

Abstract Categorical Semantics for Functional Reactive Programming with Resources

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- 1 Functional Reactive Programming
- 2 Functional Programming with Resources
- 3 Functional Reactive Programming with Resources

1 Functional Reactive Programming

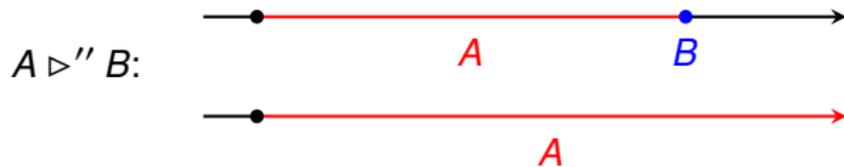
2 Functional Programming with Resources

3 Functional Reactive Programming with Resources

Functional reactive programming (FRP)

- programming paradigm for dealing with temporal aspects in a declarative fashion
- two key features:
 - time-dependent type membership
 - temporal type constructors
- Curry–Howard correspondence to temporal logic:
 - time-dependent trueness
 - temporal operators
- time:
 - linear
 - not necessarily discrete

- process consists of a **continuous part** and optionally a **terminal event**:



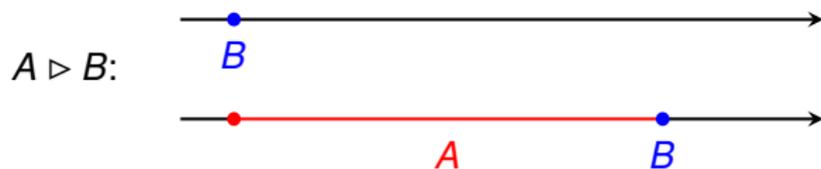
- different process types with different termination guarantees:
 - nontermination possible
 - termination guaranteed
 - termination guaranteed with upper bound on termination time

Processes that deal with the present

- processes that start immediately:



- processes that may terminate immediately:



- \triangleright' and \triangleright definable in terms of \triangleright'' :

$$A \triangleright' B = A \times A \triangleright'' B$$

$$A \triangleright B = B + A \triangleright' B$$

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Functional programming with resources

- programming paradigm for dealing with resources in a declarative fashion
- examples of resources:
 - files
 - GUI widgets
 - threads in a concurrent program
- two key features:
 - resource-dependent type membership
 - resource-related type constructors
- Curry–Howard correspondence to the logic of bunched implications (which is similar to linear logic)

Primitive types

- correspond to resource types
- value of such a type describes how to construct a resource from the current resource
- examples:
 - File file construction
 - Widget widget construction
 - Thread thread construction

Resource-related type constructors

- type constructors:
 - ⊗ resource splitting and simultaneous resource construction
 - / construction of the empty resource (destruction)
 - consumption of additional resource
- structure of a symmetric monoidal closed category:
 - ⊗ is associative and commutative
 - / is neutral element of ⊗
 - → allows for Currying with respect to ⊗
- generally no duplication and disposal:

$$A \not\rightarrow A \otimes A$$

$$A \not\rightarrow I$$

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Integration of FRP and FP with resources

- take constructs from both paradigms:
 - processes \triangleright''
 - resources $\otimes, /, \multimap$
- extend processes:
 - additionally describe resource transformation over time
- generalize semantics for FRP to become semantics for FRP with resources

Categorical semantics for FRP with and without resources

- basic structure:

without resources cartesian closed category \mathcal{C} with coproducts
(\times , 1 , \rightarrow , $+$, and 0)

with resources cartesian closed category \mathcal{C} with coproducts
and a symmetric monoidal closed category structure
(all of the above plus \otimes , I , and \multimap)

- functor that models process type constructor:

$$\triangleright'' : \mathcal{C} \times \mathcal{C} \rightarrow \mathcal{C}$$

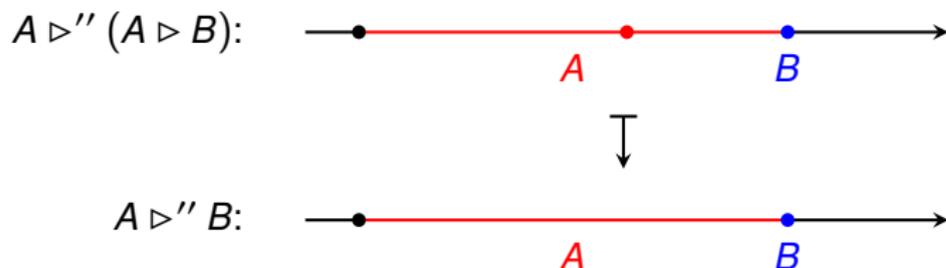
- natural transformations that model FRP operations

Process joining

- each $A \triangleright''$ – is something similar to an ideal monad:

$$\vartheta_B'' : A \triangleright'' (A \triangleright B) \rightarrow A \triangleright'' B$$

- concatenation of a continuous part with a follow-up process:



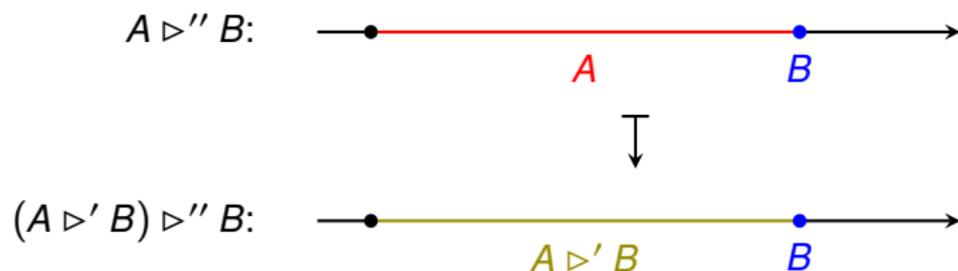
- makes sense with and without resource transformations in processes

Process expansion

- each $- \triangleright'' B$ is an ideal comonad:

$$\theta''_A : A \triangleright'' B \rightarrow (A \triangleright' B) \triangleright'' B$$

- generation of a continuous part of shorter and shorter suffixes:



- makes sense with and without resource transformations in processes

Process merging

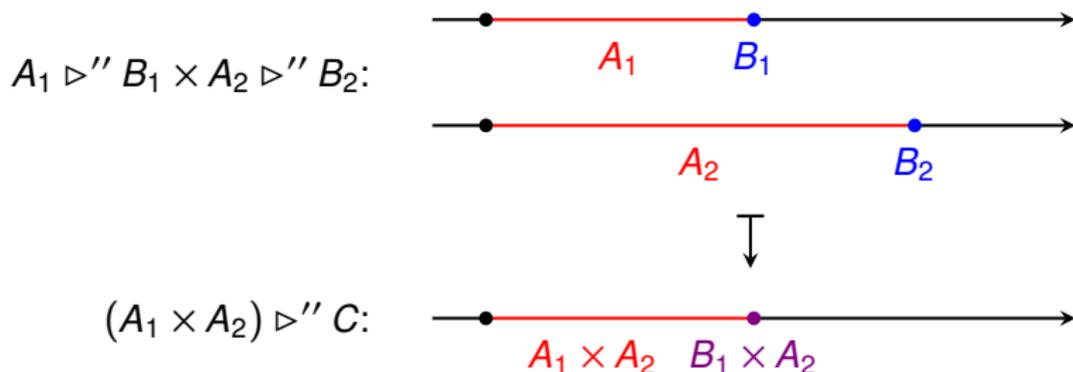
- binary coherence map of a lax symmetric monoidal functor:

$$A_1 \triangleright'' B_1 \times A_2 \triangleright'' B_2 \rightarrow (A_1 \times A_2) \triangleright'' C$$

with

$$C = B_1 \times B_2 + B_1 \times A_2 + A_1 \times B_2$$

- merging of two processes:



- for FRP with resources replace \times by \otimes

Process merging

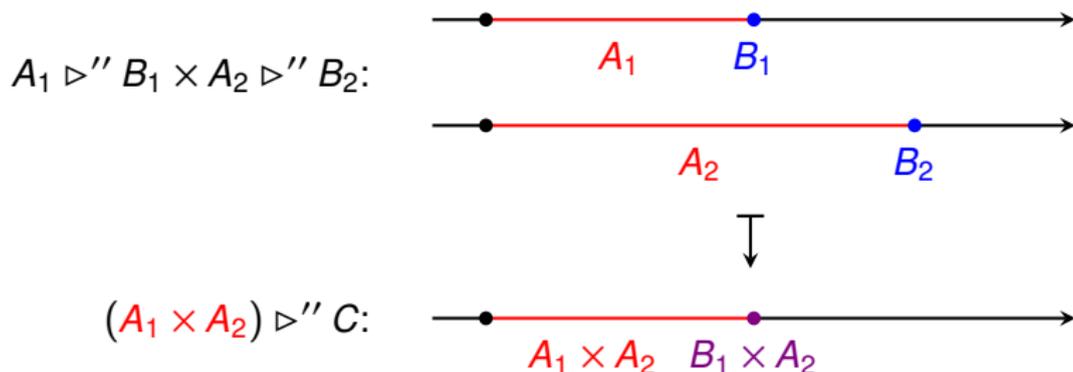
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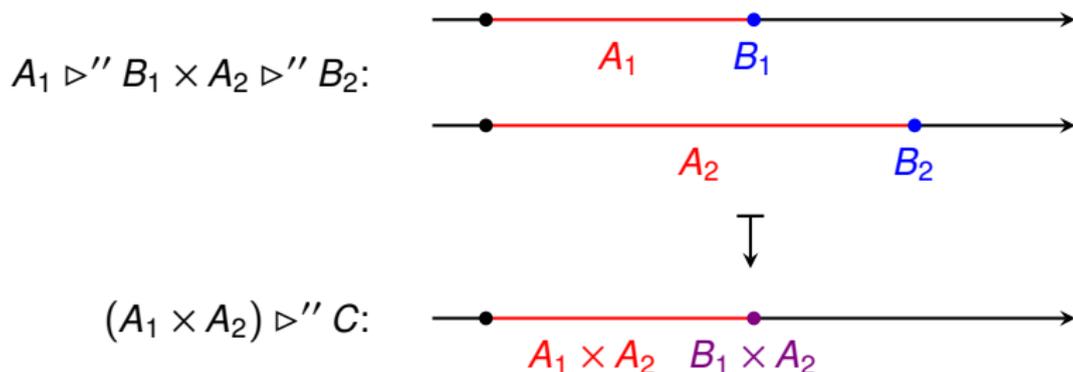
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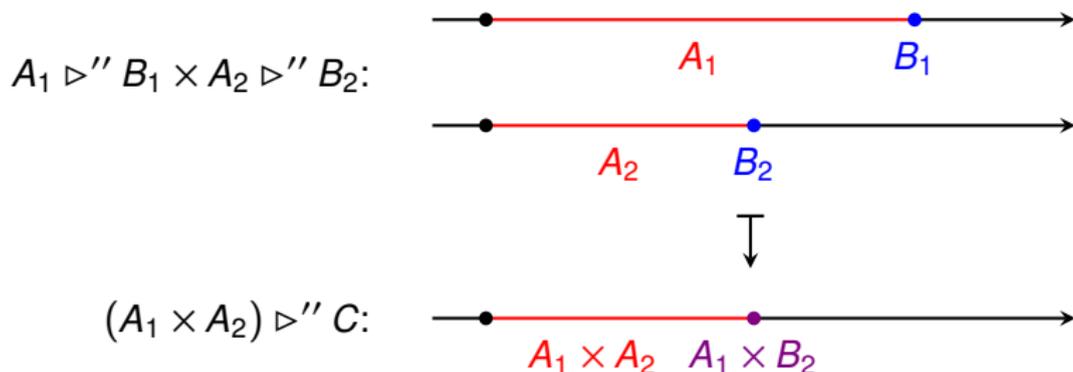
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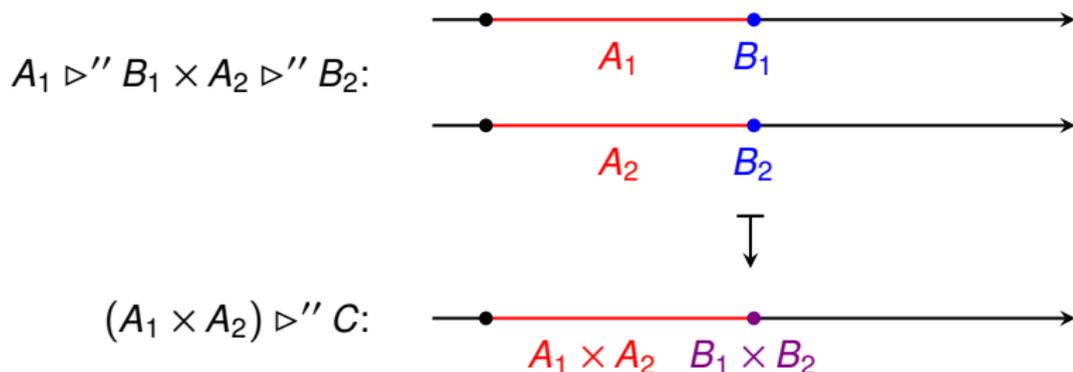
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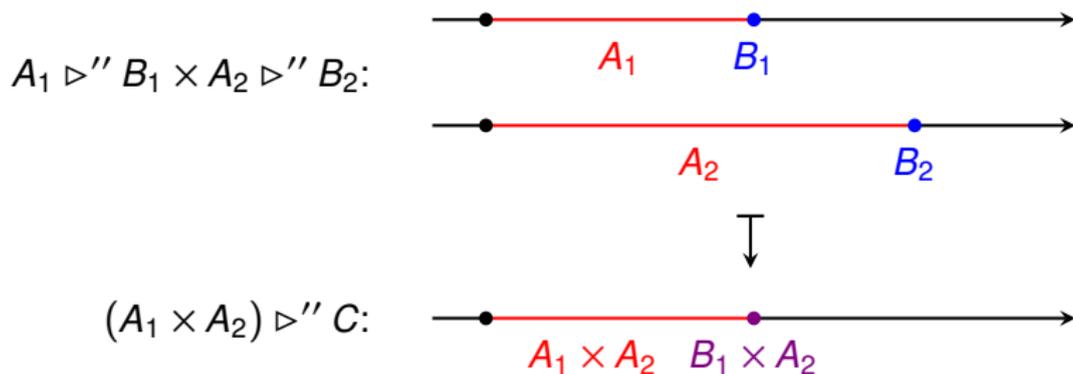
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Process merging

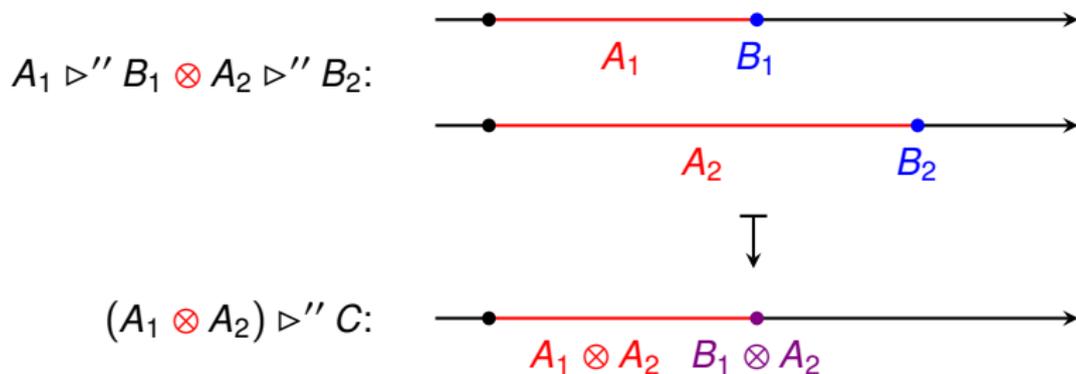
- binary coherence map of a lax symmetric monoidal functor:

$$A_1 \triangleright'' B_1 \otimes A_2 \triangleright'' B_2 \rightarrow (A_1 \otimes A_2) \triangleright'' C$$

with

$$C = B_1 \otimes B_2 + B_1 \otimes A_2 + A_1 \otimes B_2$$

- merging of two processes:



- for FRP with resources replace \times by \otimes

Construction of canonical nonterminating processes

- nullary coherence map of a lax symmetric monoidal functor:

$$1 \rightarrow 1 \triangleright'' 0$$

- construction of canonical nonterminating processes:

$$1 \triangleright'' 0: \quad \text{---} \bullet \text{---} \xrightarrow{\text{red arrow}} \quad \underset{1}{\phantom{\text{---}}}$$

- for FRP with resources replace 1 by I

Construction of canonical nonterminating processes

- nullary coherence map of a lax symmetric monoidal functor:

$$I \rightarrow I \triangleright'' 0$$

- construction of canonical nonterminating processes:

$$I \triangleright'' 0: \quad \text{---} \bullet \text{---} \xrightarrow{\text{red arrow}} \text{---} \quad I$$

- for FRP with resources replace 1 by I

Abstract process categories (APCs)

- our existing abstract semantics for FRP without resources
- different, but equivalent, notion of merging, where suffix of longer process is retained:



- definition of merging in APCs uses the peculiarities of \times and 1

Theorem

APCs correspond to those of our new categorical models that have the following properties:

- *The symmetric monoidal closed category structure (C, \otimes, I, \dashv) is the cartesian closed category structure $(C, \times, 1, \rightarrow)$.*
- *The corresponding APC-style merging operator is an isomorphism.*