd x (semA a st) st)
semS Skip st        = return st
semS (s1 :\ s2) st   = do st' <- semS s1 st
                        st'' <- semS s2 st'
                        return st''
semS (If b s1 s2) st = if semB b st then semS s1 st else semS s2 st
semS (While b s) st  = semS (If b (s :\ While b s) Skip) st
semS (s1 :| s2) st   = semS s1 st ++ semS s2 st
```

- This is pure too, they say:

```
semS :: Stm -> State -> IO State
semS (x ::= a) st    = return (upd x (semA a st) st)
semS Skip st        = return st
semS (s1 :\ s2) st   = do st'  <- semS s1 st
                      st'' <- semS s2 st'
                      return st''

semS (If b s1 s2) st = if semB b st then semS s1 st else semS s2 st
semS (While b s) st  = semS (If b (s :\ While b s) Skip) st
semS (Print a) st    = do { print (semA a st) ; return st }
```

- And everybody says this is not:

```
unsafePerformIO :: IO a -> a

semS :: Stm -> State -> State
semS (x ::= a) st    = upd x (semA a st) st
semS Skip st        = st
semS (s1 :\ s2) st   = semS s2 (semS s1 st)
semS (If b s1 s2) st = if semB b st then semS s1 st else semS s2 st
semS (While b s) st  = semS (If b (s :\ While b s) Skip) st
semS (Print a) st    = case unsafePerformIO (print (semA a st)) of
                        () -> st
```

- This biased and unfair. Because of While we can loop! Loops may not terminate. What's pure about non-termination?

So our real situation is:

```

unsafeRepeat :: (a -> Either b a) -> a -> b
unsafeRepeat f a = case f a of
    Left  b  -> b
    Right a' -> unsafeRepeat f a'

semS :: Stm -> State -> State
semS (x ::= a) st  = upd x (semA a st) st
semS Skip st      = st
semS (s1 ;\ s2) st = semS s2 (semS s1 st)
semS (If b s1 s2) st = if semB b st then semS s1 st else semS s2 st
semS (While b s) st = if semB b st then semS unsafeRepeat k st else st
                    where k st = let st' = semS s st
                                in case semB b st' of
                                    True  -> Right st'
                                    False -> Left  st'

```

## Problem

- We have an impure combinator

```
unsafeRepeat :: (a -> Either b a) -> a -> b
```

```
unsafeRepeat f a = case f a of
```

```
    Left  b  -> b
```

```
    Right a' -> unsafeRepeat f a'
```

- We would like to have a pure combinator

```
repeat :: (a -> M (Either b a)) -> a -> M b
```

for some monad encapsulating the impurity.

## Finite failure vs. non-termination

- The error monad is perfect for partiality from finite failure (e.g., because of a pattern-match failure), but useless for non-termination.
- Or shall we try?

```
data Eugenio a = Eventually a | Never
```

```
RepeatE0 :: (a -> Eugenio (Either b a)) -> a -> Eugenio b
```

```
RepeatE0 f a = case f a of
```

```
    Eventually (Left b ) -> Eventually b
```

```
    Eventually (Right a') -> RepeatE0 f a'
```

```
    Never                -> Never
```

This has not captured the possibility for non-termination.

- How do we improve??

```
repeatE  :: (a -> Eugenio (Either b a)) -> a -> Eugenio b
```

```
repeatE  f a = let
```

```
    c = RepeatE0 f a
```

```
  in if halting c then c else Never
```

This can't be serious!...

- More seriously, instead of the error monad one needs a “lifting” monad...



## Conor's story from Monday

- Idea: Use the reader monad and you can be clean... until you consult your environment.
- The general parameterized reader monad:

```
newtype Reader r a = Reader { runReader :: r -> a }
```

```
instance Functor (Reader r) where
```

```
  fmap f c = Reader (\ r -> f (runReader c r))
```

```
instance Monad (Reader r) where
```

```
  return a = Reader (\ _ -> a)
```

```
  c >>= k = Reader (\ r -> runReader (k (runReader c r)) r)
```

- The specific instance for iteration-like combinators from the environment:

```
newtype URT = URT { unURT :: forall a b.
                    (a -> Either b a) -> a -> b }
```

```
type Conor a = Reader URT a
```

```
repeatC :: (a -> Conor (Either b a)) -> a -> Conor b
```

```
repeatC k a = Reader (\ ur ->
                      unURT ur (\ a' -> runReader (k a') ur) a)
```

- Your environment tells you a big lie:

```
trustBigLie :: Conor a -> a
```

```
trustBigLie c = runReader c (URT unsafeRepeat)
```

## Capretta's monad

- Idea: Take waiting seriously, charge a unit cost for every iteration cycle.
- The parameterized delay datatype:

```
data Venanzio a = Now a | Later (Venanzio a)      -- coinductive
```

```
outV :: Venanzio a -> Either a (Venanzio a)
```

```
outV (Now a)    = Left a
```

```
outV (Later c) = Right c
```

- It's ok to use coiteration and primitive corecursion:

```
unfoldV :: (x -> Either a x) -> x -> Venanzio a
```

```
unfoldV p x = case p x of
```

```
    Left  a  -> Now a
```

```
    Right x' -> Later (unfoldV p x')
```

```
corecV :: (x -> Either a (Either (Venanzio a) x)) -> x -> Venanzio a
```

```
corecV p x = case p x of
```

```
    Left  a          -> Now a
```

```
    Right (Left  c)  -> Later c
```

```
    Right (Right x') -> Later (corecV p x')
```

- Or one may use general guarded-by-constructions corecursion.

- First example: infinite waiting:

```
never :: Venanzio a
never = Later never           -- coiterative
```

- The delay monad:

```
instance Functor Venanzio where
  fmap f (Now a)    = Now (f a)           -- coiterative
  fmap f (Later c) = Later (fmap f c)
```

```
instance Monad Venanzio where
  return a = Now a
  Now a >>= k = k a           -- primitive corecursive
  Later c >>= k = Later (c >>= k)
```

- Iteration (not obviously structurally corecursive):

```
repeatV :: (a -> Venanzio (Either b a)) -> a -> Venanzio b
repeatV f a = f a >>= \ c -> case c of
```

```
    Left b -> Now b
```

```
    Right a' -> Later (repeatV f a')
```

- An alternative definition (obviously coiterative, but non-trivially equivalent to the previous one):

```
repeatV :: (a -> Venanzio (Either b a)) -> a -> Venanzio b
repeatV f a = whileV f (Now (Right a))
```

```
whileV :: (a -> Venanzio (Either b a)) ->
        Venanzio (Either b a) -> Venanzio b
```

```
whileV f (Now (Left b)) = Now b
```

```
whileV f (Now (Right a)) = Later (whileV f (f a))
```

```
whileV f (Later c) = Later (whileV f c)
```

---

## Capretta vs Adámek, Milius et al.

- The Capretta monad  $A \mapsto \nu X.A + X$  has been discussed extensively in category theory.
- It is the free completely iterative monad over the identity functor.
- In general, the free completely iterative monad over a functor  $H$  is  $A \mapsto \nu X.A + HX$ .
- Complete iterativeness: Unique existence of a combinator satisfying the equation of repeat.
- Freeness: the “smallest” such monad.
- In a good mathematical sense, Capretta’s monad is the universal one among the monads suitable for capturing iteration.

## Recursion in Capretta's monad

- Idea: Arrange for a race between all finite approximations of the fixedpoint.

```
generalV :: ((a -> Venanzio b) -> a -> Venanzio b)
           -> a -> Venanzio b
```

```
generalV phi a = aux (\ _ -> never)
  where aux k = race (k a) (Later (aux (phi k)))
```

```
race :: Venanzio b -> Venanzio b -> Venanzio b
race (Now b0) _ = Now b0
race (Later _) (Now b1 _) = Now b1
race (Later c0) (Later c1) = Later (race c0 c1)
```



## A quotient

- Idea: Forget about the cost bookkeeping and get half-way back to the error monad.
- First identify all bisimilar elements in the coinductive type.
- Define an equivalence relation  $\sim$  inductively by

$$\frac{}{c \sim c} \quad \frac{c \sim d}{\text{later } c \sim d} \quad \frac{c \sim d}{c \sim \text{later } d}$$

- Define also a consistency relation  $\wedge$  coinductively by the rules

$$\frac{}{c \wedge c} \quad \frac{c \wedge d}{\text{later } c \wedge d} \quad \frac{c \wedge d}{c \wedge \text{later } d}$$

This is not transitive, but it is closed under  $\sim$ .

- Now the quotient of Capretta's monad wrt.  $\sim$  is a monad too.
- One has to verify that all operations are still welldefined.

For `race`, one has to require that the two arguments are consistent.

This is met in the calls to `race` in `generalV`.

## Adding iteration to other monads

- For any monad, there is a monad supporting iteration.

```

newtype Iter r a = It { unIt :: r (Either a (Iter r a)) }
                                                    -- coinductive

instance Functor r => Functor (Iter r) where
  fmap f (It c) = It (fmap (either (Left . f) (Right . fmap f)) c)

instance Monad r => Monad (Iter r) where
  return a = It (return (Left a))
  It c >>= k = It (c >>= either (unIt . k) (return . Right . (>>= k)))

mrepeat :: Monad r => (a -> Iter r (Either b a)) -> a -> Iter r b
mrepeat f a = f a >>= either return (It . return . Right . repeatI f)

```

- The original monad can be embedded in the derived one.

```

lift :: Functor r => r a -> Iter r a
lift c = It (fmap Left c)

```

- In a more concise notation, instead of the monad  $A \mapsto \nu X. A + X$ , we are now considering the monad  $A \mapsto \nu X. R(A + X)$  induced by a monad  $R$ .

Quite importantly, this is not the same as  $A \mapsto \nu X. A + RX$ , which is the free completely iterative monad on  $R$  as a functor.