## Size reduction of multitape automata

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Literature:

Tamm, H. On minimality and size reduction of one-tape and multitape finite automata. PhD thesis, Department of Computer Science, University of Helsinki, Finland, 2004.

Tamm, H., Nykänen, M., and Ukkonen, E. Size reduction of multitape automata. Tenth Int. Conf. on Implementation and Application of Automata (CIAA 2005). To appear in: LNCS 3845, Springer-Verlag, 2006.

## Motivation

- To develop a string handling and manipulating database system
- Expressing string predicates in the Alignment Declaration language
- String declarations are converted into an executable form via an intermediate form - two-way multitape automata
- Size reduction of multitape automata


## Size reduction of multitape automata

We present:

- multitape automata size reduction algorithm
- NFA reduction algorithm (based on [Kameda and Weiner])

We combine these two algorithms to get an algorithm for reducing the size of our two-way multitape automata.

## Alignment Declaration Language

Grahne, G., Hakli, R., Nykänen, M., Tamm, H., and Ukkonen, E. Design and implementation of a string database query language. Inform. Syst. 28, (2003), 311-337.

To describe string comparison and manipulation operations over several strings that are manipulated together.

Strings are denoted by variables $x, y, \ldots$. Each string is surrounded by left and right endmarkers [ and ]. Initially, the current position for each string is its left endmarker. To scan a string, the current position can be moved either to the next or previous symbol. A basic statement is an on-statement, for example, like

```
scan x on x='a'
rightscan x,y on x=y
```


## An example

```
reversal(x, y)
    keep x in 'a', 'b'
    keep y in 'a', 'b'
    repeat * times
        scan x on
    end
    scan }\textrm{x}\mathrm{ on }\textrm{x}=\mathrm{ ]
    repeat * times
        rightscan x on
        scan y on x=y
    end
    rightscan x on x=[
    scan y on y=]
    end
    end
```


## Example: multitape automaton

```
reversal(x, y)
    keep x in 'a', 'b'
    keep y in 'a', 'b'
    repeat * times
        scan x on
    end
    scan x on x=]
    repeat * times
        rightscan x on
            scan y on x=y
    end
    rightscan x on x=[
    scan y on y=]
    end
    end
```



Example: expanded automaton


## Automaton transformations

Swap Upwards
(a)



Swap Downwards
(b)


Sink Combine

Source Combine
(c)


(d)


## Towards the reduction algorithm

Let $A=\left(Q, \Sigma, \delta, q_{I}, F\right)$ be an $n$-tape automaton.
Let $\Sigma^{\prime}=\Sigma \cup\{[], @,\} \cup\{L, R\}$. Let $a \in \Sigma^{\prime}, i \in\{1, \ldots, n\}$, and $q_{1}, q_{2}, q \in Q$.
procedure MoveTransitionUp( $\left.A,\left(q_{1}, a_{i}, q_{2}\right), q\right)$

1. if transition $\left(q_{1}, a_{i}, q_{2}\right)$ exists in $A$ then
2. use the Sink Combine transformation to merge all such states that are reachable from $q_{1}$ by a transition labelled by $a_{i}$ and suitable for this transformation;
3. if $q \neq q_{1}$ and outdegree $\left(q_{1}\right)=1$ then
4. use the Swap Upwards transformation on the outgoing transition of $q_{1}$ and let $T$ be the set of transitions with the label $a_{i}$ created by this transformation;
5. for all $\left(q_{1}^{\prime}, a_{i}, q_{2}^{\prime}\right) \in T$ where $q_{1}^{\prime}, q_{2}^{\prime} \in Q$ do
6. MoveTransitionUp $\left(\left(q_{1}^{\prime}, a_{i}, q_{2}^{\prime}\right), q\right)$;

## Towards the reduction algorithm

Def. A transition is called a future transition for the state $q$ and tape $i$ if it is the first transition involving this tape on some path in $A$ that starts from $q$.

Let us fix some $q \in Q, a \in \Sigma^{\prime}$ and $i \in\{1, \ldots, n\}$. We want to find a set of future transitions for $q$ and $i$, with the label $a_{i}$, such that by calling the procedure MoveTransitionUp() for each of these transitions and the state $q$, we can reduce the number of states of $A$ by a certain amount.

## Towards the reduction algorithm

Let $F T_{q, i, a}$ be a maximal set of future transitions for $q$ and $i$, with the same label $a_{i}$ such that the following three conditions hold for the set $P_{F T_{q, i, a}}$ of all paths in $A$ which start from $q$ and end by any transition $\left(q^{\prime}, a_{i}, q^{\prime \prime}\right) \in F T_{q, i, a}$. Let $p$ be any path in $P_{F T_{q, i, a}}$. Let the two last states on $p$ be $q^{\prime}$ and $q^{\prime \prime}$.

Assume the following:
(i) there are no loops in $p$, except that $q^{\prime \prime}$ may be equal to $q$;
(ii) every state on $p$ that appears after $q$ and before $q^{\prime \prime}$ is non-initial and non-final, all of its incoming and outgoing transitions are traversed by some path in $P_{F T_{q, i, a}}$, and all of its incoming transitions involve a tape that is different from $i$;
(iii) if $q^{\prime}$ has more than one outgoing transition then $q^{\prime \prime}$ is non-initial and has only one incoming transition.

## Towards the reduction algorithm

Proposition P1. The set $F T_{q, i, a}$ is uniquely defined.
Proposition P2. The series of calls to the procedure MoveTransitionUp() where it is invoked with every transition in $F T_{q, i, a}$ and $q$, results in size reduction of $A$ by $\left|F T_{q, i, a}\right|-1$ states.

Also, for another $b \in \Sigma^{\prime}$ with the set $F T_{q, i, b}$, the application of transformations of (P2) for the set $F T_{q, i, a}$ does not affect the application of transformations of (P2) for the set $F T_{q, i, b}$.

The proofs can be found in my PhD thesis.
Similarly to the conditions (i)-(iii), symmetric conditions can be specified that allow to eliminate states from the automaton by a symmetric procedure MoveTransitionDown() that uses the Source Combine and Swap Downwards transformations.

## Reduction algorithm for automaton $A$

1. $m:=0$; reduced $:=$ true; $A_{1}:=\operatorname{CopyOf}(A)$;
2. $\quad$ while reduced $=$ true do
3. reduced $:=$ false;
4. for tape $:=1$ to $n$ do
5. $\quad m_{u p}:=\operatorname{Upwards}(A$, tape $)$;
6. $\quad m_{\text {down }}:=$ Downwards $\left(A_{1}\right.$, tape $)$;
7. if $m_{\text {up }}>0$ or $m_{\text {down }}>0$ then
8. 
9. 
10. 
11. 
12. 
13. 
14. 

if $m_{u p} \geq m_{\text {down }}$ then
$A_{1}:=\operatorname{CopyOf}(A) ;$
$m:=m+m_{u p} ;$
else

$$
A:=\operatorname{CopyOf}\left(A_{1}\right) ;
$$

$m:=m+m_{\text {dow } n} ;$
reduced $:=$ true;
15. return $A, m$;

## procedure Upwards $(A$, tape $)$

1. $m:=0$;
2. reduced $:=$ true;
3. $\quad$ while reduced $=$ true do
4. reduced $:=$ false;
5. for all $q \in Q$ as long as reduced $=$ false do
6. find the set $F T_{q, \text { tape }}=\bigcup_{a \in \Sigma^{\prime}} F T_{q, \text { tape }, a}$;
7. for all $a \in \Sigma^{\prime}$ where $\left|F T_{q, \text { tape }, a}\right|>1$ do
8. find a state $q^{\prime}$ such that $F T_{q^{\prime}, \text { tape }, a}=F T_{q, \text { tape }, a}$ and the longest path from $q^{\prime}$ to the originating state of any transition in $F T_{q, t a p e, a}$ is of minimal length;
9. for all $t \in F T_{q^{\prime}, \text { tape }, a}$ do
10. MoveTransitionUp $\left(A, t, q^{\prime}\right)$;
11. $m:=m+\left|F T_{q^{\prime}, \text { tape }, a}\right|-1 ;$ reduced $:=$ true;
12. return $m$;

Example: reduction algorithm in work


Example: the resulting automaton


Example: applying the reduction algorithm to the automaton for reversal ( $x, y$ ) predicate


## Another approach: using NFA reduction algorithms

Our multitape automata can be viewed as (one-tape) NFAs over the alphabet $\left\{a_{i} \mid a \in \Sigma^{\prime}, i \in\{1, \ldots, n\}\right\}$. Therefore, we can apply NFA size reduction methods as well.

We consider NFA reduction based on [Kameda and Weiner, 1970].
Let $A$ be an NFA and let $C=\operatorname{subset}$ _construction $\left(A^{R}\right)$.
Kameda and Weiner: two states of $A$ are equivalent if and only if they appear exactly in the same states of $C$. This is useful for DFA minimization - by merging the equivalent states one can find a minimal DFA. But this method can be used for NFA reduction, too.

Similarly, we can find the equivalent states of $A^{R}$, and by appropriate merging of states, use this to reduce $A$.

Merging the equivalent states in NFA can produce useless states which can be eliminated.

## NFA reduction

Similarly to [Ilie and Yu], we can possibly get a smaller NFA by combining the reductions corresponding to the two equivalences.

We propose the following method for NFA reduction.
First, find and merge the equivalent states of an NFA, and eliminate the useless states from the automaton.

Second, find and merge the equivalent states of the reversal of the resulting automaton, eliminating the useless states as well.

If the automaton size was reduced by the second method, then again, apply the first method, etc.

That is, alternatingly apply two reduction methods (with the elimination of useless states), until no more reduction of the automaton occurs.

Example: applying the NFA reduction algorithm to the automaton for reversal ( $\mathrm{x}, \mathrm{y}$ ) predicate


Example: applying the multitape automata reduction algorithm after NFA reduction


# A more general multitape automata reduction algorithm 

Apply two sequences of algorithms consisting of the NFA reduction procedure and the multitape automata reduction algorithm by turn on $A$, at one time starting with the NFA reduction algorithm and the other time starting with the multitape automata reduction algorithm, and stopping when no more size reduction occurs to $A$. Output the smaller of the resulting two automata.

## Experimental results

| String |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| predicate | n


| String predicate | $n$ | $\|\Sigma\|$ | $\left\|A_{\text {orig }}\right\|$ | $\left\|A_{\text {exp }}\right\|$ | Automaton size during the reduction process |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| concatenation | 3 | 2 | 21 | 20 | $\begin{gathered} \operatorname{Red}_{N F A} \\ 13 \end{gathered}$ | $\begin{gathered} \text { Red }_{\text {multi }} \\ \quad 12 \end{gathered}$ | $\begin{gathered} \operatorname{Red}_{N F A} \\ 12 \end{gathered}$ |  |
|  |  |  |  |  | $\operatorname{Red}_{m u l t i}$ <br> 19 | $\begin{gathered} \operatorname{Red}_{N F A} \\ 13 \end{gathered}$ | $\begin{gathered} \text { Red }_{\text {multi }} \\ \quad 12 \end{gathered}$ | $\begin{gathered} \operatorname{Red}_{N F A} \\ 12 \end{gathered}$ |
| shuffle | 3 | 2 | 21 | 51 | $\begin{gathered} \operatorname{Red}_{N F A} \\ 12 \end{gathered}$ | $\begin{gathered} \text { Red }_{\text {multi }} \\ 10 \end{gathered}$ | $\begin{gathered} \operatorname{Red}_{N F A} \\ 10 \end{gathered}$ |  |
|  |  |  |  |  | $\operatorname{Red}_{\text {multi }}$ $45$ | $\begin{gathered} \operatorname{Red}_{N F A} \\ 12 \end{gathered}$ | $\begin{gathered} \text { Red }_{\text {multi }} \\ \quad 10 \end{gathered}$ | $\begin{gathered} \operatorname{Red}_{N F A} \\ 10 \end{gathered}$ |
| overlap | 3 | 2 | 15 | 48 | $\begin{gathered} \operatorname{Red}_{N F A} \\ 21 \end{gathered}$ | $\begin{gathered} \text { Red }_{\text {multi }} \\ \quad 20 \end{gathered}$ | $\begin{gathered} \operatorname{Red}_{N F A} \\ 20 \end{gathered}$ |  |
|  |  |  |  |  | $\begin{gathered} \text { Red }_{\text {multi }} \\ \hline 44 \end{gathered}$ | $\begin{gathered} \operatorname{Red}_{N F A} \\ \quad 20 \end{gathered}$ | $\begin{gathered} \text { Red }_{\text {multi }} \\ \quad 19 \end{gathered}$ | $\begin{gathered} \operatorname{Red}_{N F A} \\ 19 \end{gathered}$ |
| edit distance | 3 | 4 | 24 | 168 | $\begin{gathered} \operatorname{Red}_{N F A} \\ 28 \end{gathered}$ | $\begin{gathered} \text { Red }_{\text {multi }} \\ 27 \end{gathered}$ | $\begin{gathered} \operatorname{Red}_{N F A} \\ 27 \end{gathered}$ |  |
|  |  |  |  |  | $\begin{gathered} \text { Red }_{\text {multi }} \\ 143 \end{gathered}$ | $\begin{gathered} \operatorname{Red}_{N F A} \\ 28 \end{gathered}$ | $\begin{gathered} \text { Red }_{\text {multi }} \\ \quad 27 \end{gathered}$ | $\begin{gathered} \operatorname{Red}_{N F A} \\ 27 \end{gathered}$ |

