Web services composition with WS-BPEL and OWL-S

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Outline

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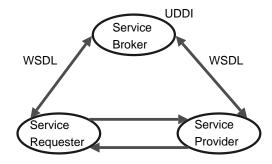
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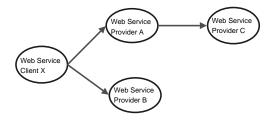
What is a web service?

- Web service is web-based enterprise application that use open, XML-based standards and transport protocols to exchange data with calling clients.
- Web service is a software component that is described via WSDL and is accessible via standard network protocols such as but not limited to SOAP over HTTP.
- Web service should be
 - Based on open standards
 - Platform independent
 - Application independent
 - Enable to share data and resources

Web services architecture



Web services composition



- Is the task of combining and linking existing web services to create new web processes in order to add value to the collection of services.
- Two approaches:
 - Industry solution: WS-BPEL, XLANG, WSFL, WSCI, BPML
 - Semantic web solution: OWL-S, OWL, DAML-S, DAML+OIL

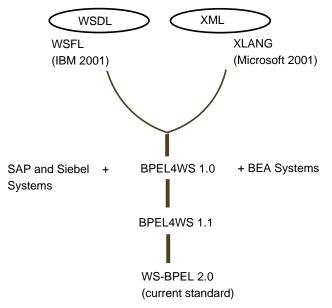
Composition: orchestration and choreography

- Private processes manage services inside a given organization – WS orchestration
- Public processes manage services across several organizations – WS choreography

WS-BPEL

- WS-BPEL stands for Web Services Business Process Execution Language.
- WS-BPEL is XML grammar defining and standardizing structures necessary for web services orchestration.
- Composition is based on pre-modeled workflow.
- In WS-BPEL everything is a service.

WS-BPEL family tree



A little about WS-BPEL terminology

- Activities message exchange or intermediate result transformation
- Process the composition result
 - A process consists of a set of activities.

Activities in WS-BPEL

- From BPEL4WS
 - Basic activities the ones that do something.
 - invoke
 - receive
 - reply
 - wait
 - empty
 - Structured activities the ones that organize basic activities without doing anything by themselves.
 - sequence
 - flow
 - switch
 - ► while
 - ► pick
- Newer additions
 - ► If
 - Repeat until
 - ForEach
 - ► Exit

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Other control flow features in WS-BPEL

- Variables to hold messages or data
- Error handling allows to catch and handle errors
- Compensation handling allows to undo steps that have already been completed
- Message correlation allows processes to participate in stateful conversations

WS-BPEL example – process

```
<process name ="TripHandling"... >
  <partnerLinks>
    <partnerLink name ="Customer"</pre>
               myRole = "TripHandlingAgent"
      partnerLinkType ="ExternalServiceLink"
          partnerRole ="CustomerAgent"/>
    <partnerLink name ="FlightService"</pre>
               myRole = "TripHandlingAgent"
      partnerLinkType ="InternalServiceLink"
          partnerRole ="FlightServiceAgent"/>
    <partnerLink name ="HotelService"</pre>
               myRole = "tripHandlingAgent"
      partnerLinkType ="InternalServiceLink"
          partnerRole ="HotelServiceAgent"/>
  </partnerLinks>
  <variables> ... </variables>
  . . .
```

```
</process>
```

WS-BPEL example – variables

```
<variables>
  <variable name ="OrderEvent"</pre>
     messageType ="OrderEventType"/>
  <variable name ="TripRequest"
     messageType ="TripRequestType"/>
  <variable name ="FlightRequest"</pre>
     messageType ="FlightRequestType"/>
  <variable name = "HotelRequest"
     messageType ="HotelRequestType"/>
  <variable name ="BookingFailure"
     messageType ="BookingFailureType"/>
</variables>
```

```
<sequence>
  <receive partnerLink ="Customer"
               portType ="pt1"
              operation ="CToCI"
               variable ="OrderEvent"
  </receive>
  < flow >
    <invoke partnerLink ="HotelService"</pre>
                portType ="pt2"
               operation ="CITOHS"
          inputVariable = "HotelRequest">
    </invoke>
    . . .
  </flow>
</sequence>
```

```
< flow >
    <receive partnerLink = "HotelService"
                portType ="pt4"
               operation = "HSToEVAL1"
                variable ="HotelRequest">
         <correlations>
            <correlation set="tripIdentification"/>
         </correlations>
   </receive>
   <receive partnerLink ="FlightService"
               . . .
   </receive>
</flow>
```

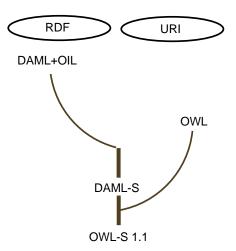
```
<switch>
  <case condition ="condition1">
    <invoke partnerLink ="Customer"...> </invoke>
 </case>
  <otherwise>
    < flow >
      <invoke partnerLink ="Customer"...> </invoke>
      <switch>
        <case condition="condition2">
          <invoke partnerLink ="HotelService"...>
          </invoke>
        </case>
        <otherwise>
          <invoke partnerLink ="FlightService"...>
          </invoke>
      </switch>
      . . .
```

</switch>

About OWL-S

- OWL-S stands for Web Ontology Language for Services (or Ontology Web Language for Services)
- It is an ontology that enables automatic service discovery, invocation, composition and execution monitoring.
- Composition is based on pre- and post-conditions.

OWL-S family tree



Full OWL-S



- ServiceProfile high-level description of the service
- ServiceModel detailed description of the service in which it is modeled as a process
- ServiceGrounding binding level information of how a client can access the service

OWL-S composition templates

- Sequence
- Split
- Unordered
- Split + Join
- Choice
- Condition
- If-Then-Else
- Iterate
- Repeat-Until

OWL-S example 1

<process:composedOf> <process:Sequence> <process:components rdf:parseType="Collection"></process:components rdf:parseType="Collection"> <process:AtomicProcess rdf:about= "#GetDesiredFlightDetails"/> <process:AtomicProcess rdf:about= "#SelectAvailableFlight"/> <process:CompositeProcess rdf:about=</pre> "#BookFlight"/> </process:components> </process:Sequence> </process:composedOf> </process:CompositeProcess>

OWL-S example 2

</process:CompositeProcess>

OWL-S example 3

```
<process:AtomicProcess rdf:ID="LogIn">
  <process:hasInput rdf:resource="#AcctName_In"/>
  <process:hasInput rdf:resource="#Password_In"/>
</process:AtomicProcess>
<process:Input rdf:ID="AcctName In">
  <process:parameterType rdf:resource=</pre>
                           "&concepts;#AcctName">
</process:Input>
<process:Input rdf:ID="Password In">
  <process:parameterType rdf:resource=</pre>
                           "&concepts; #Password" >
</process:Input>
```

Comparison of WS-BPEL and OWL-S

WS-BPEL	OWL-S
Industry driven	Academy driven
Lacks semantics	Majority of services are
described in WSDL	
Runtime engine	Planner
Has good control over workflow	
at design time. Not too flexible	
at runtime	More flexible at runtime
Inputs and outputs	
of the service described in WSDL	Pre- and post-conditions
Set of choices is pre-determined	Choises are based on goals
Set of choices is pre-determined	Choises are based on goals

For further reading

Matthieu Riou

WS-BPEL Guide 2004

Oasis WS-BPEL Technical committee

Web Services Business Process Execution Language Version 2.0 January 2006

Michael Hu

Web Services Composition, Partition, and Quality of Service in Distributed System Integration and Re-engineering 2004

Biplav Srivastava, Jana Koehler

Web Service Composition - Current Solutions and Open Problems 2003

- http://www.ebpml.org/
- http://java.sun.com/webservices/
 - http://www.daml.org/services/owl-s/1.1/

WS-BPEL example – process

```
<process name ="TripHandling"></process name = "TripHandling">
  <partners>
    <partner name ="Customer"
            myRole = "TripHandlingAgent"
  serviceLinkType ="ExternalServiceLink"
      partnerRole ="CustomerAgent"/>
    <partner name ="FlightService"</pre>
            myRole = "TripHandlingAgent"
  serviceLinkType ="InternalServiceLink"
      partnerRole ="FlightServiceAgent"/>
    <partner name ="HotelService"</pre>
            myRole = "tripHandlingAgent"
  serviceLinkType ="InternalServiceLink"
      partnerRole = "HotelServiceAgent" />
  </partners>
  <containers> ... <containers>
  . . .
```

</process>

WS-BPEL example – containers

```
<containers>
  <container name ="OrderEvent"
      messageType ="OrderEventType"/>
  <container name ="TripRequest"
      messageType ="TripRequestType"/>
  <container name ="FlightRequest"
      messageType ="FlightRequestType"/>
  <container name ="HotelRequest"
      messageType ="HotelRequestType"/>
  <container name = "BookingFailure"
      messageType ="BookingFailureType"/>
</containers>
```

```
<sequence>
  <receive partner="Customer"
          portType ="pt1"
         operation ="CToCI"
         container ="OrderEvent">
  </receive>
  <flow>
    <invoke partner ="HotelService"</pre>
            portType ="pt2"
           operation ="CIToHS"
     inputContainer = "HotelRequest">
    </invoke>
    . . .
  </flow>
</sequence>
```

```
<flow>
    <receive partner = "HotelService"
            portType ="pt4"
           operation = "HSTOEVAL1"
           container = "HotelRequest">
   </receive>
   <receive partner ="FlightService"
           portType ="pt5"
          operation = "FSToEVAL1"
          container = "FlightRequest">
   </receive>
</flow>
```

```
<switch>
  <case condition ="condition1">
    <invoke partner ="Customer"...> </invoke>
 </case>
  <otherwise>
    < flow >
      <invoke partner ="Customer"...> </invoke>
      <switch>
         <case condition="condition2">
           <invoke partner ="HotelService"...>
           </invoke>
         </case>
         <otherwise>
           <invoke partner ="FlightService"...>
           </invoke>
        </otherwise>
      . . .
```

</switch>